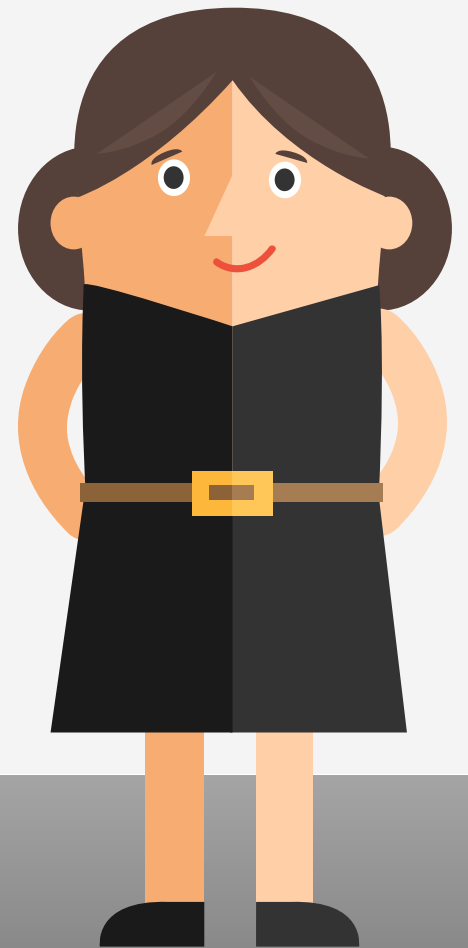
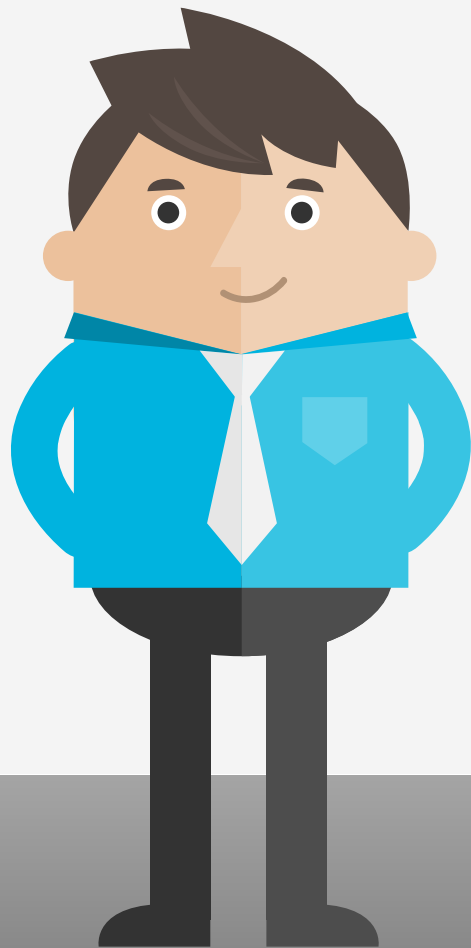


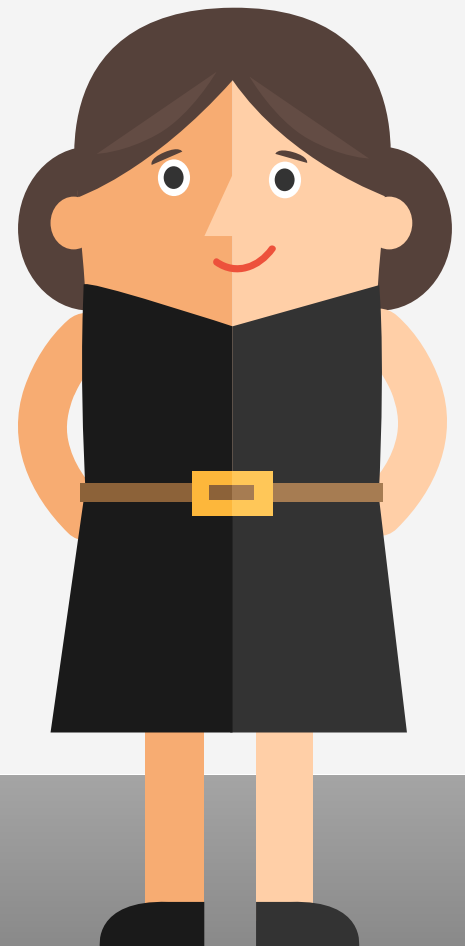
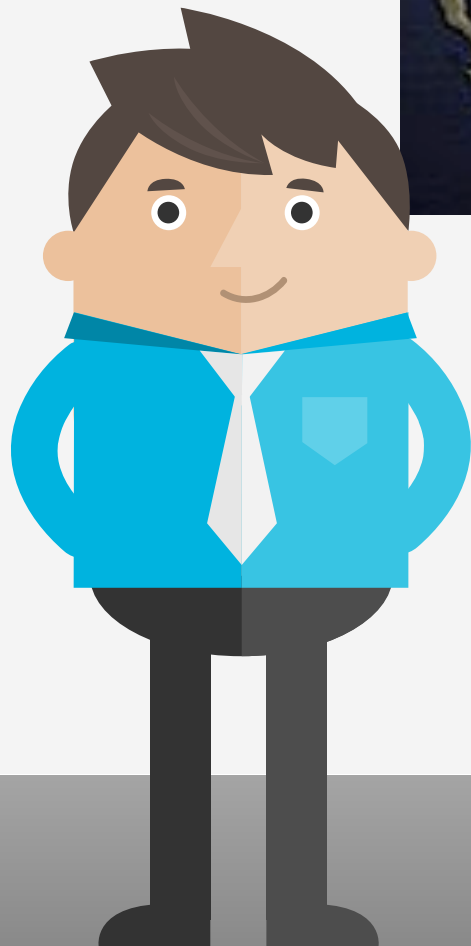
Why parallel programming is hard

Excerpt from a slide deck by Charlie Curtsinger
used with permission from the author

Race Conditions

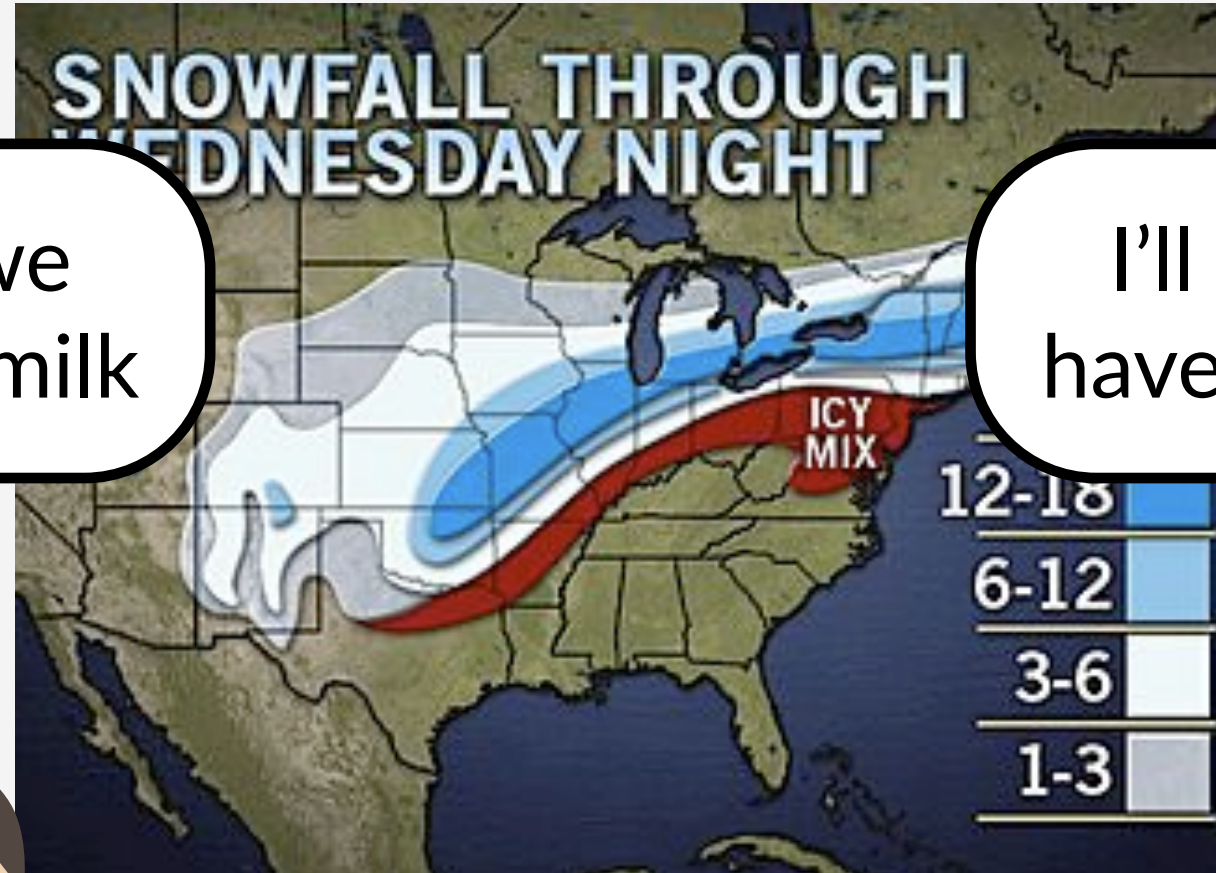
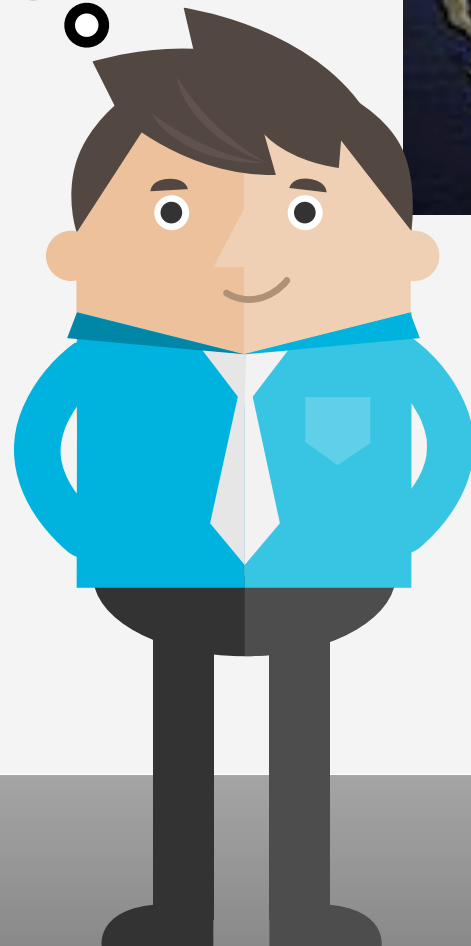
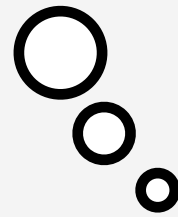


Race Conditions

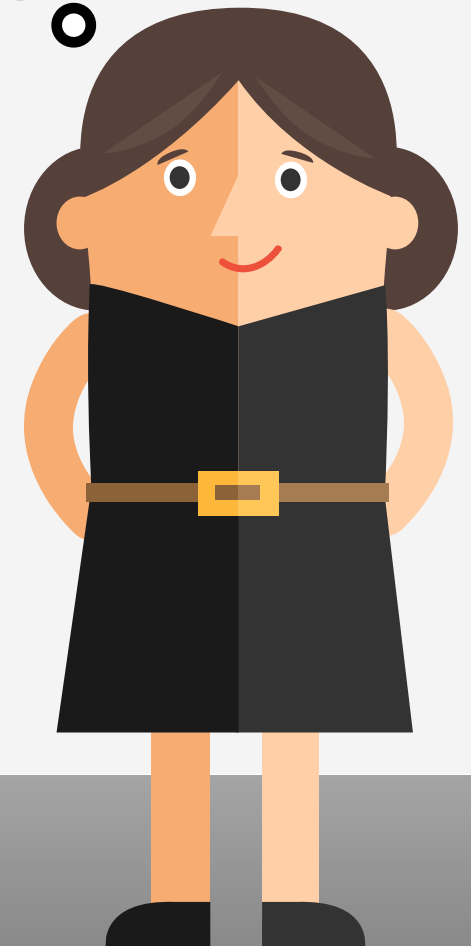
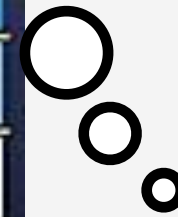


Race Conditions

I'll make sure we
have bread and milk



I'll make sure we
have bread and milk



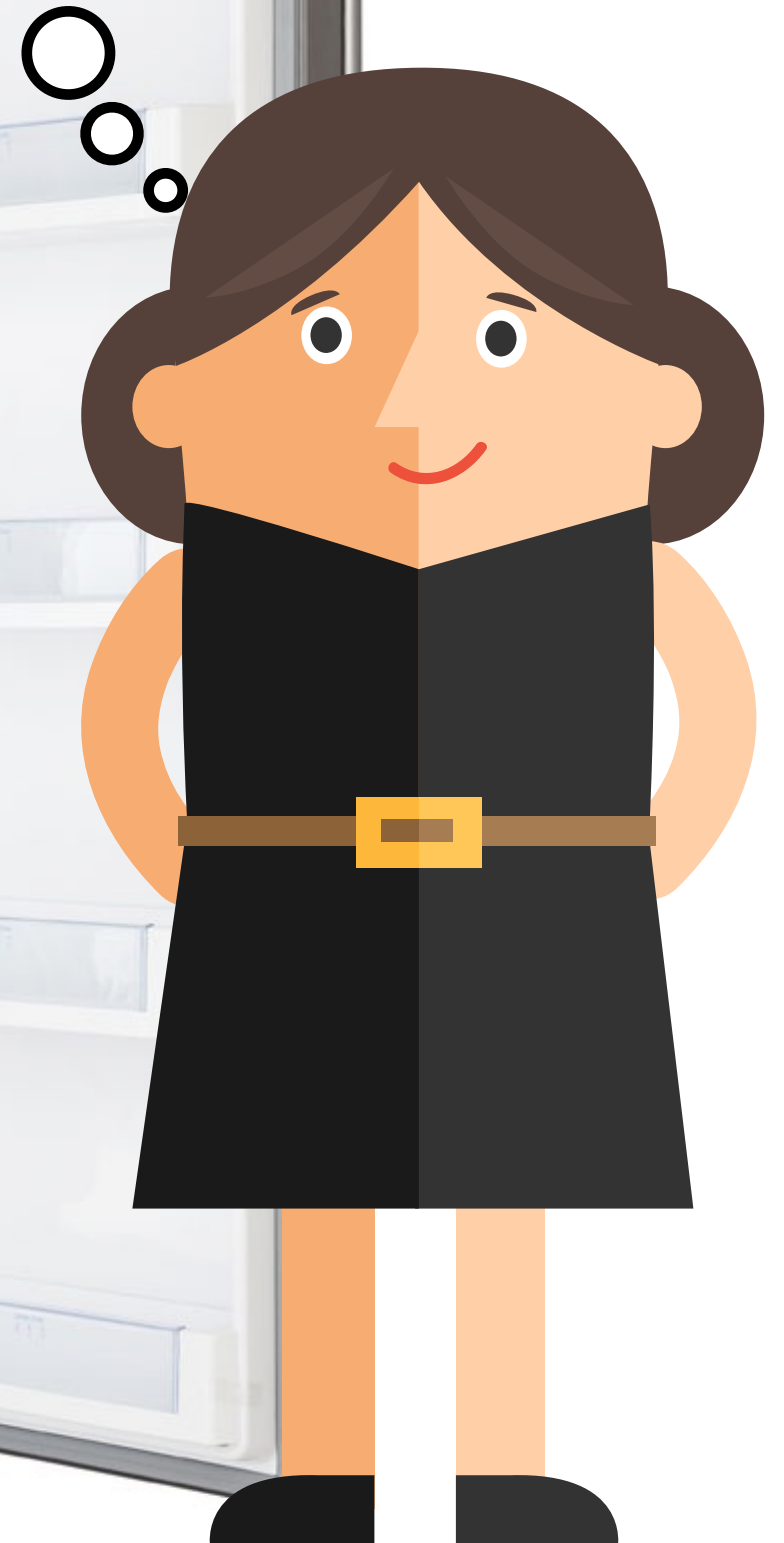
Race Conditions





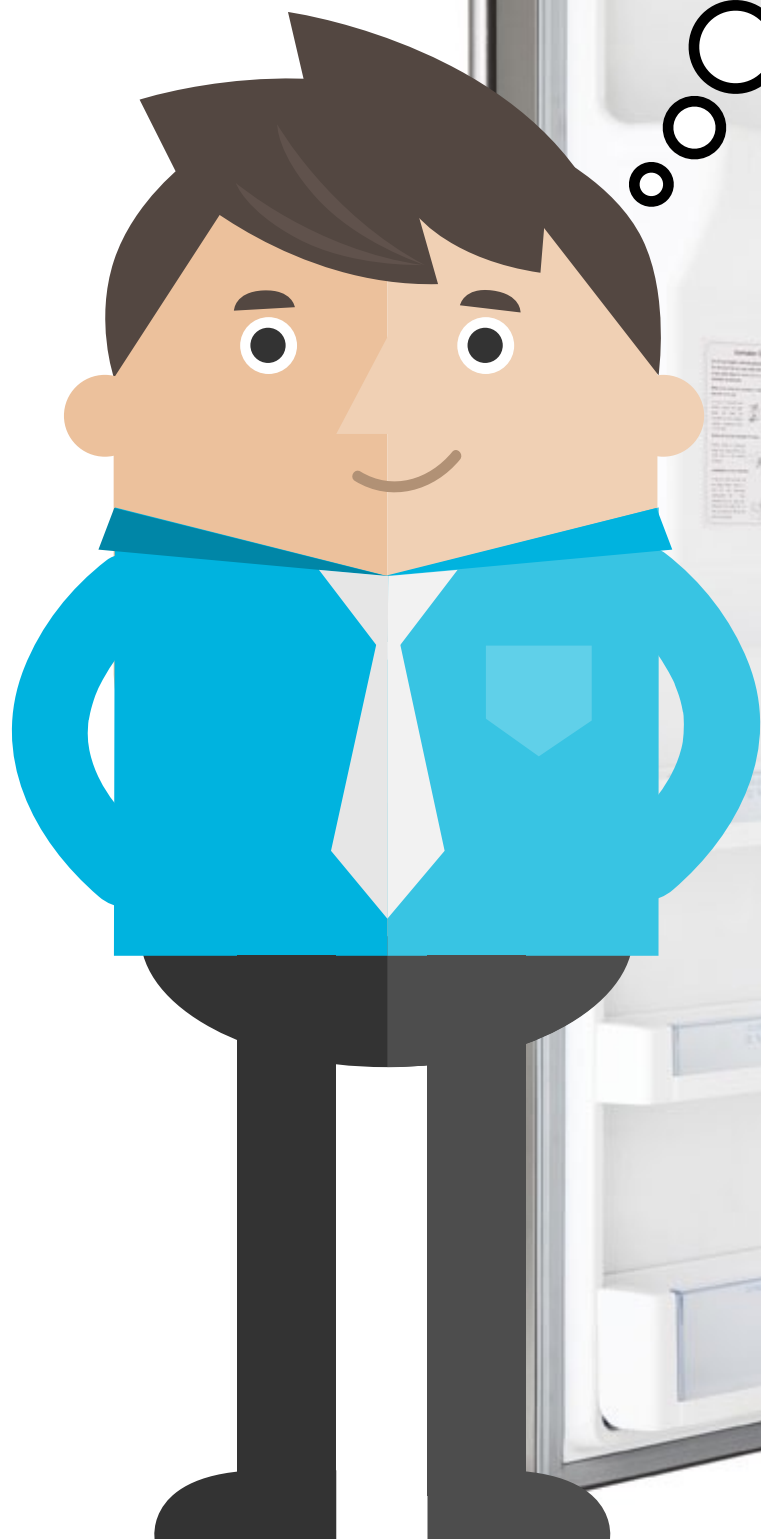


Oh no! Better go to
the store.





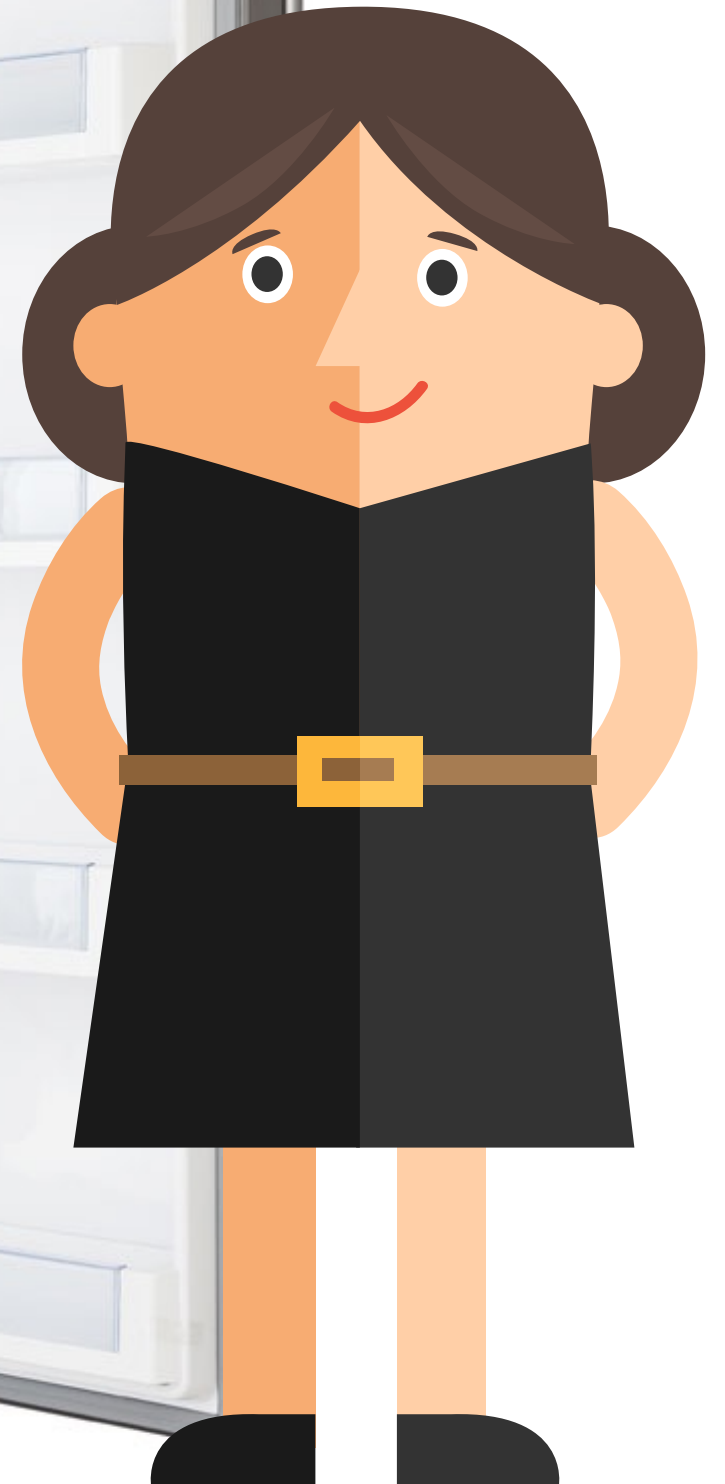
Oh no! Better go to
the store.











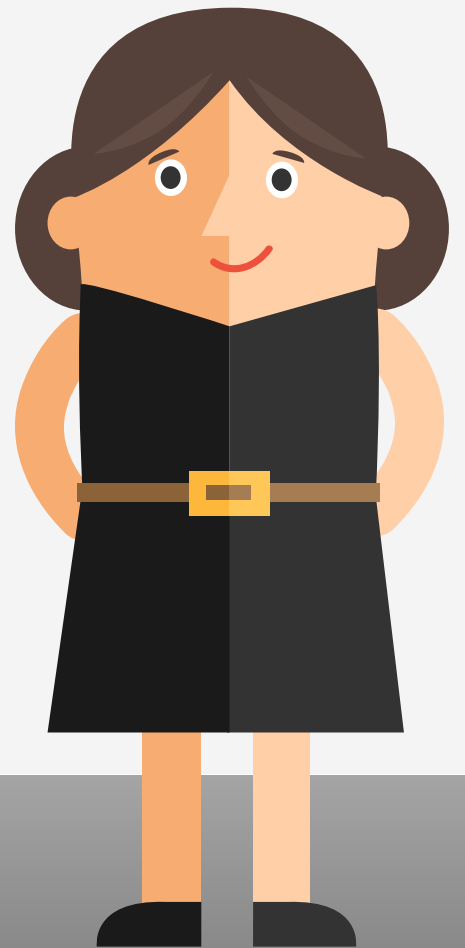
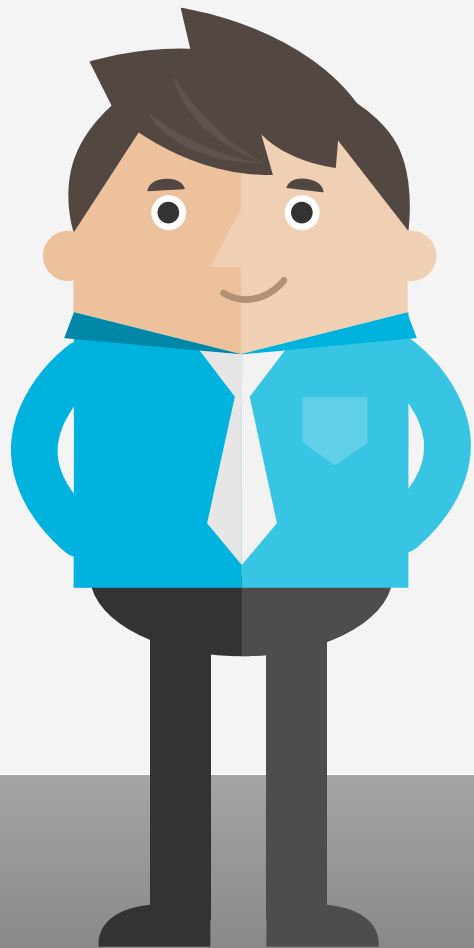




I hate race conditions!

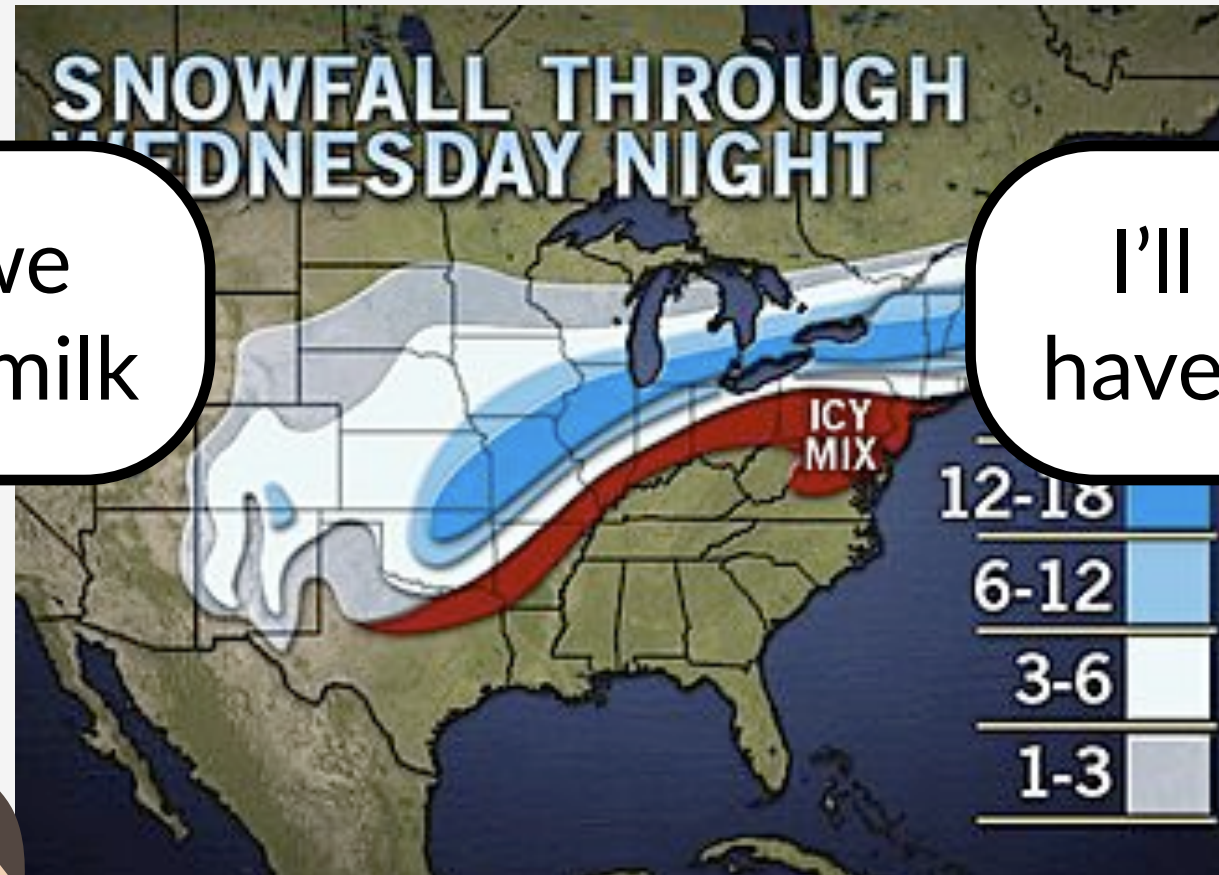
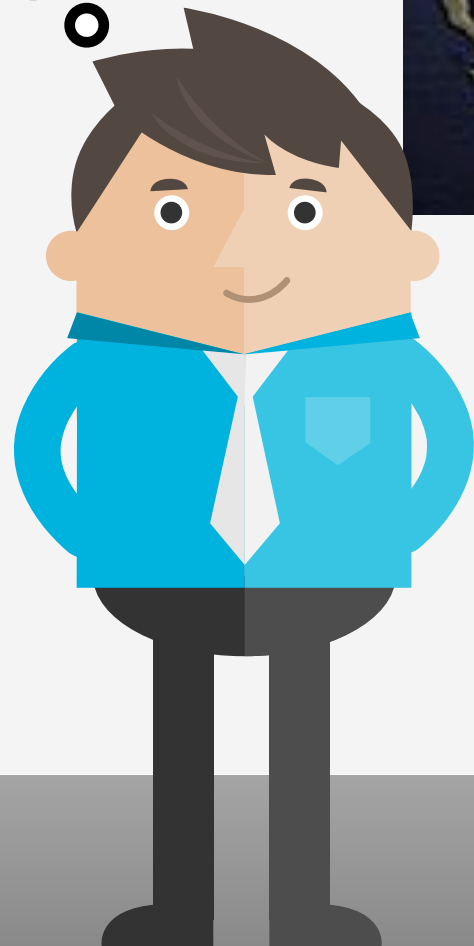
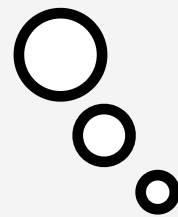


Try again with a lock

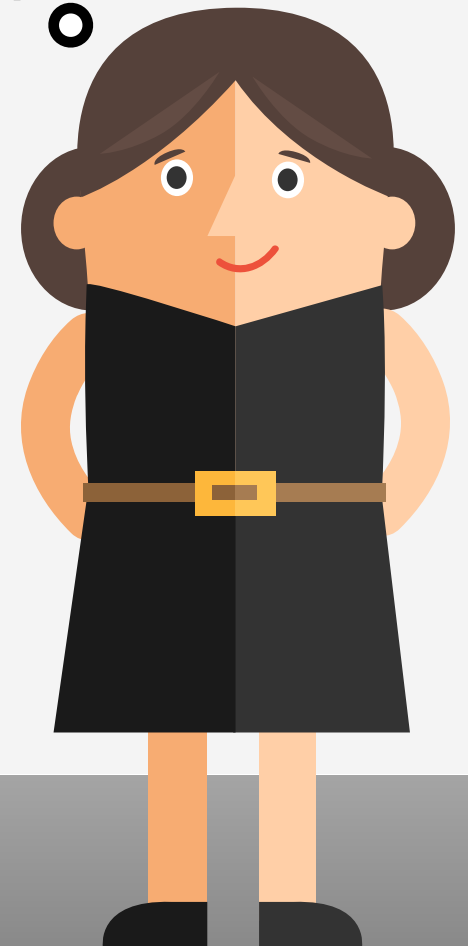


Try again with a lock

I'll make sure we
have bread and milk



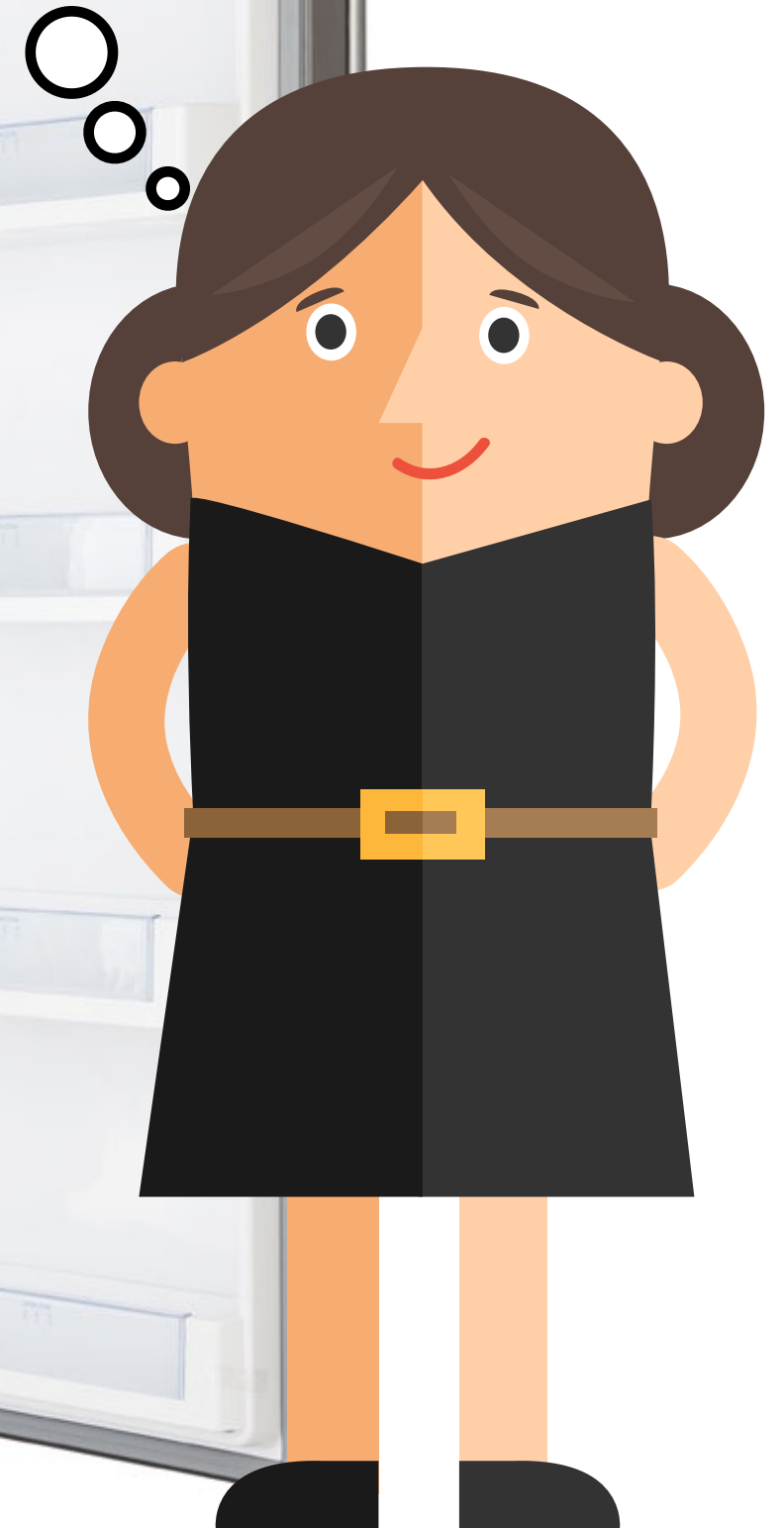
I'll make sure we
have bread and milk

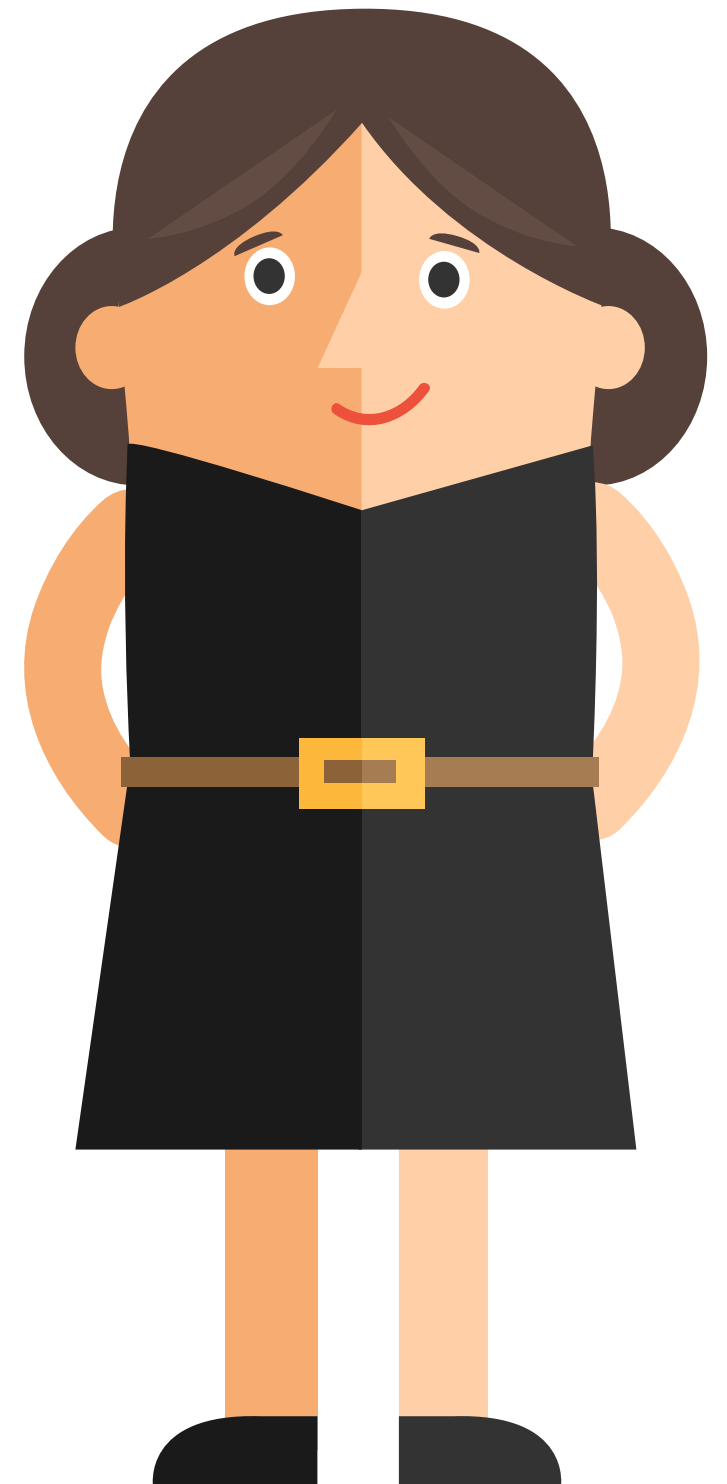


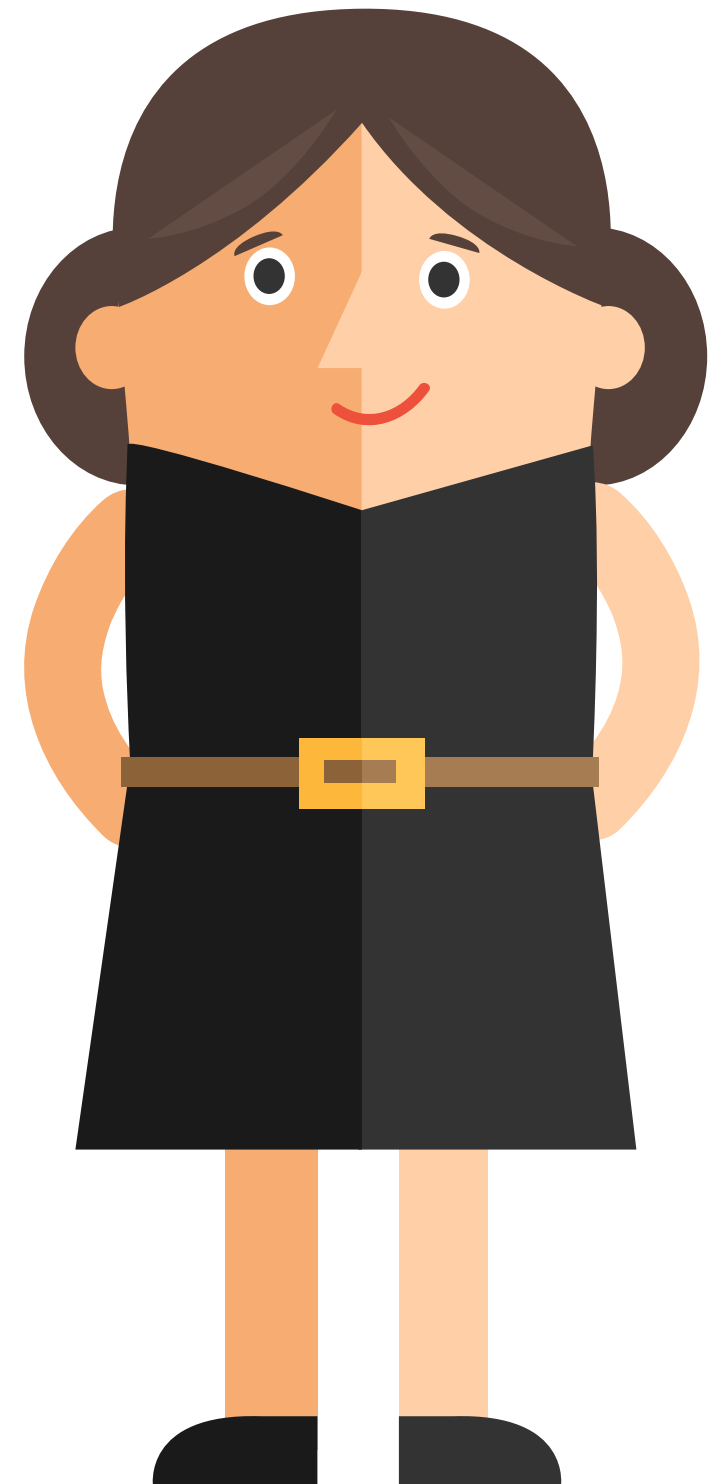




Oh no! Better go to
the store.

















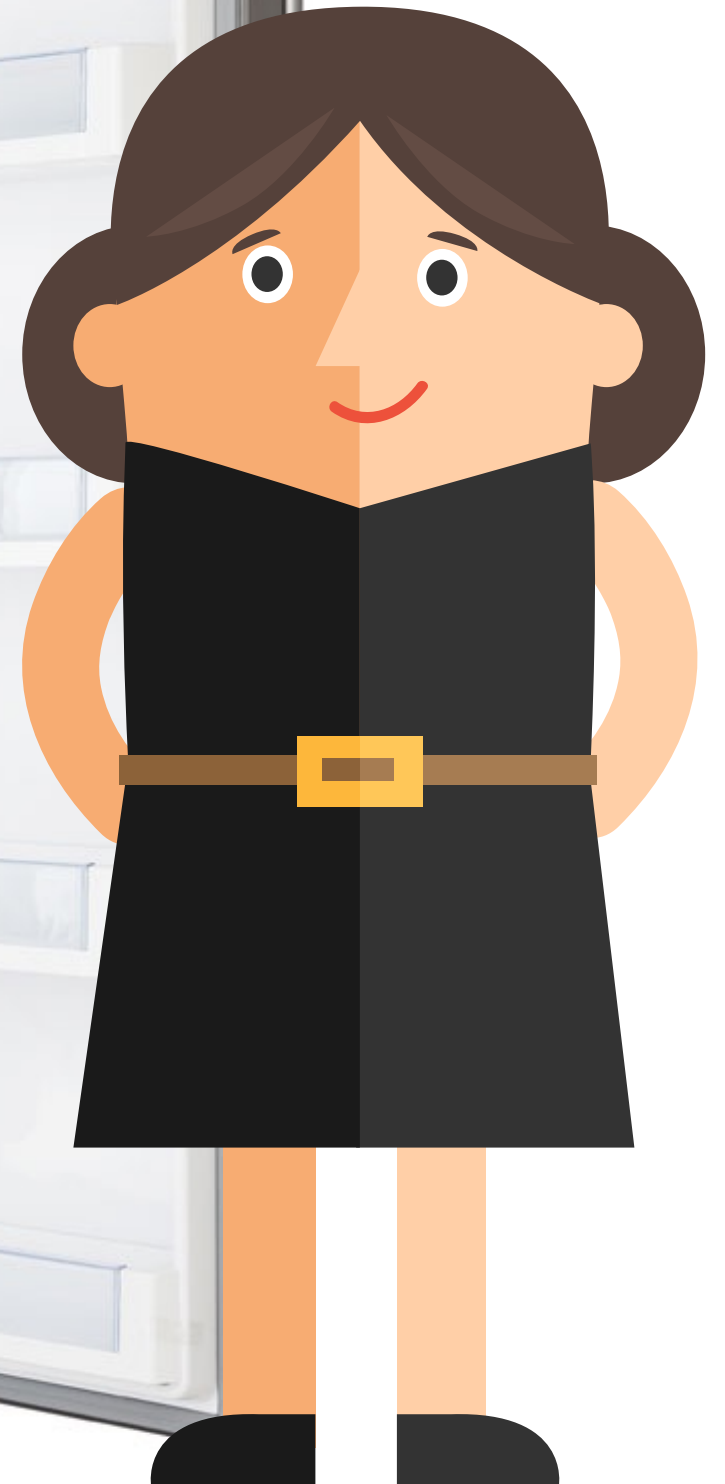














Oh good, we have
bread and milk.



Not so different for programs

Race Conditions

Race Conditions

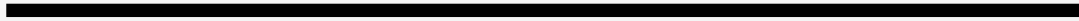
$x=0$



Race Conditions

$x=0$

$y=0$



Race Conditions

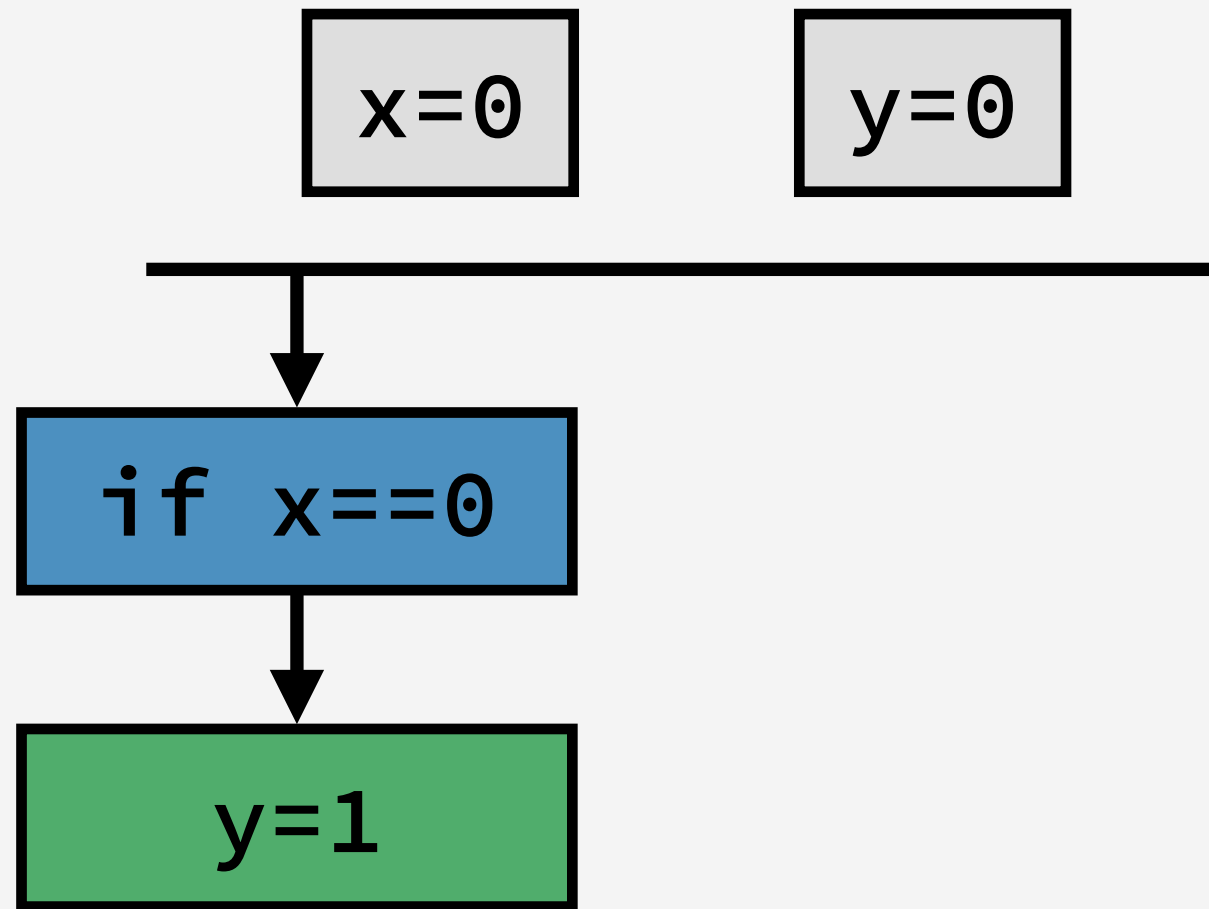
`x=0`

`y=0`

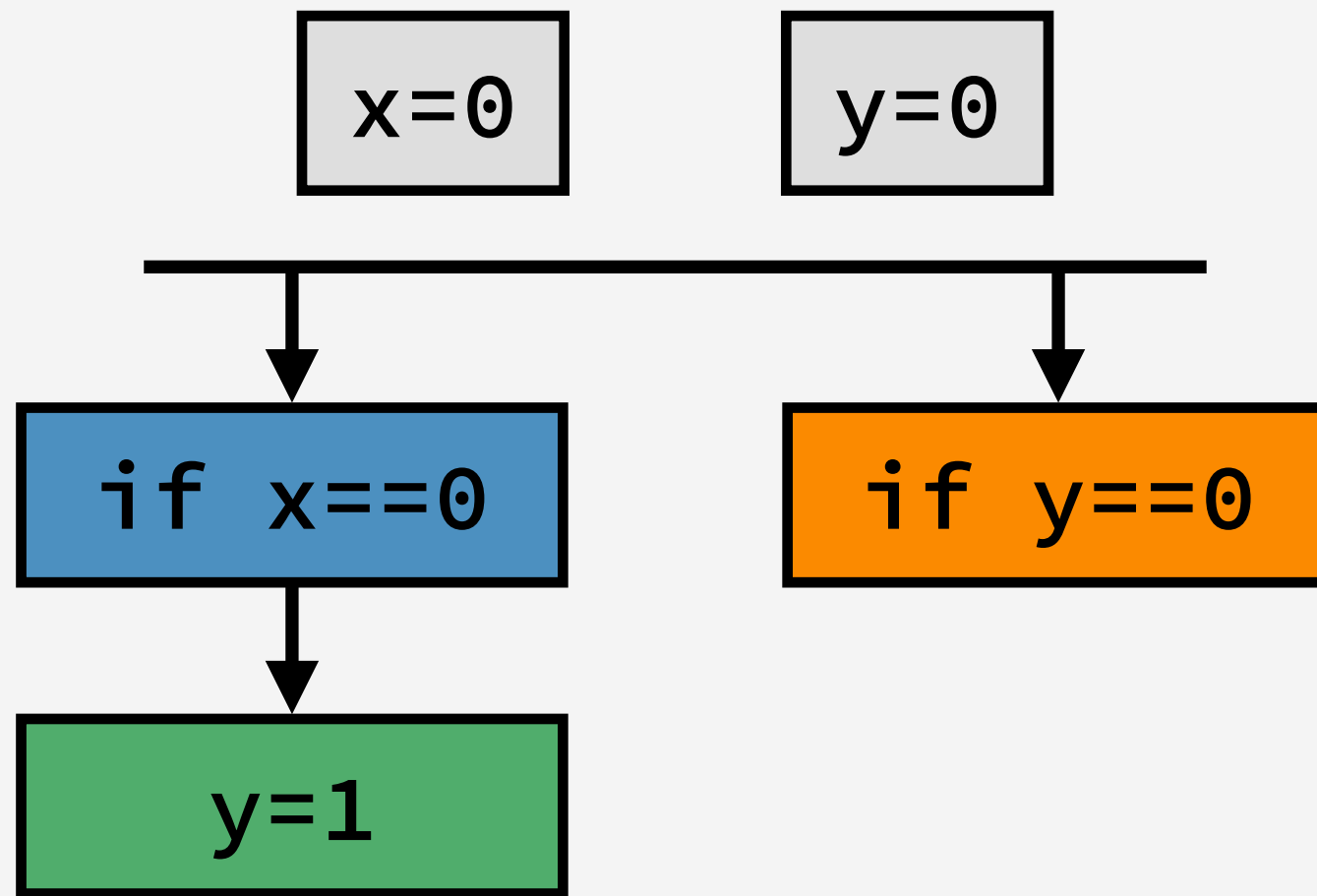
`if x==0`

```
graph TD; A[x=0] --> C[if x==0]; B[y=0] --> C;
```

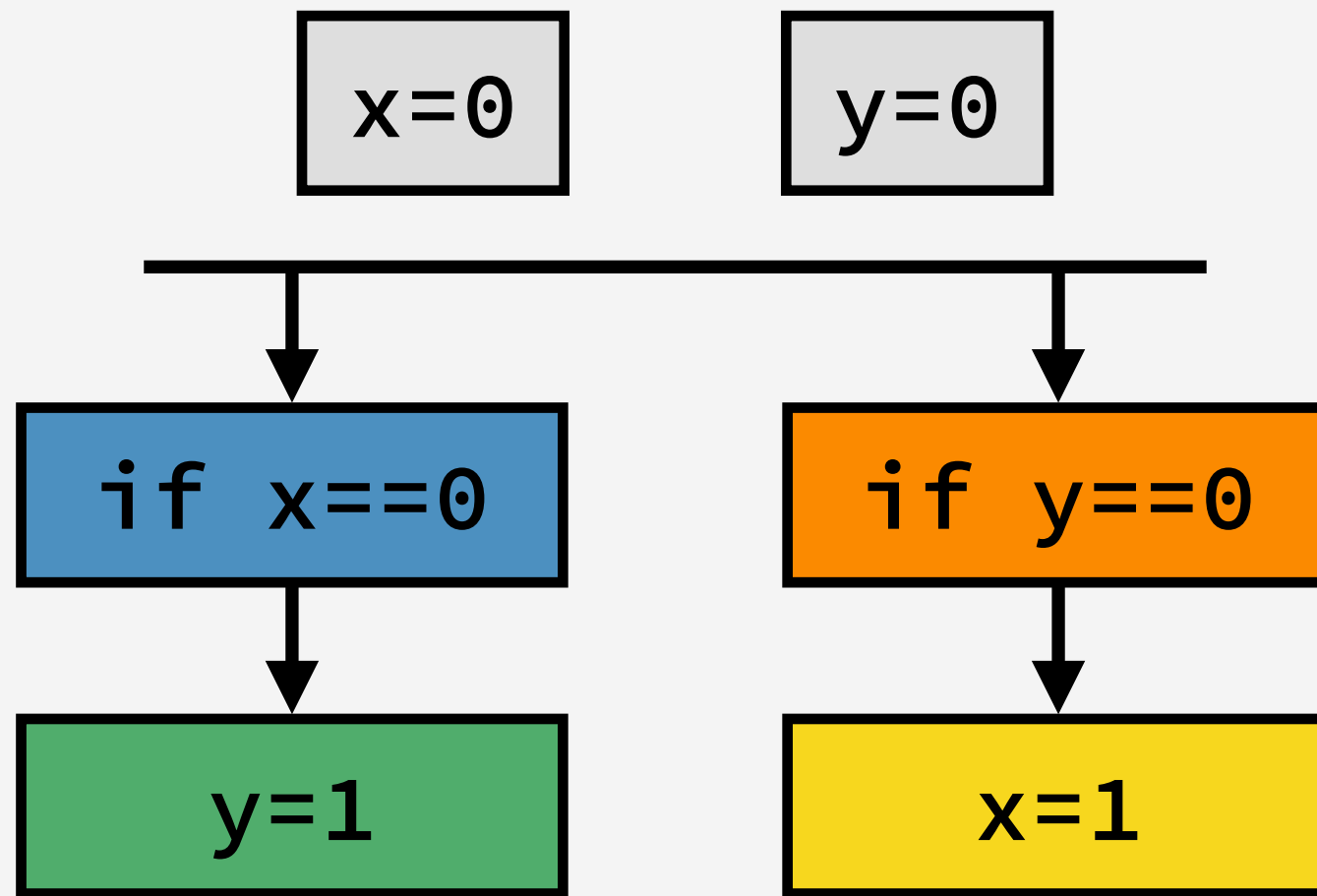

Race Conditions



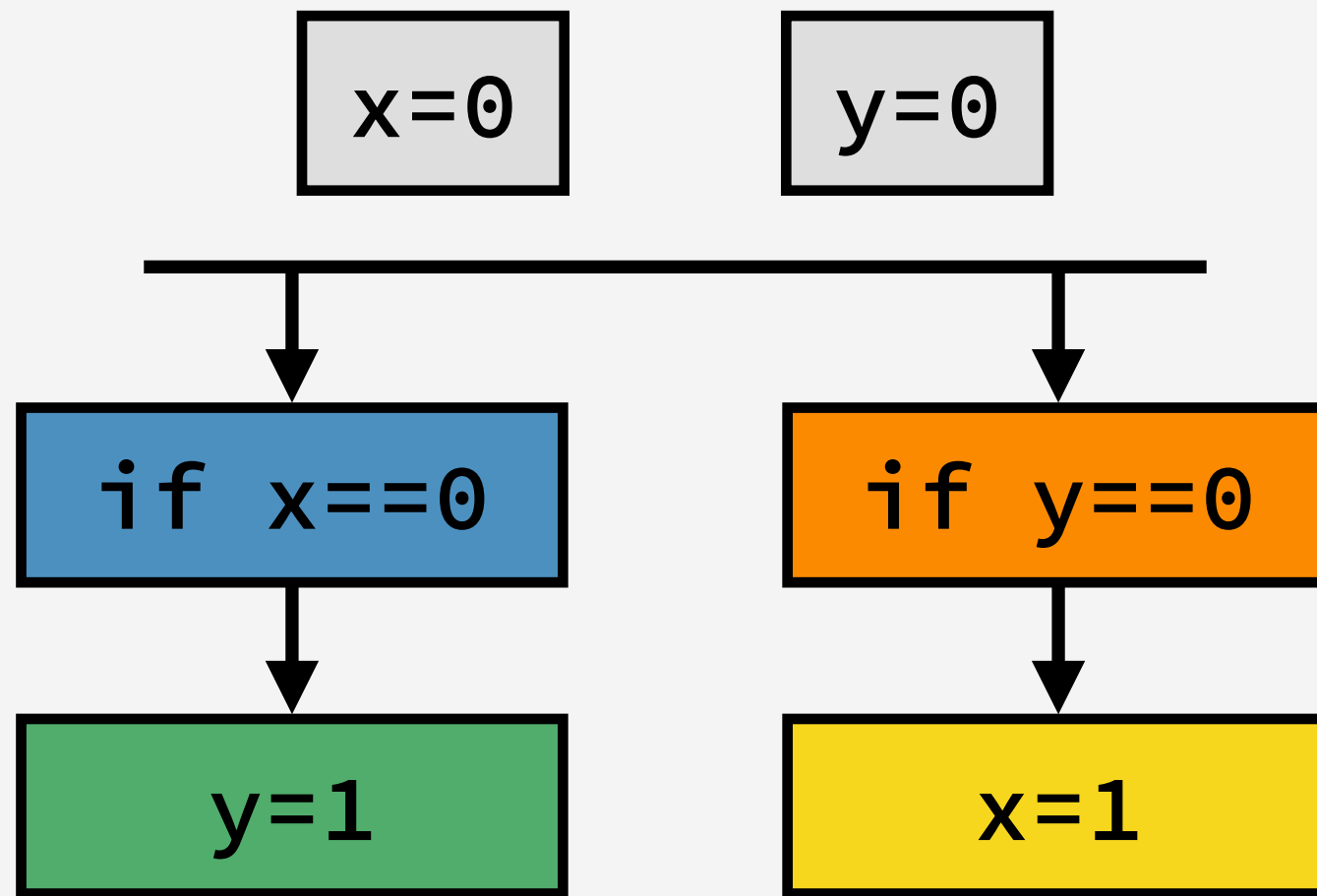
Race Conditions



Race Conditions

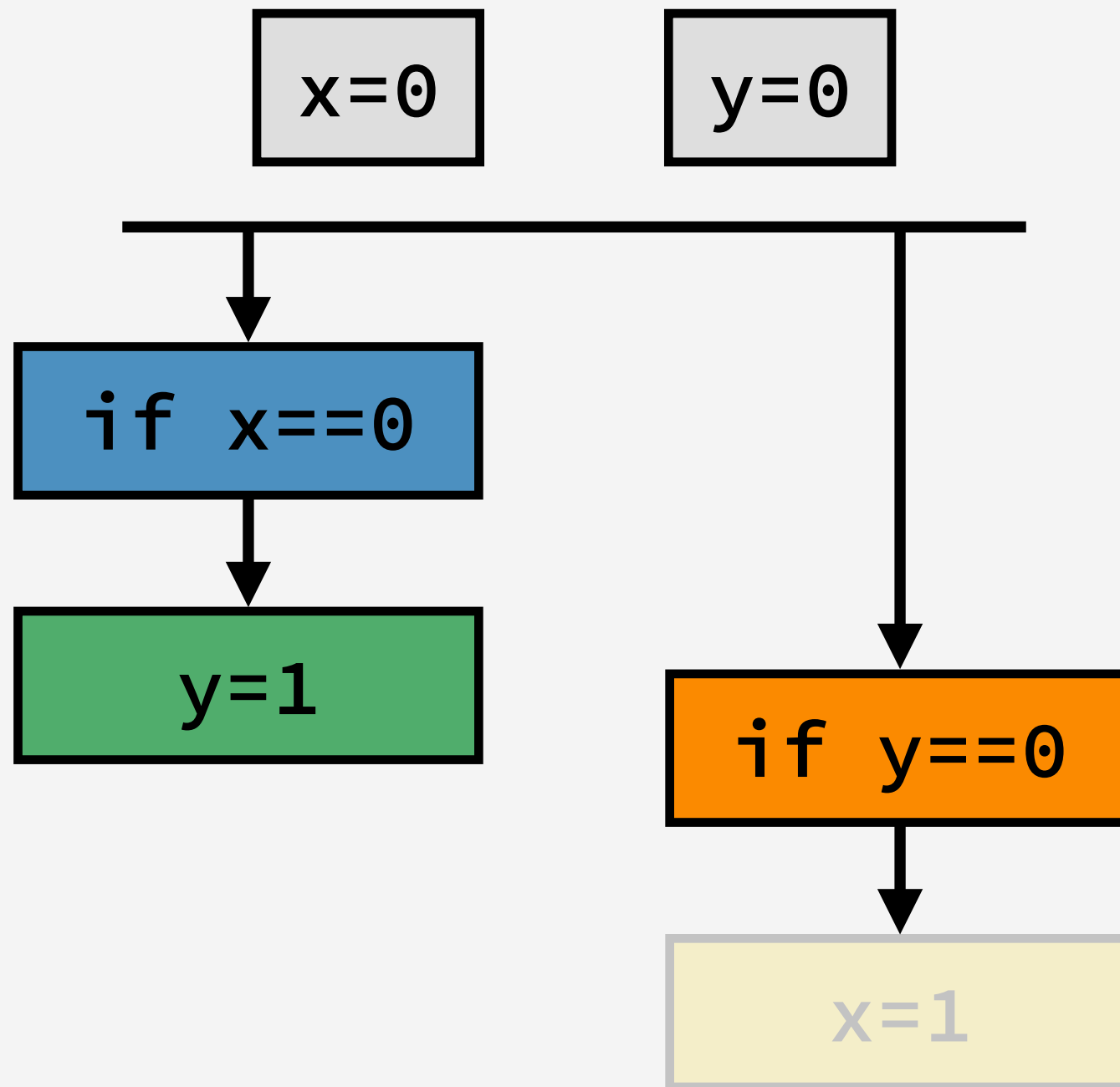


Race Conditions

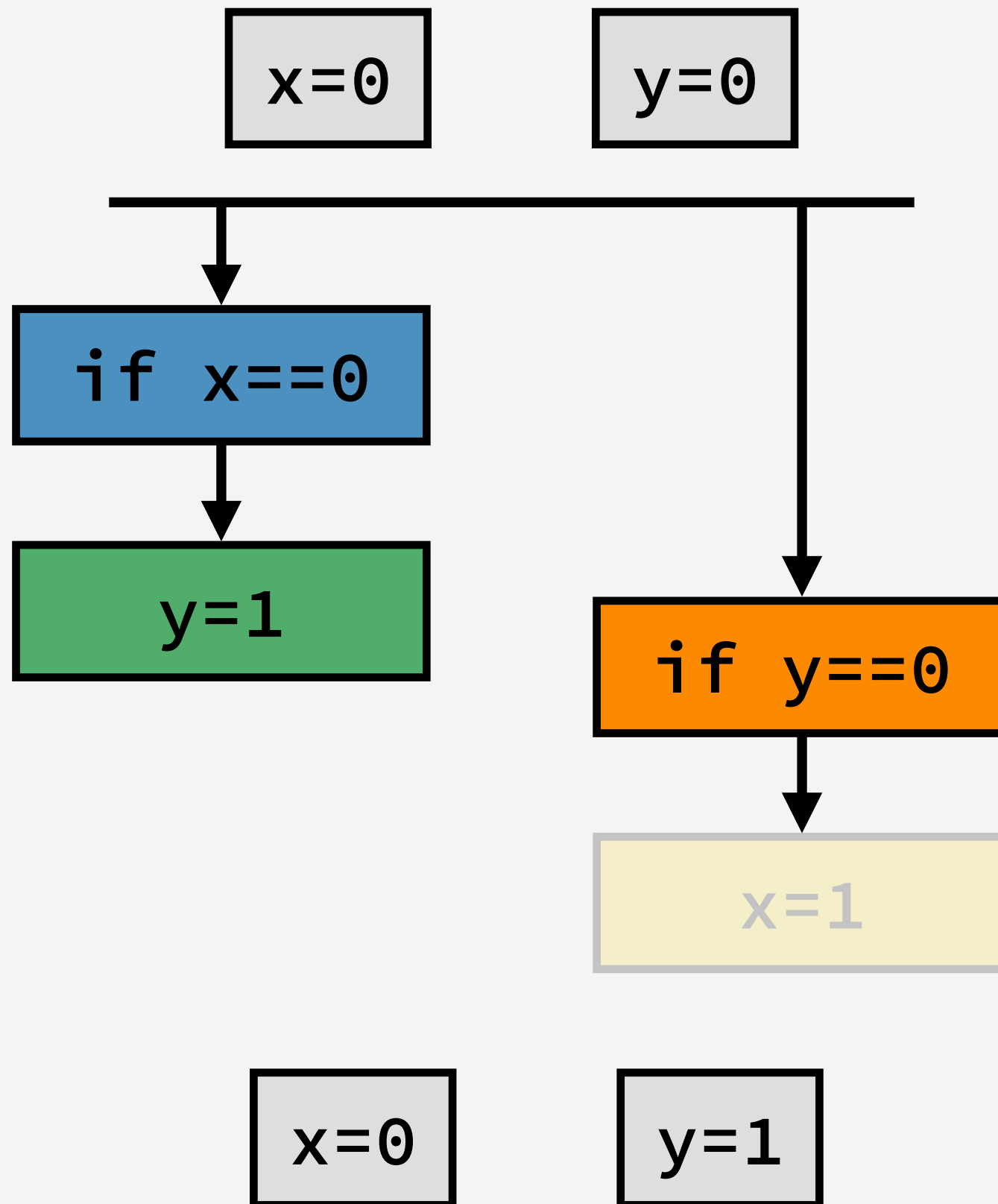


What are the values of x and y?

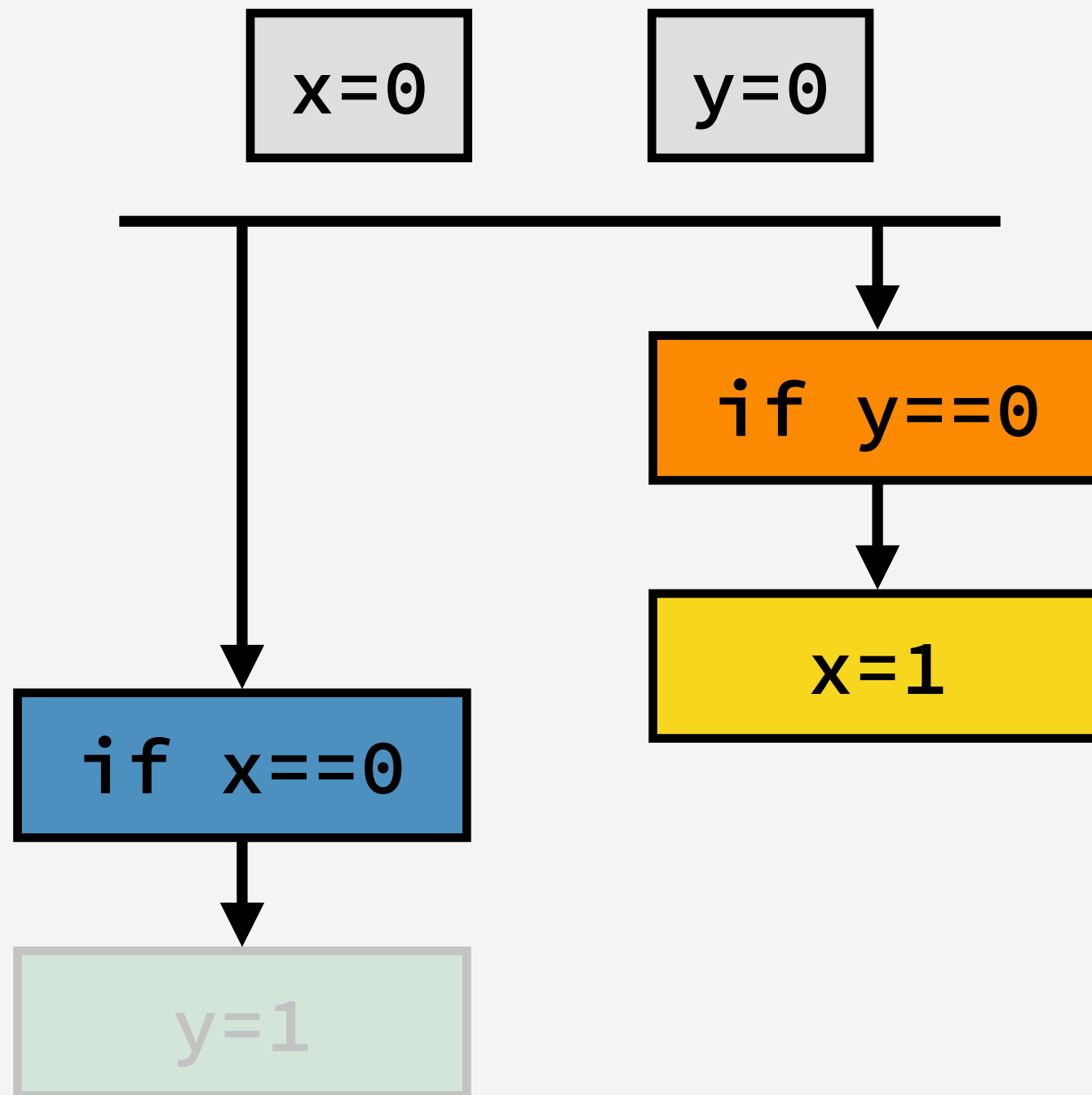
Race Conditions



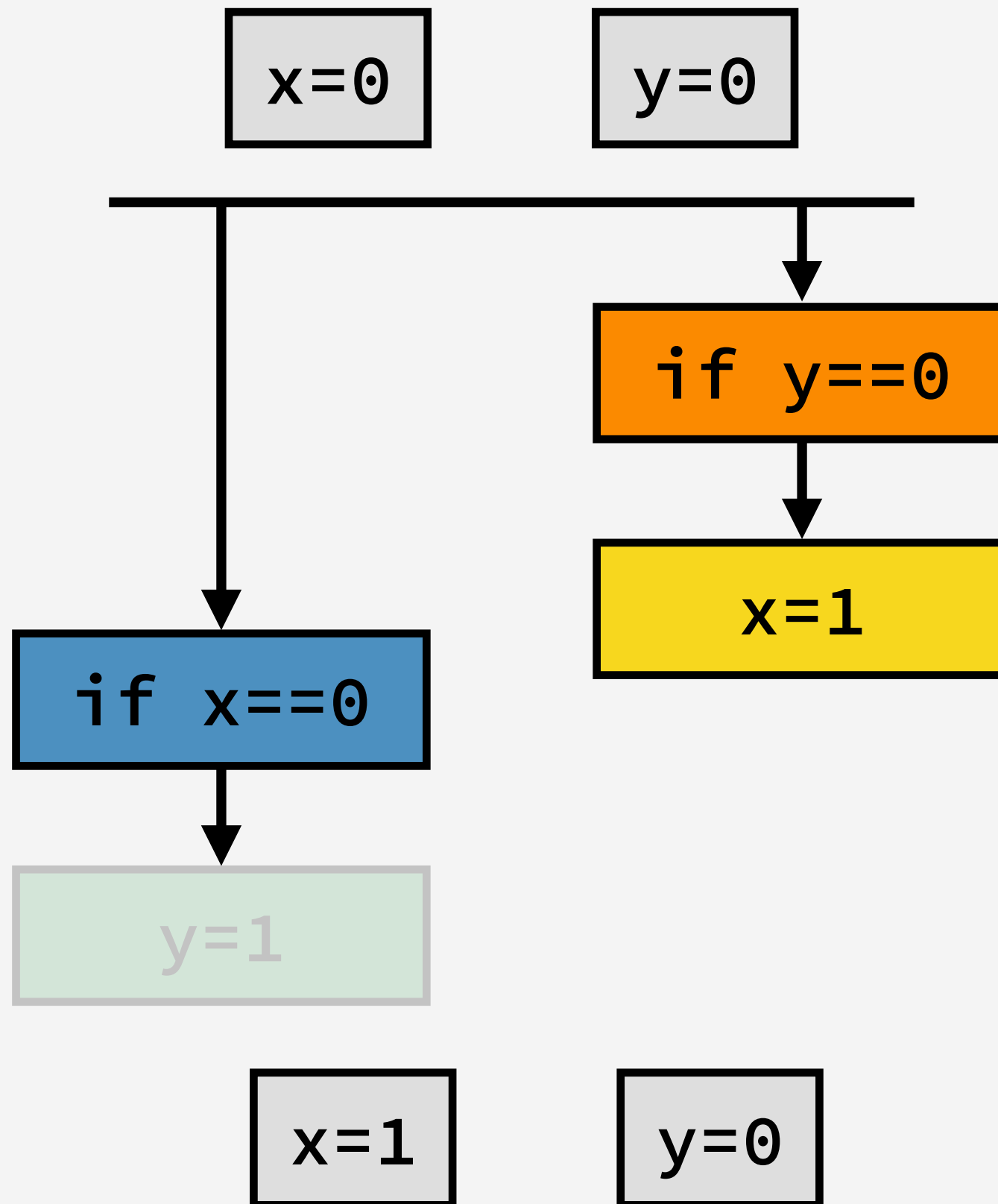
Race Conditions



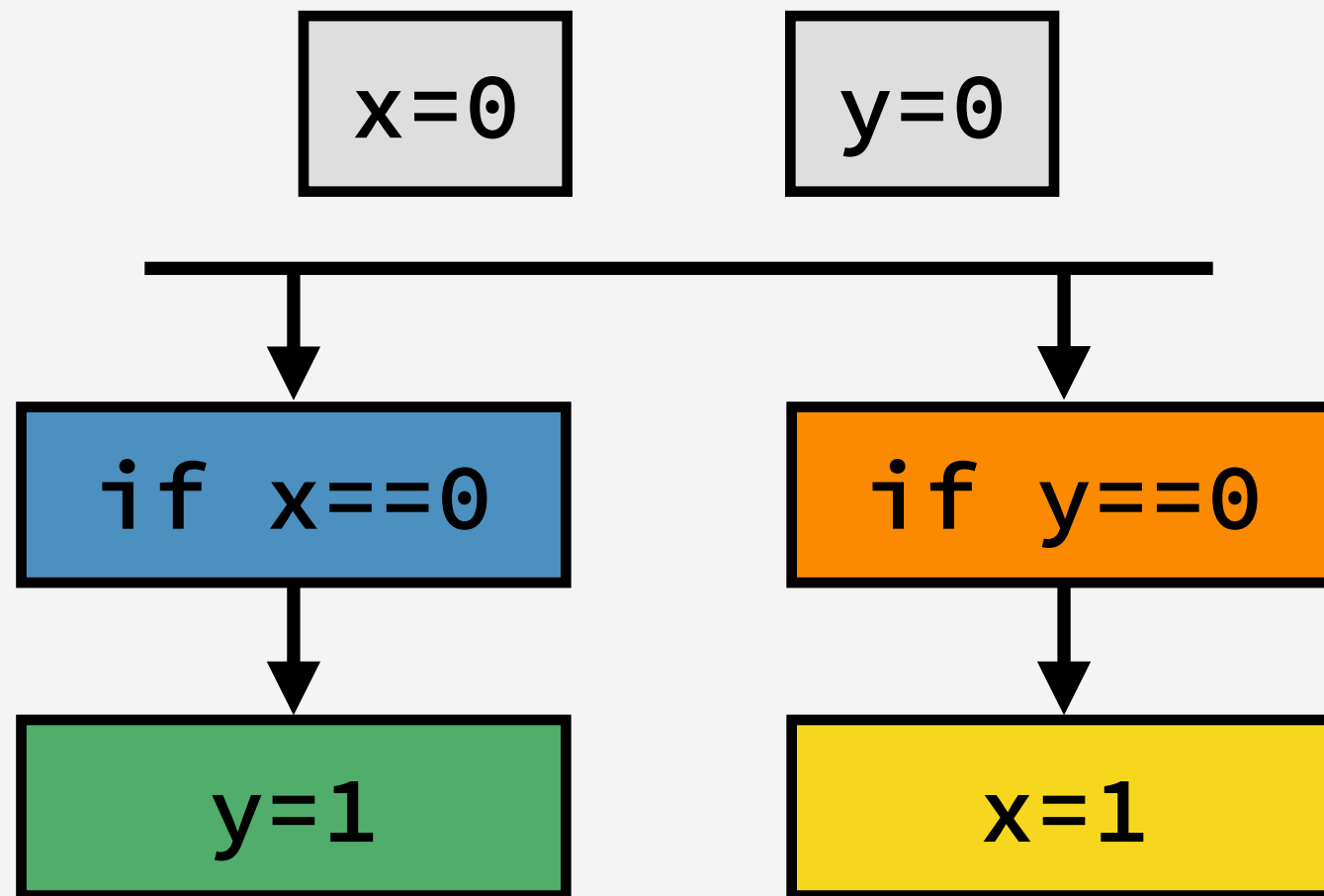
Race Conditions



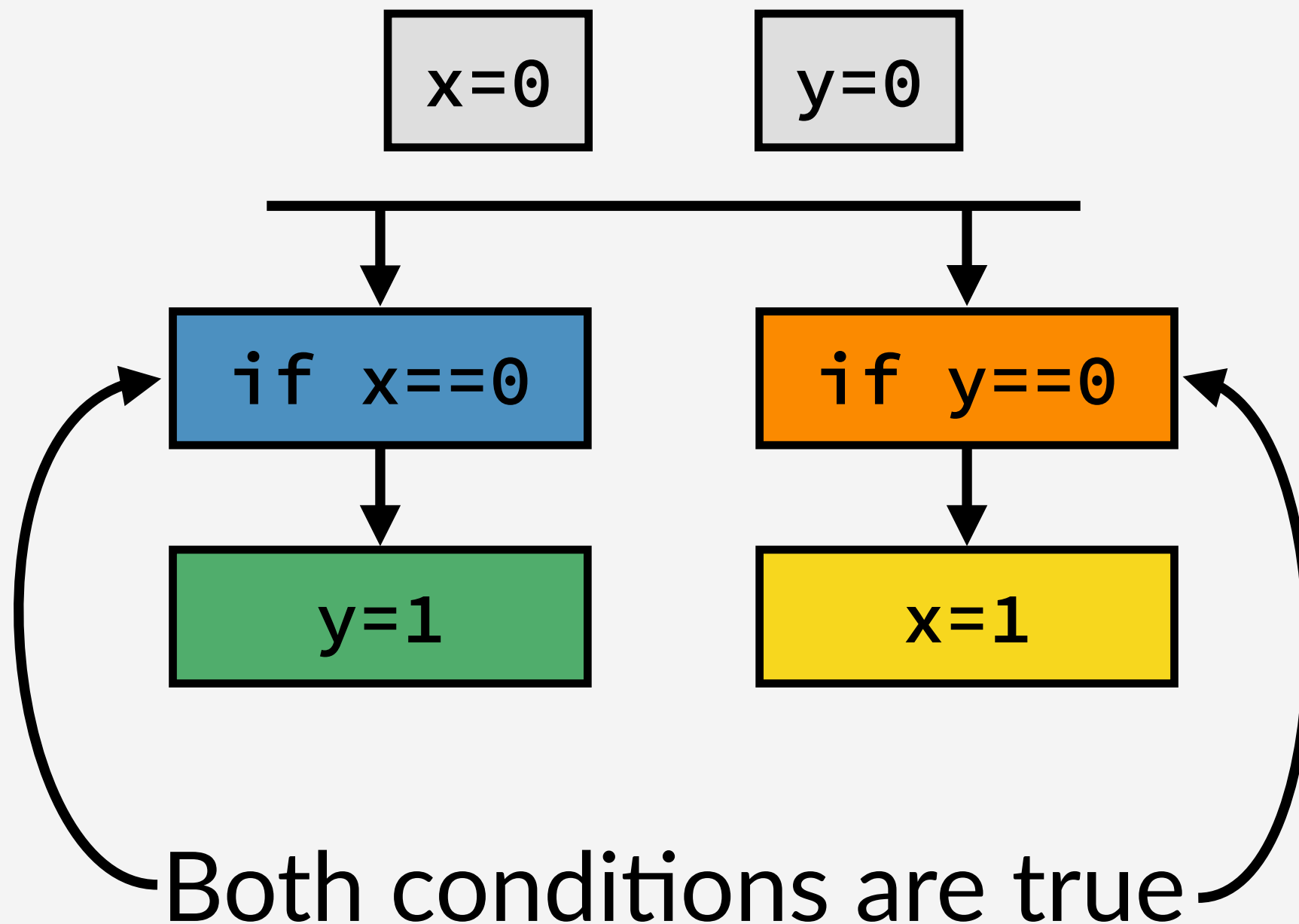
Race Conditions



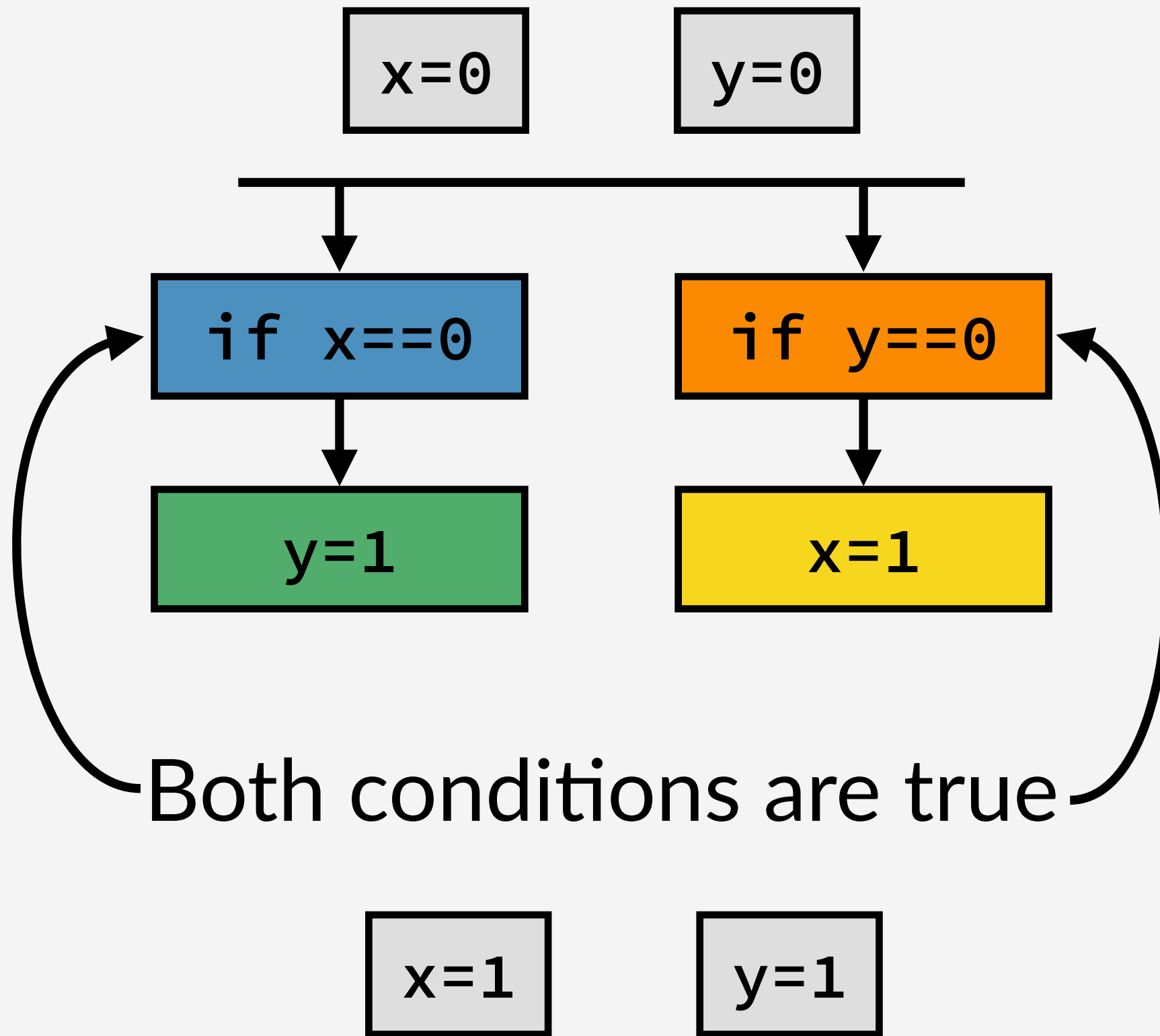
Race Conditions



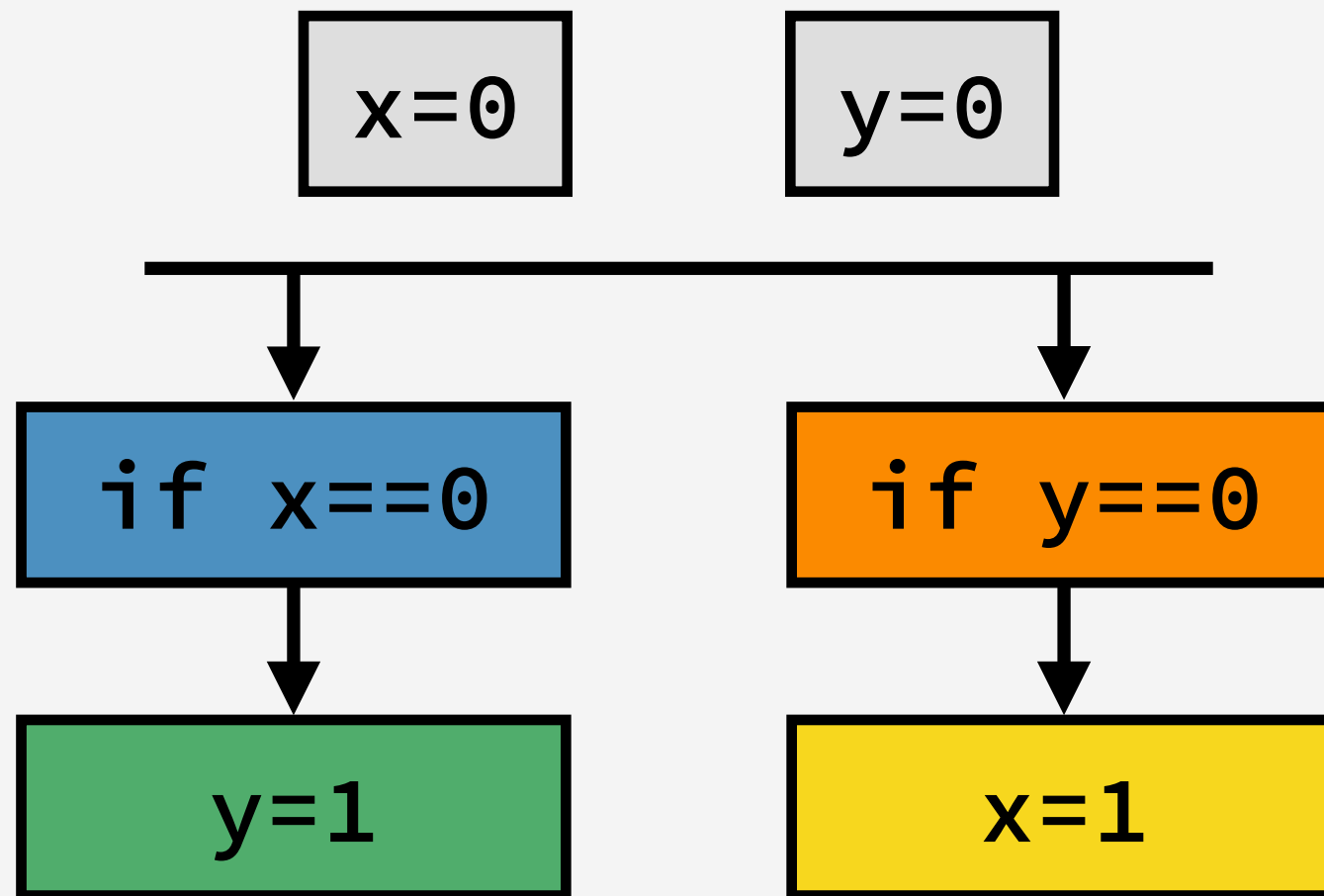
Race Conditions



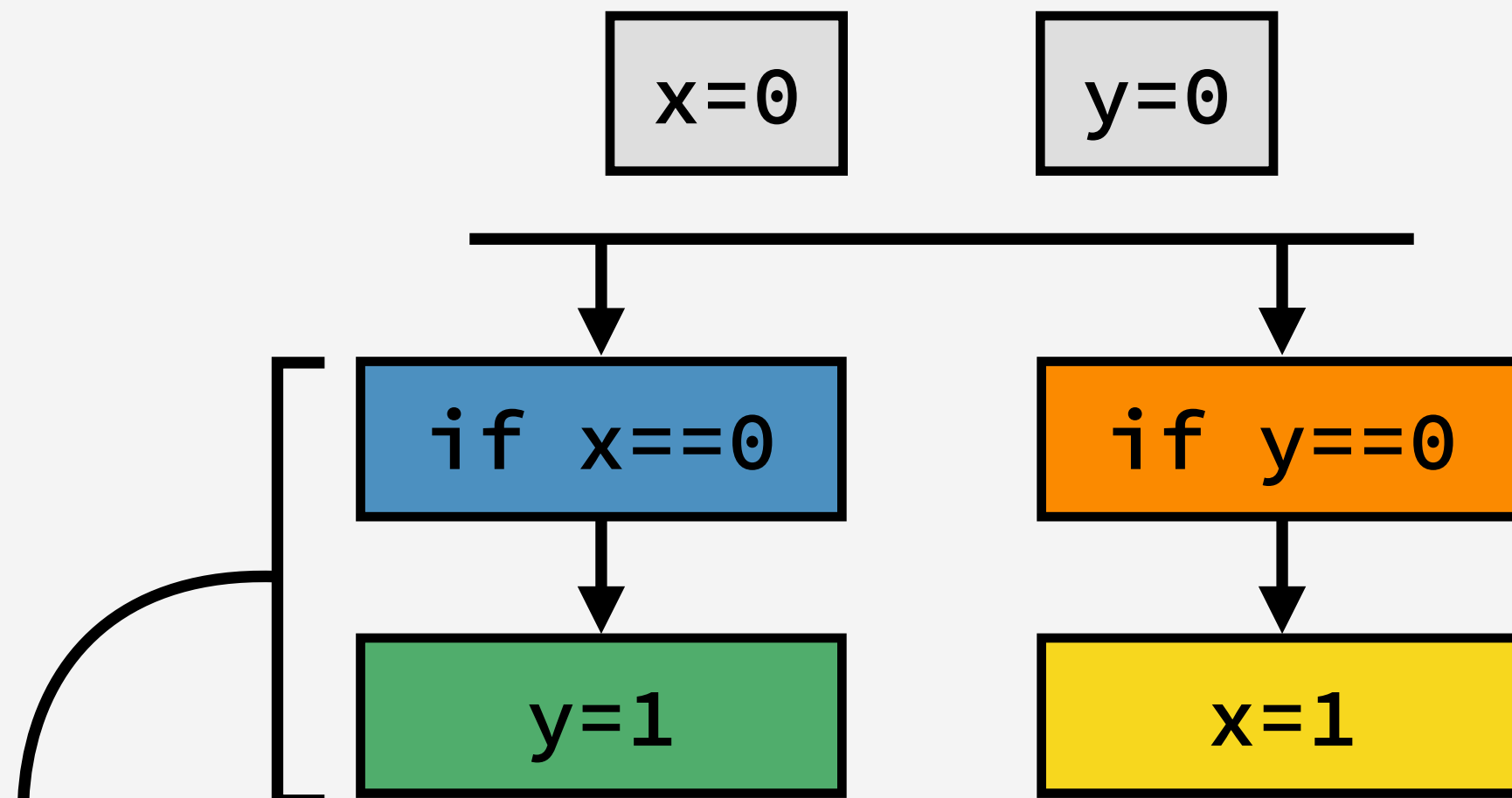
Race Conditions



Race Conditions

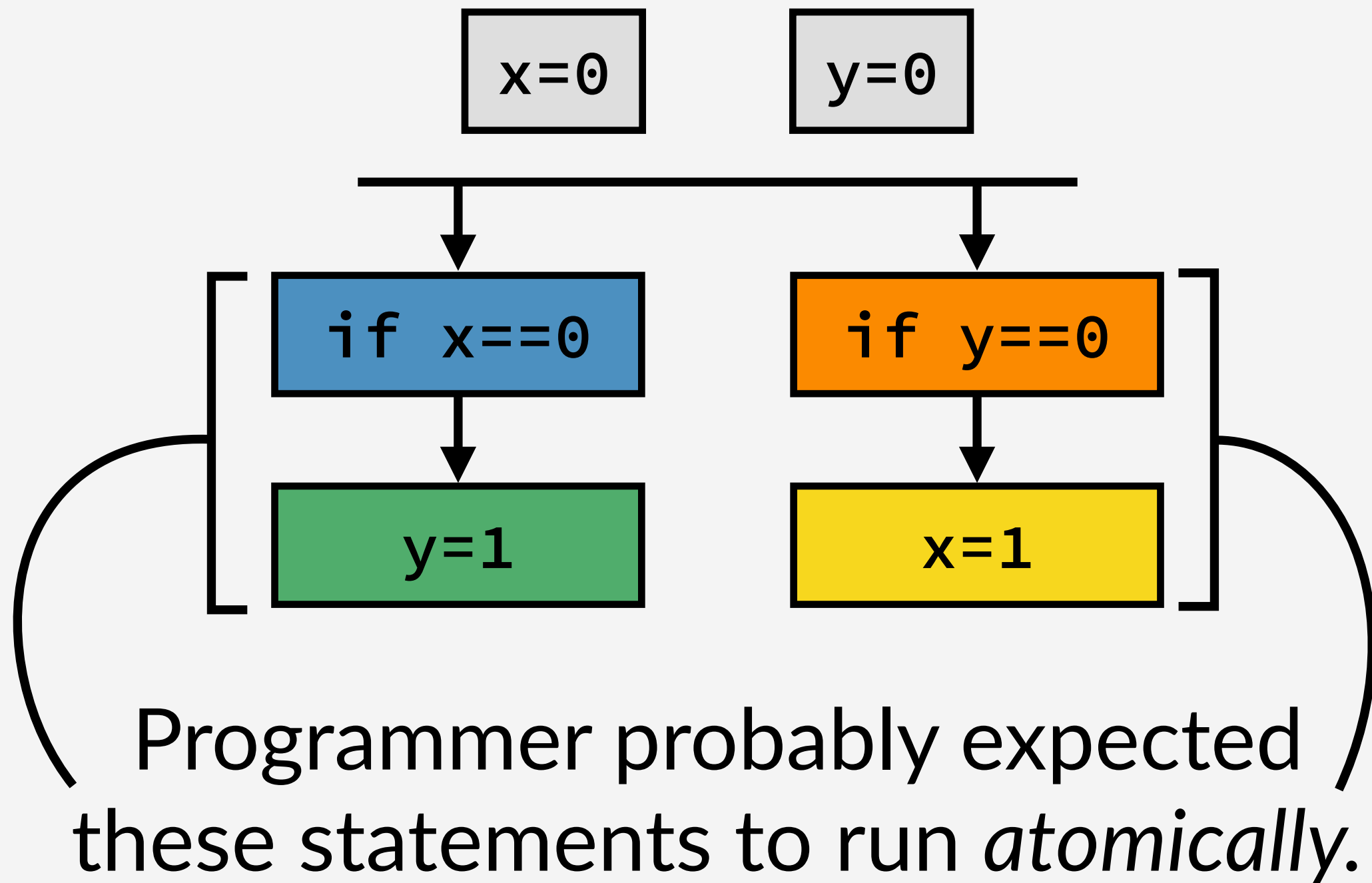


Race Conditions

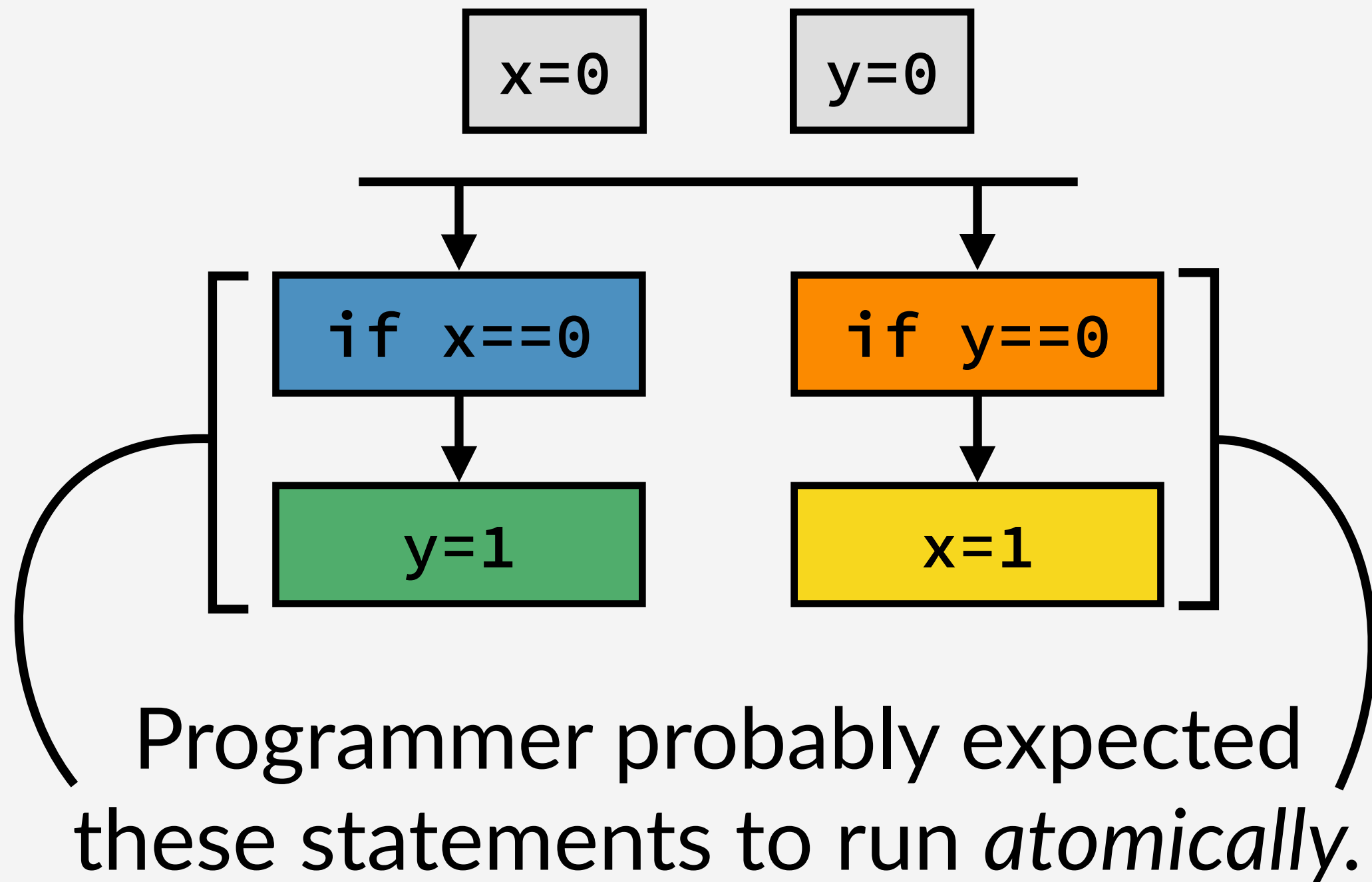


Programmer probably expected these statements to run *atomically*.

Race Conditions



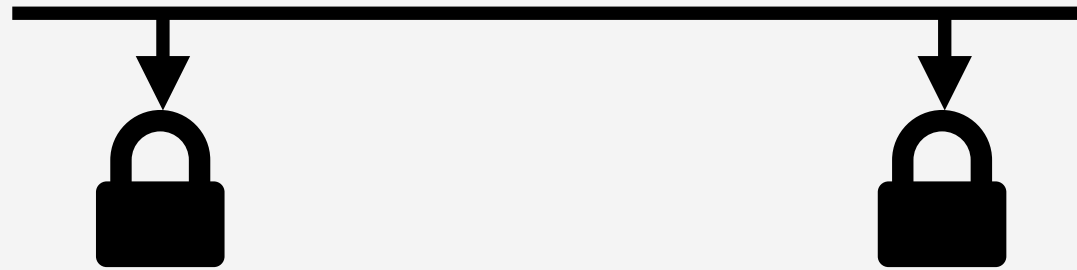
Race Conditions



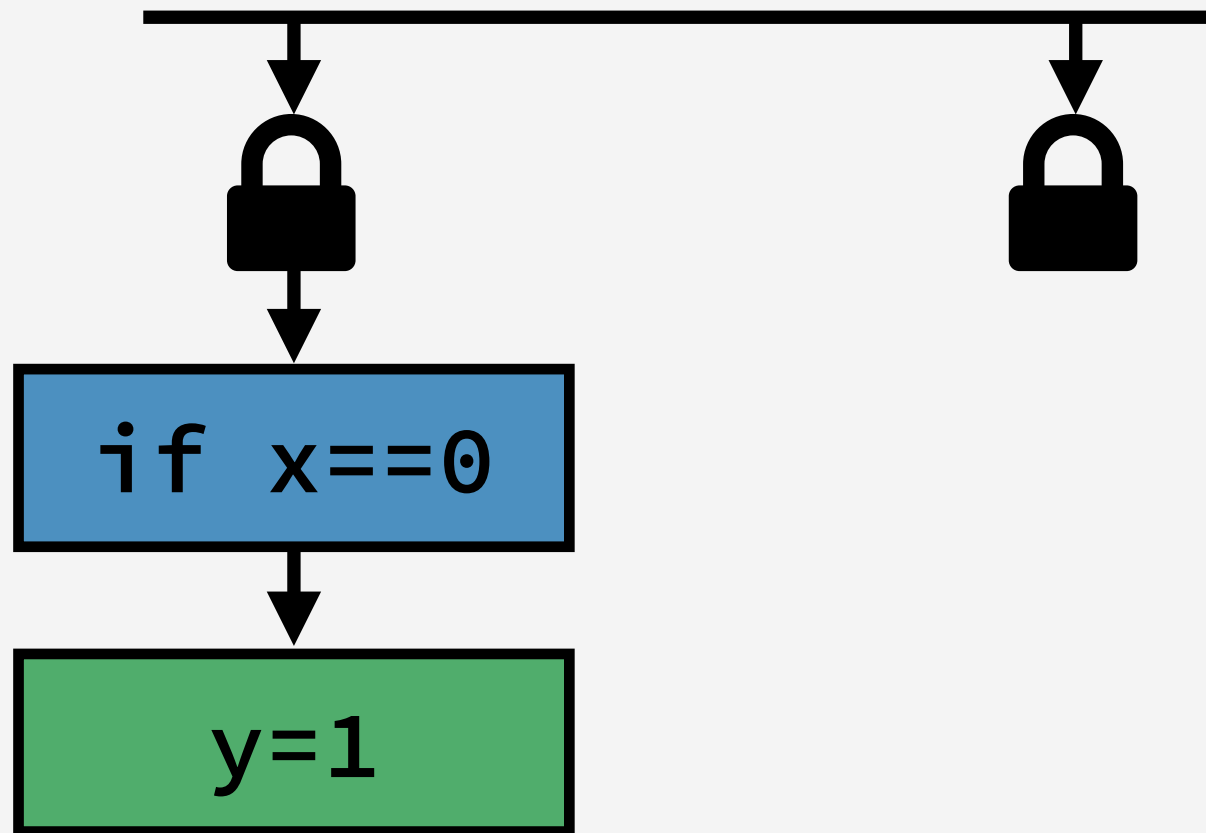
We can fix this program with locks.

Locks

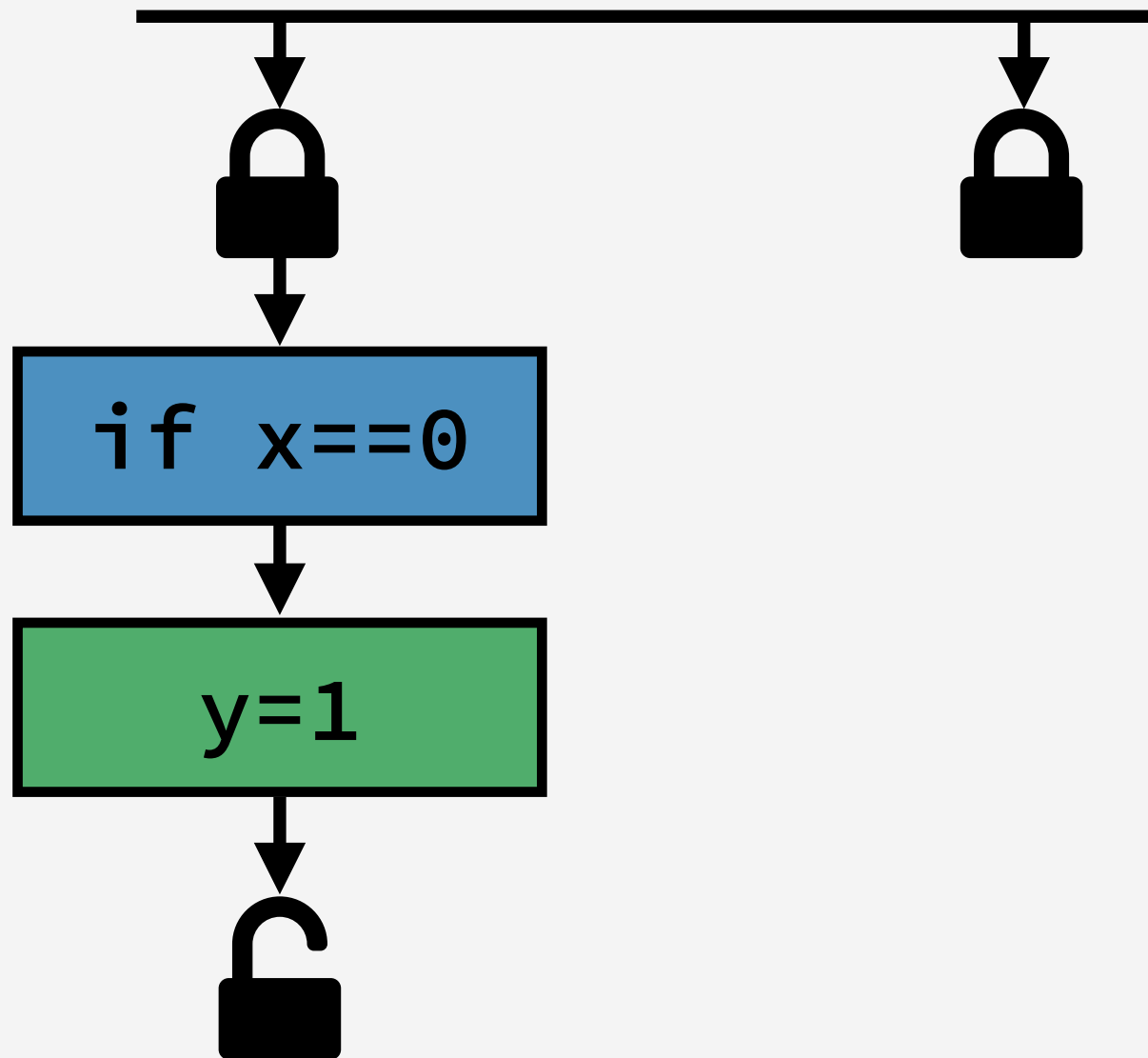
Locks



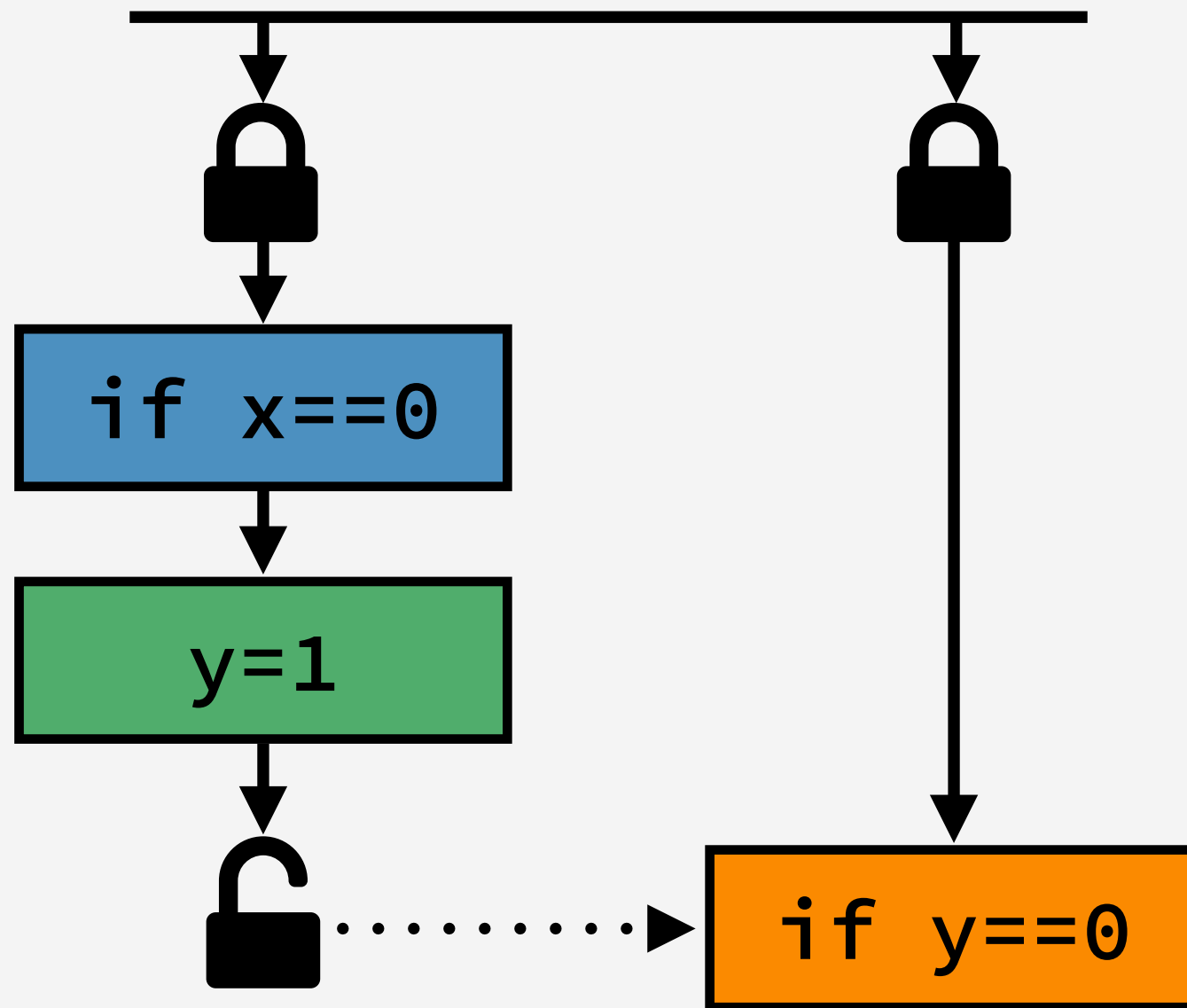
Locks



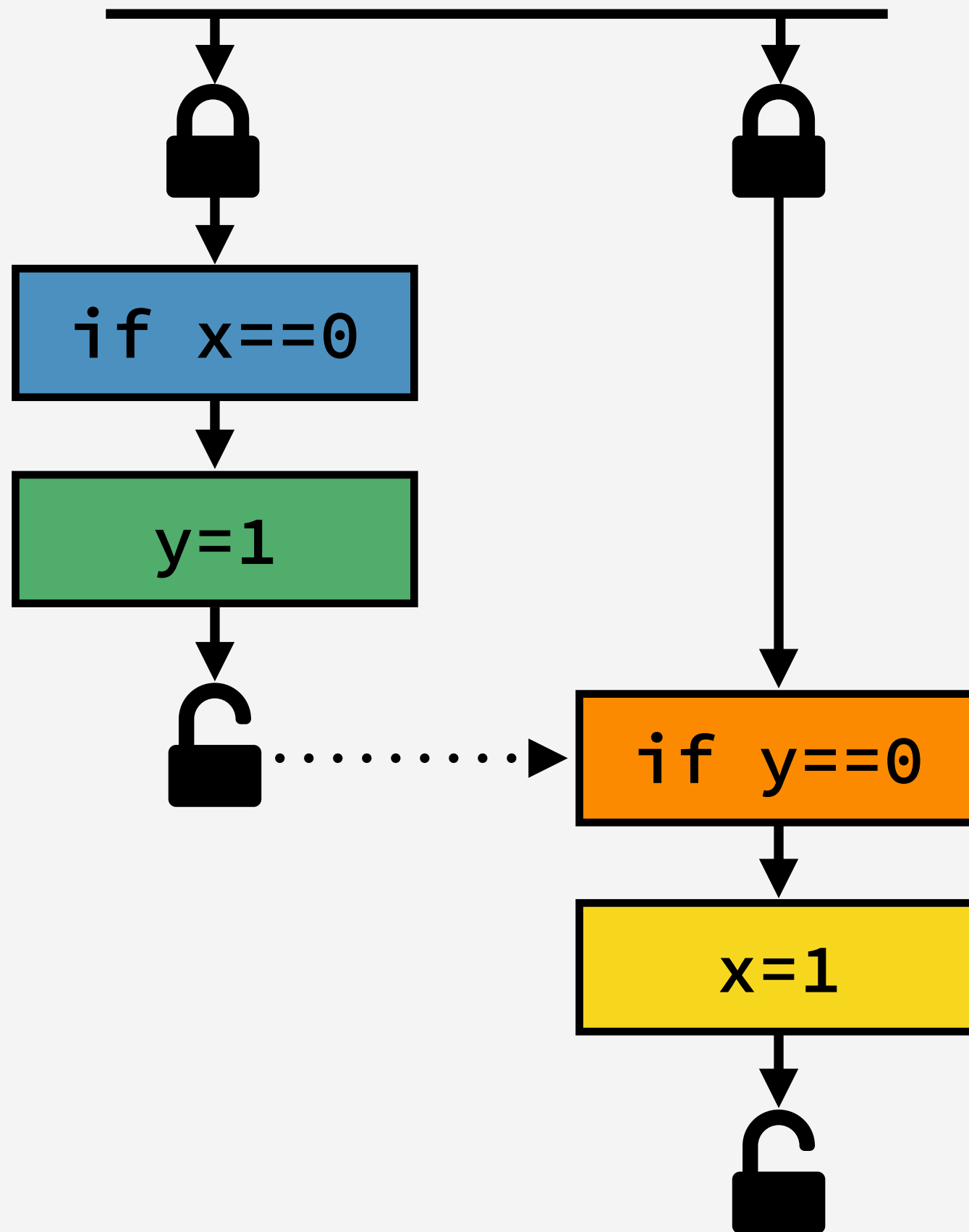
Locks



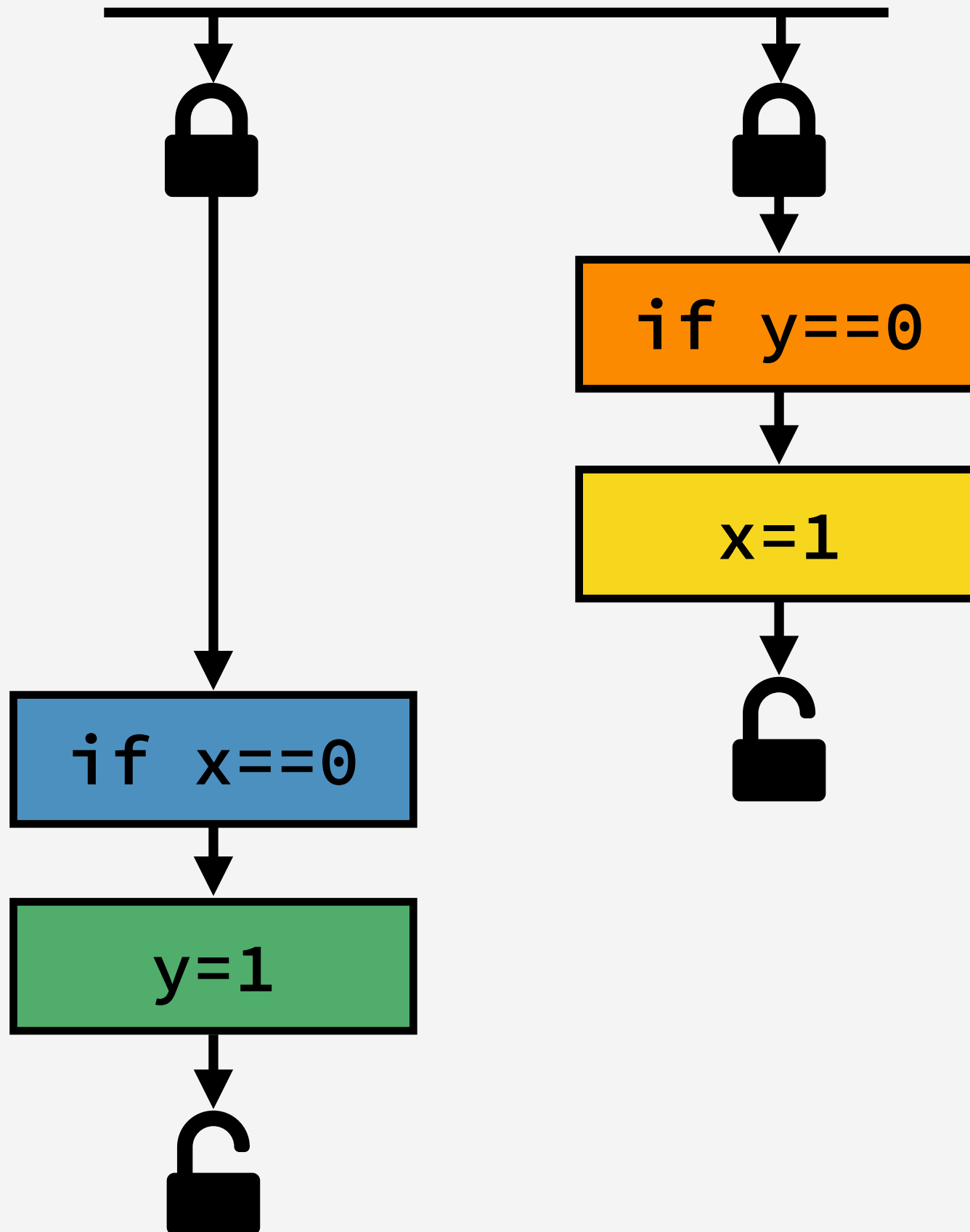
Locks



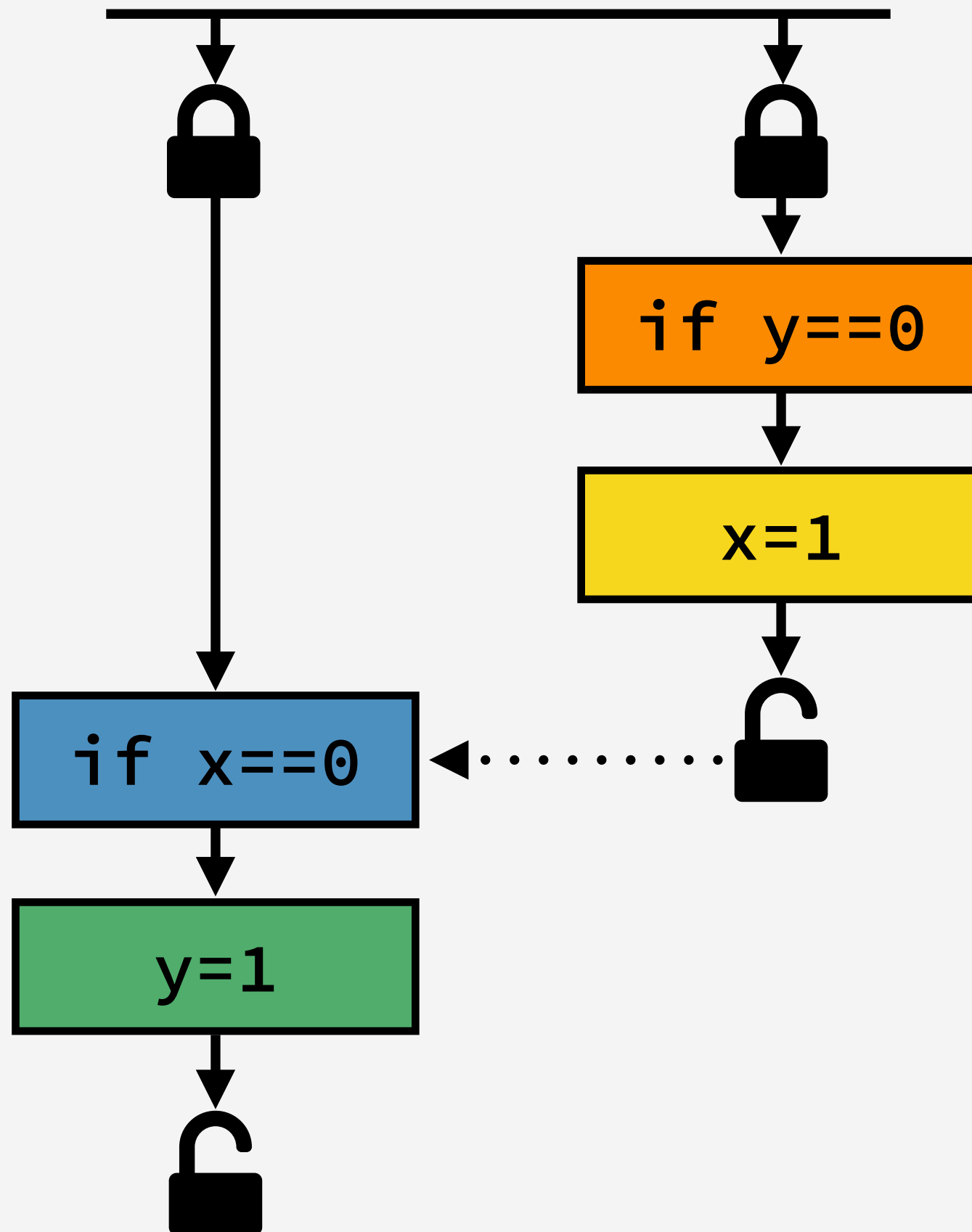
Locks



Locks



Locks



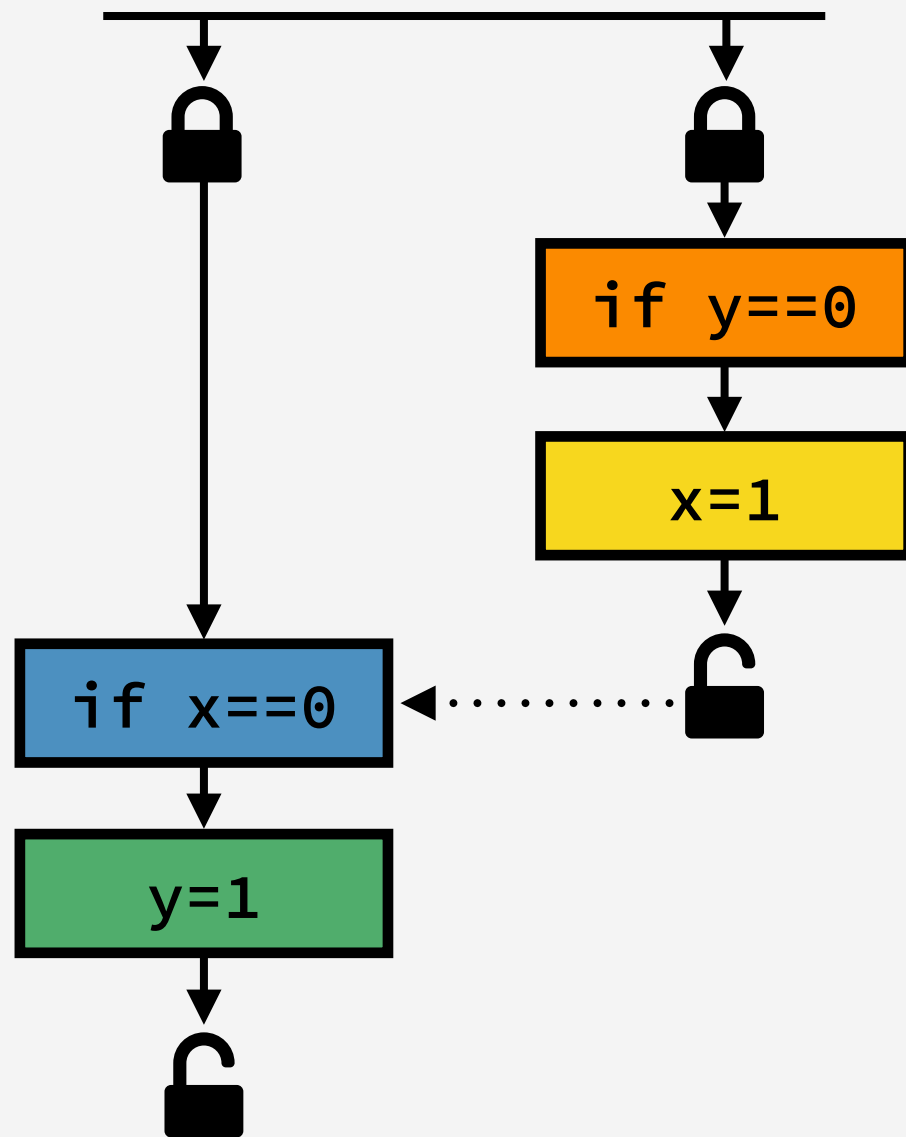
Locks

Locks

Atomicity comes at a performance cost

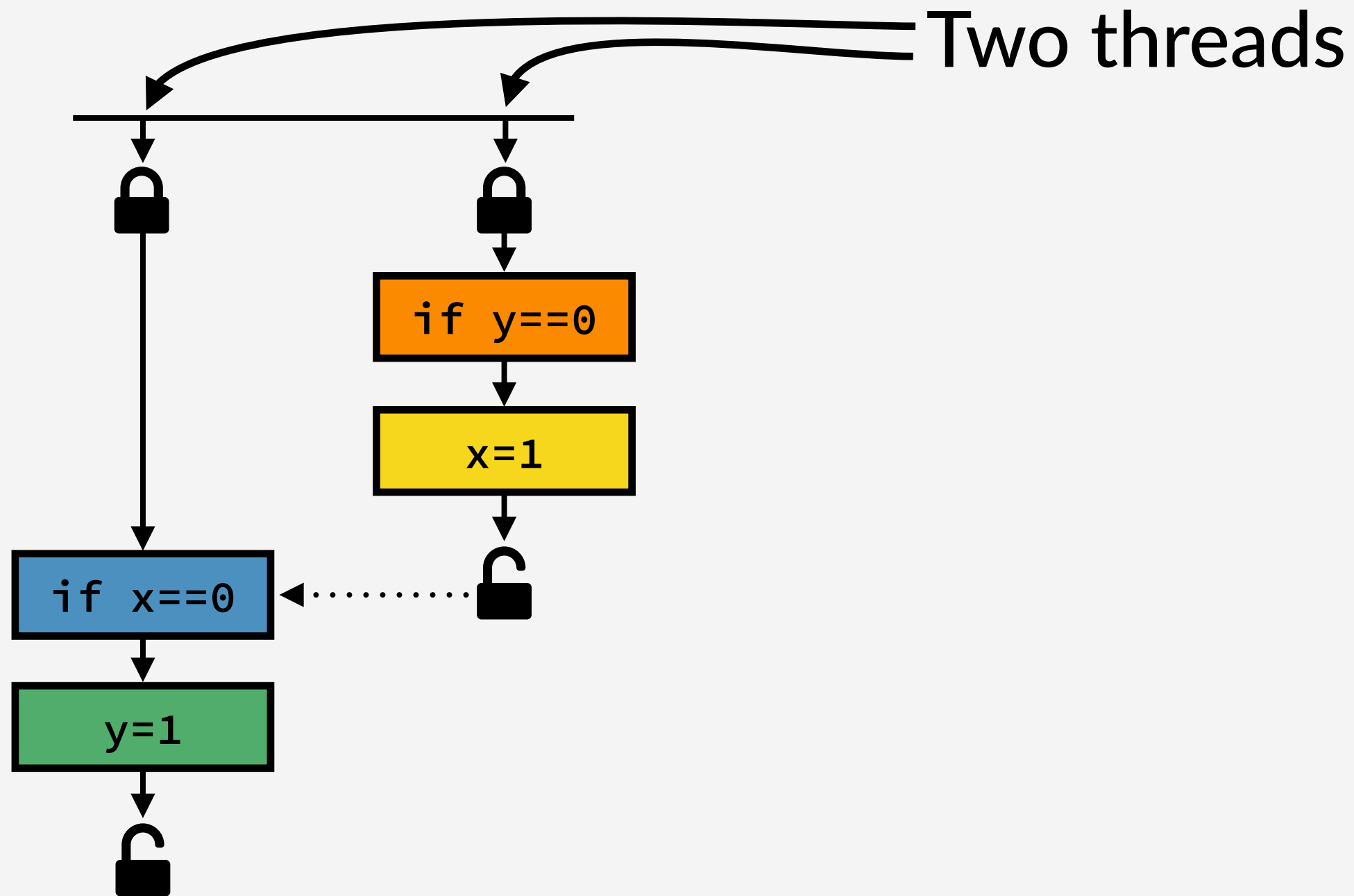
Locks

Atomicity comes at a performance cost



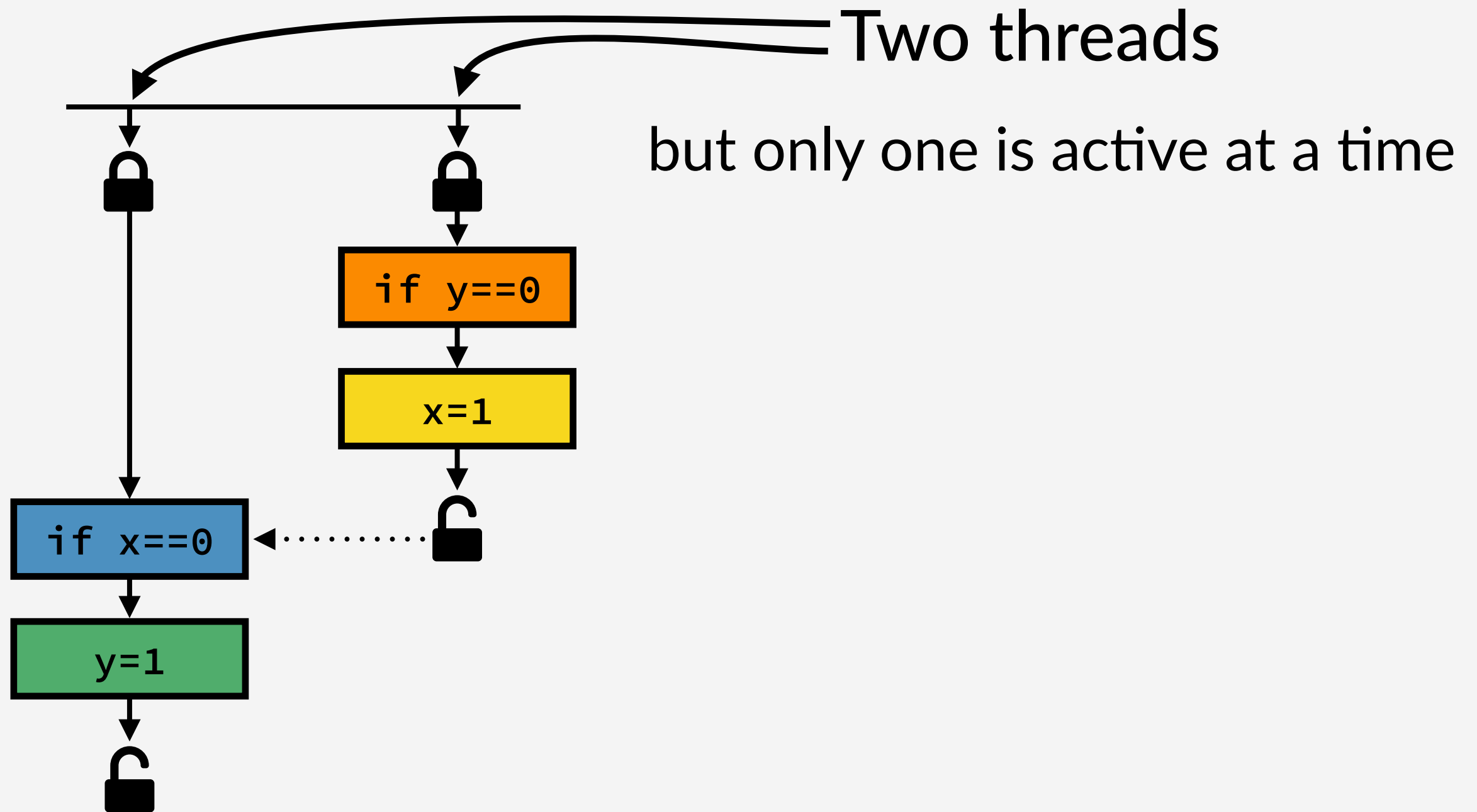
Locks

Atomicity comes at a performance cost



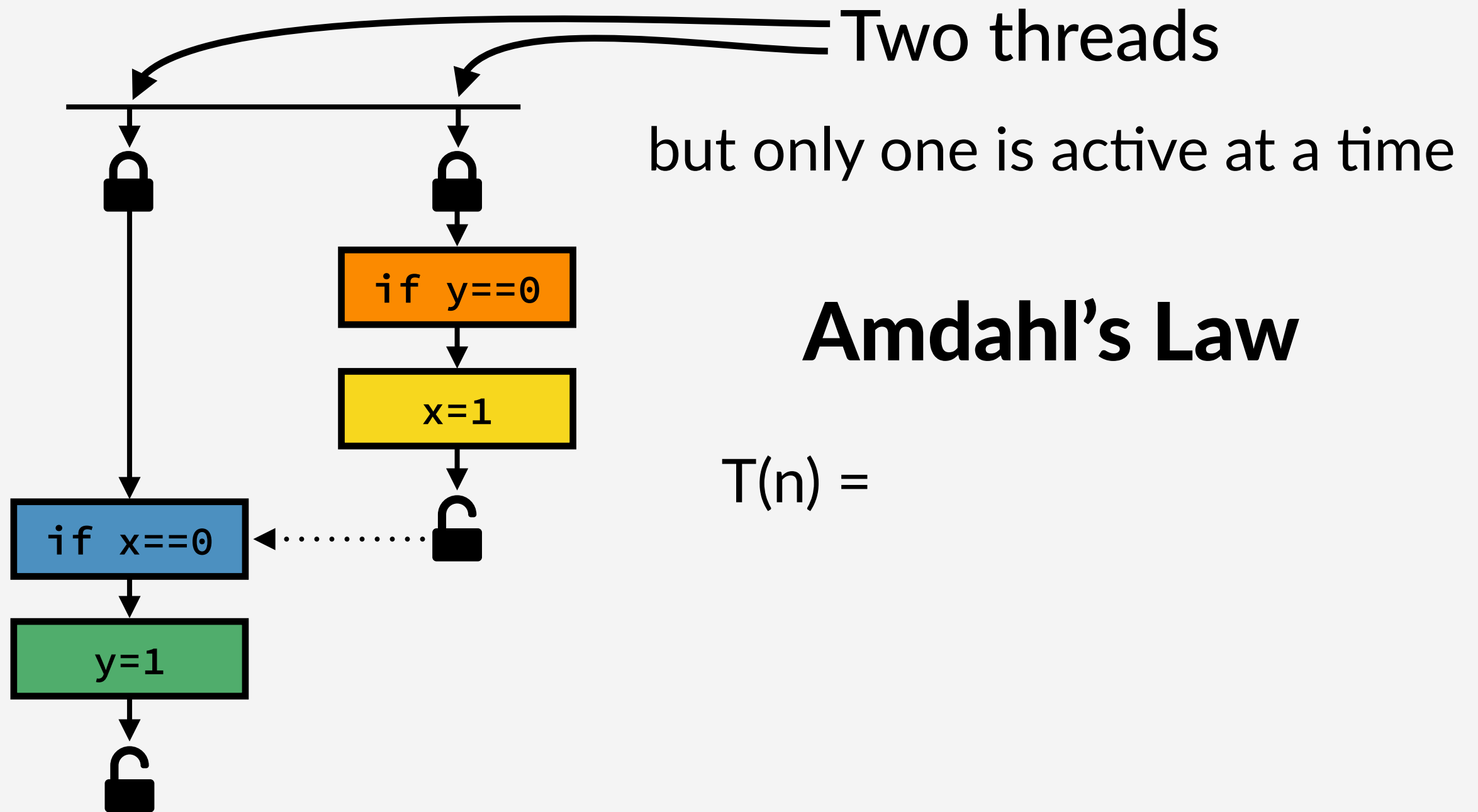
Locks

Atomicity comes at a performance cost



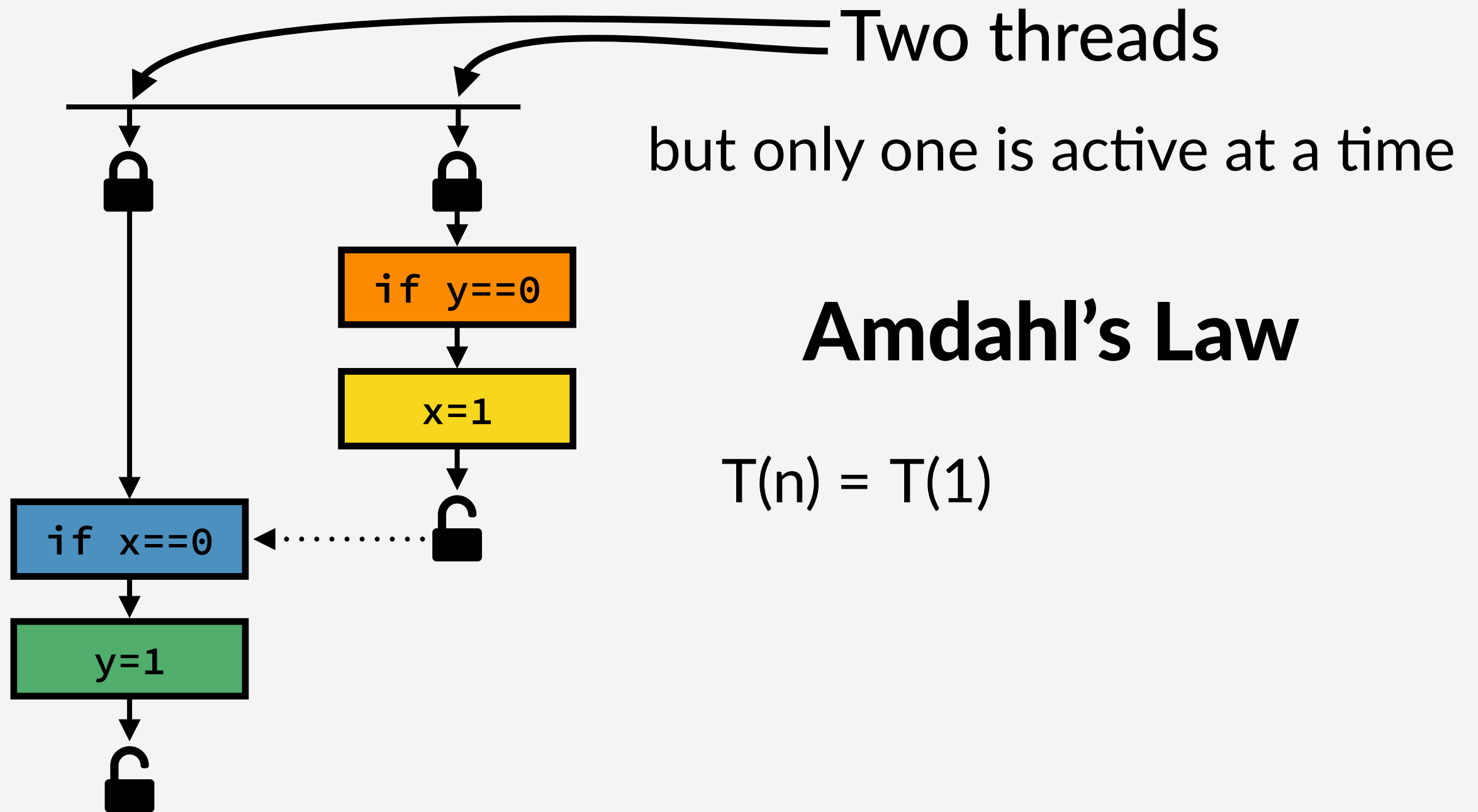
Locks

Atomicity comes at a performance cost



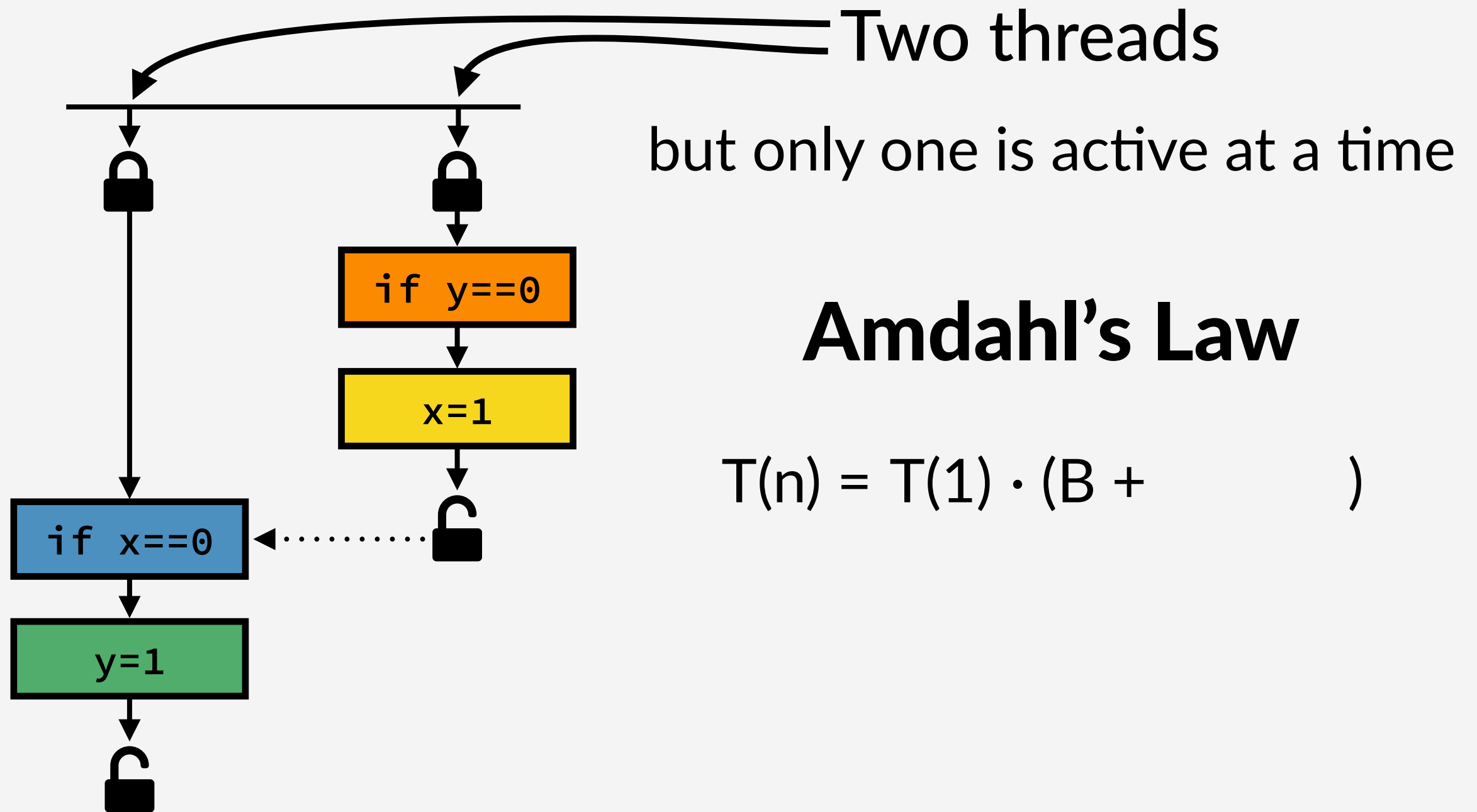
Locks

Atomicity comes at a performance cost



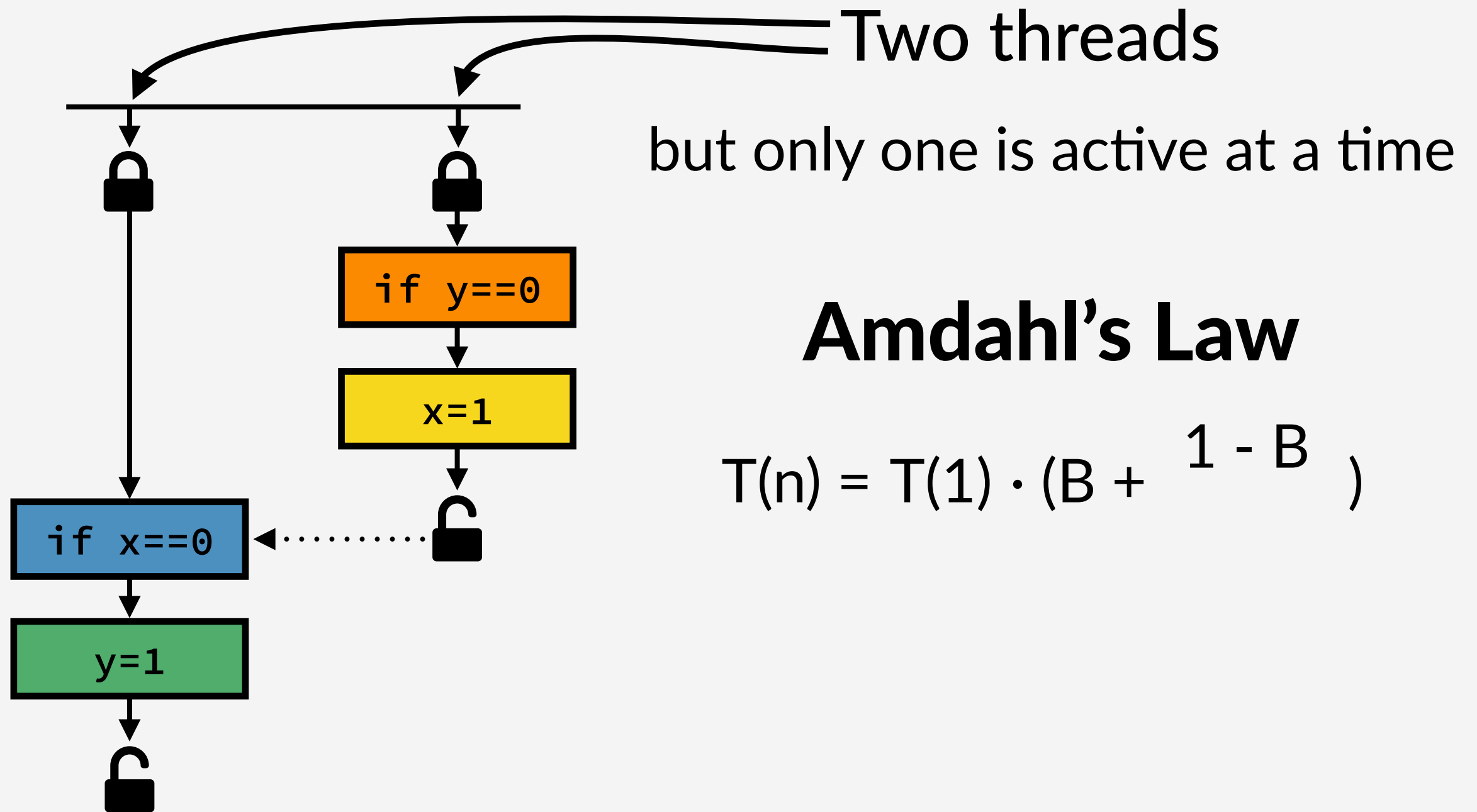
Locks

Atomicity comes at a performance cost



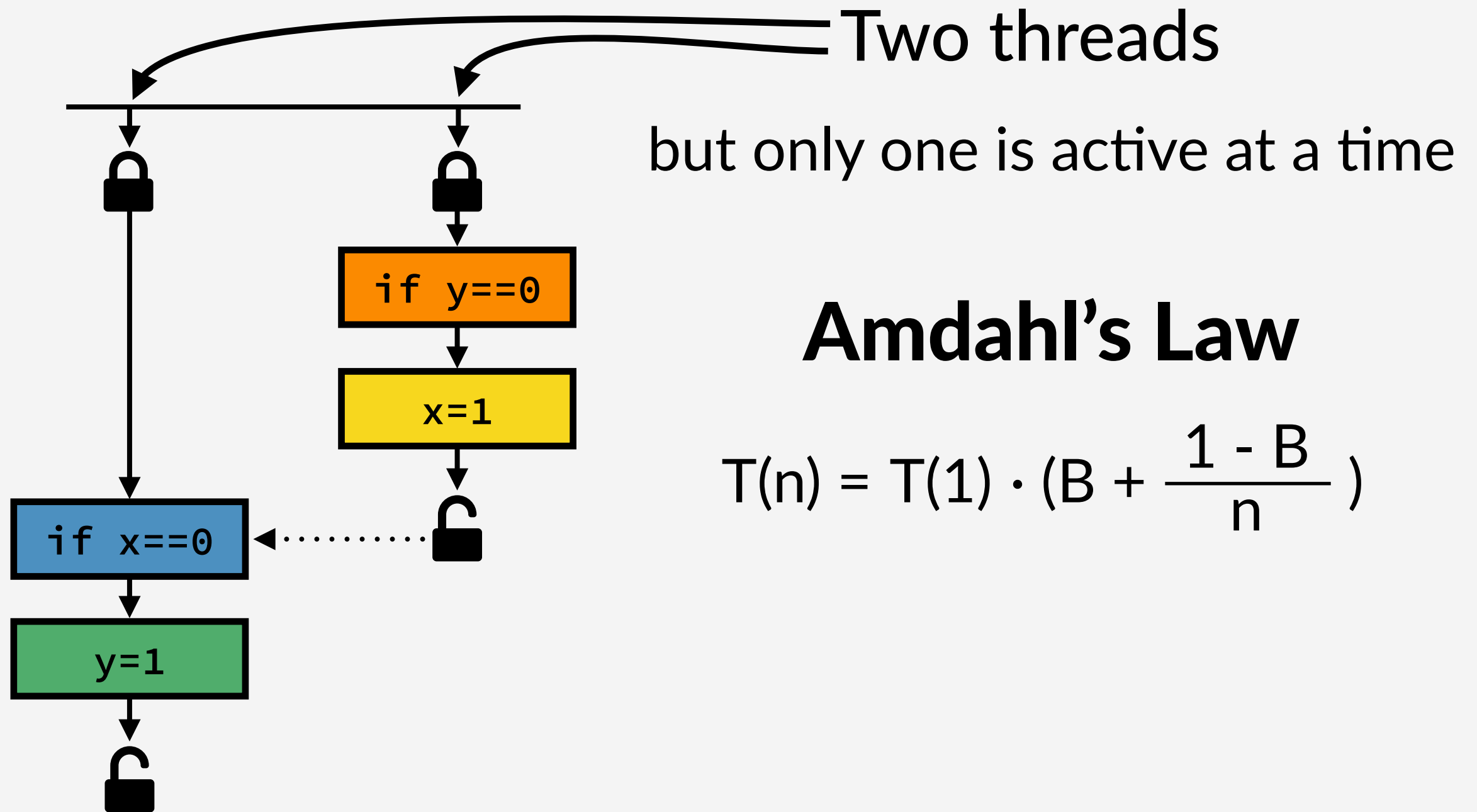
Locks

Atomicity comes at a performance cost



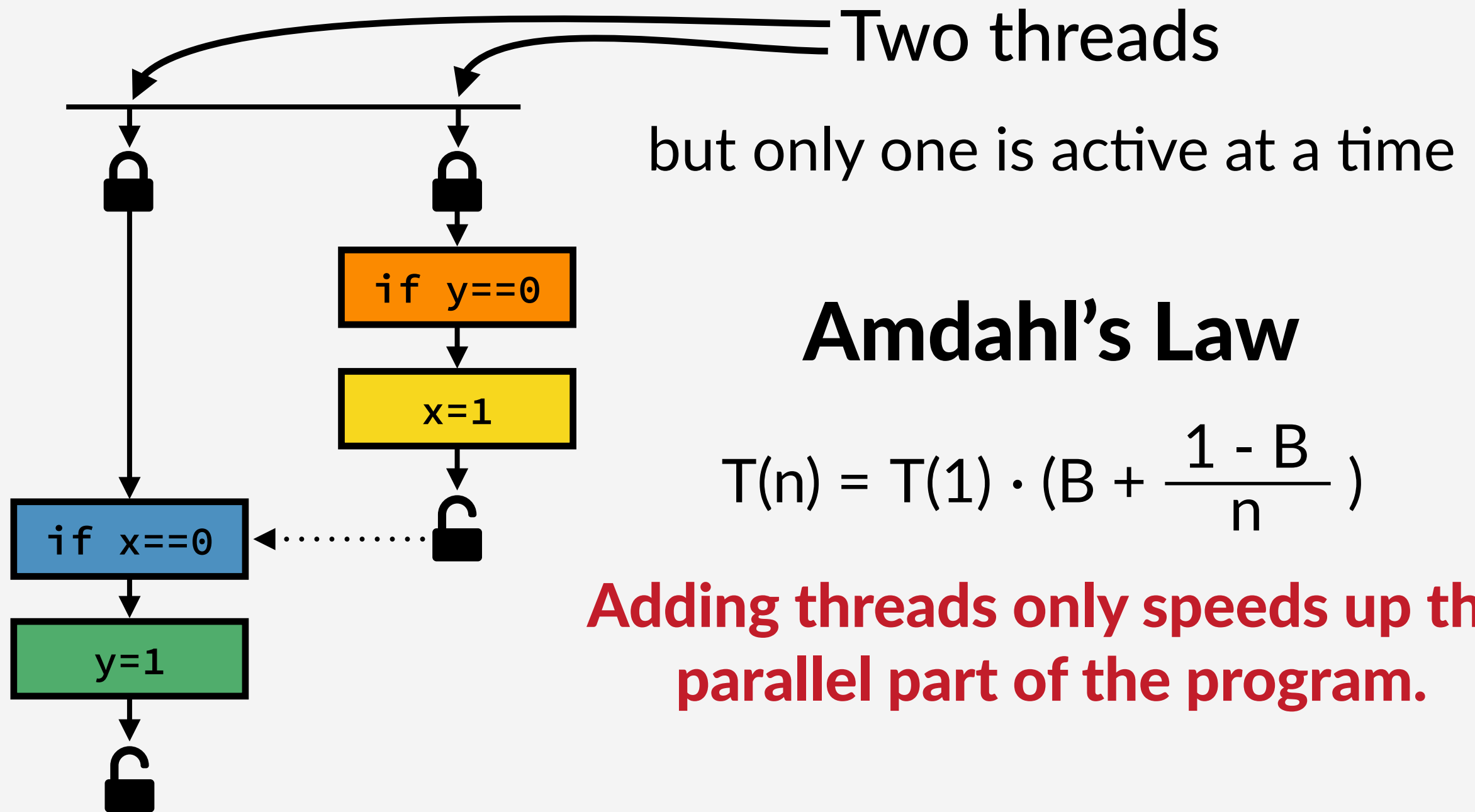
Locks

Atomicity comes at a performance cost

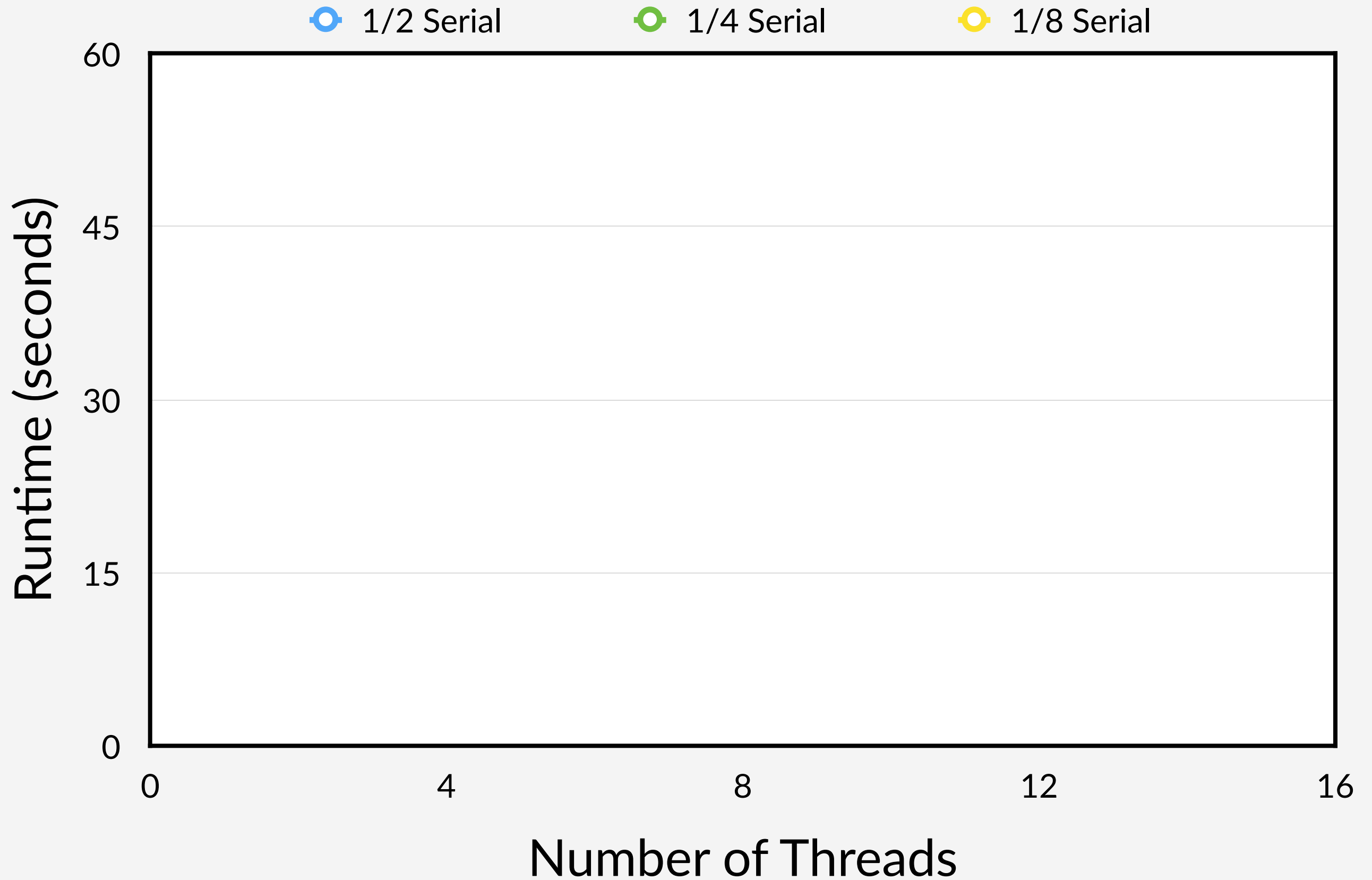


Locks

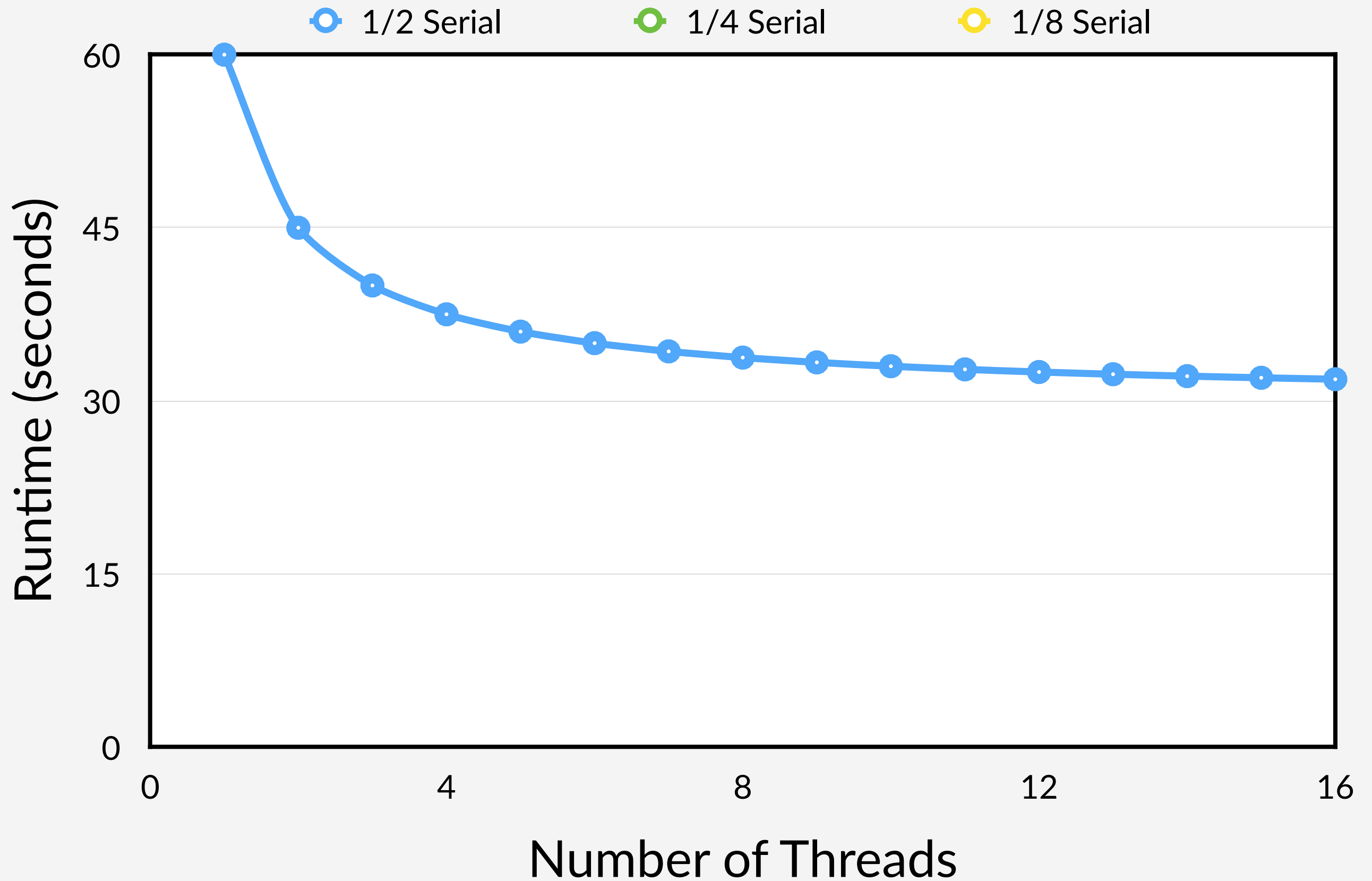
Atomicity comes at a performance cost



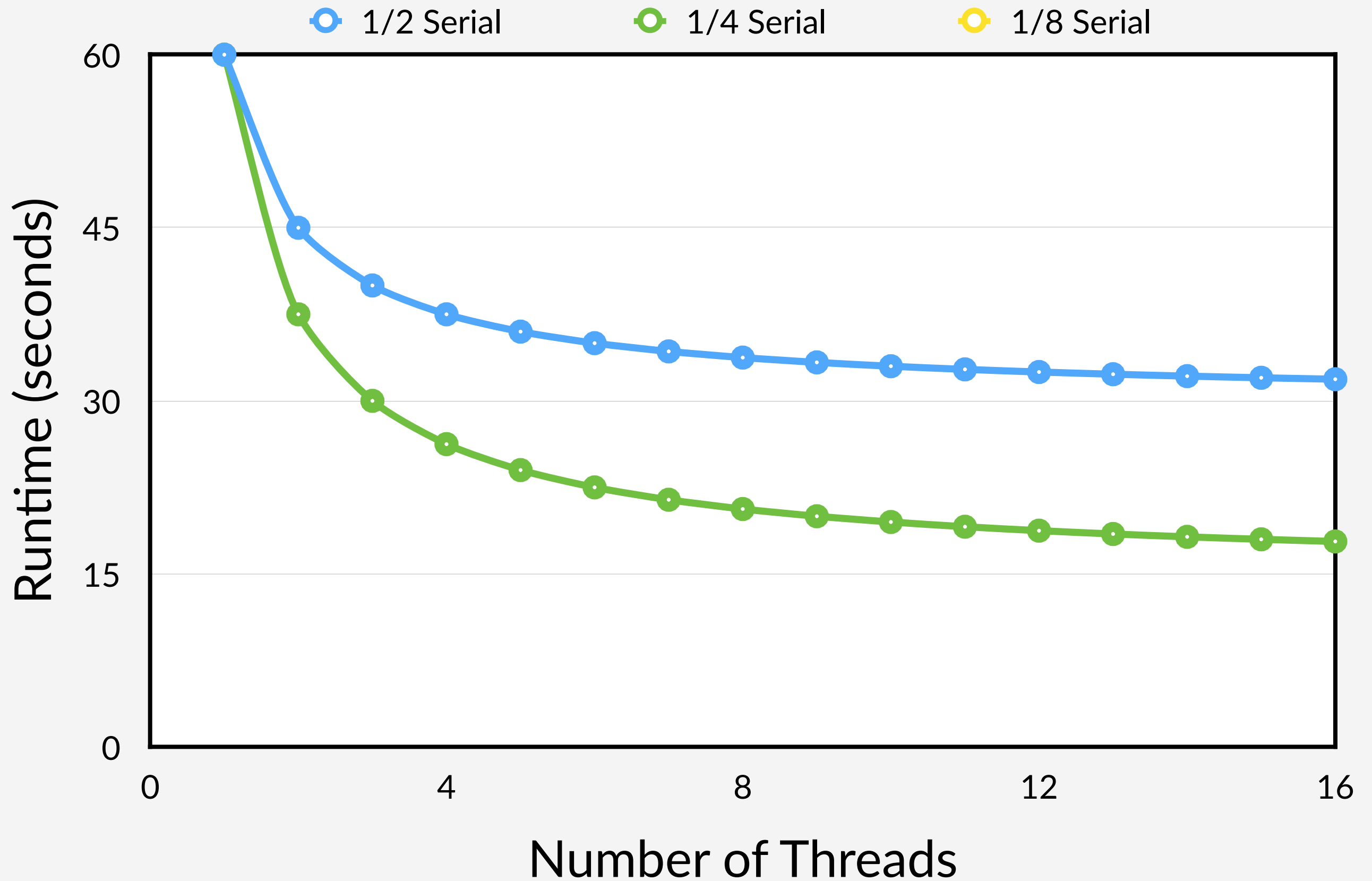
Amdahl's Law



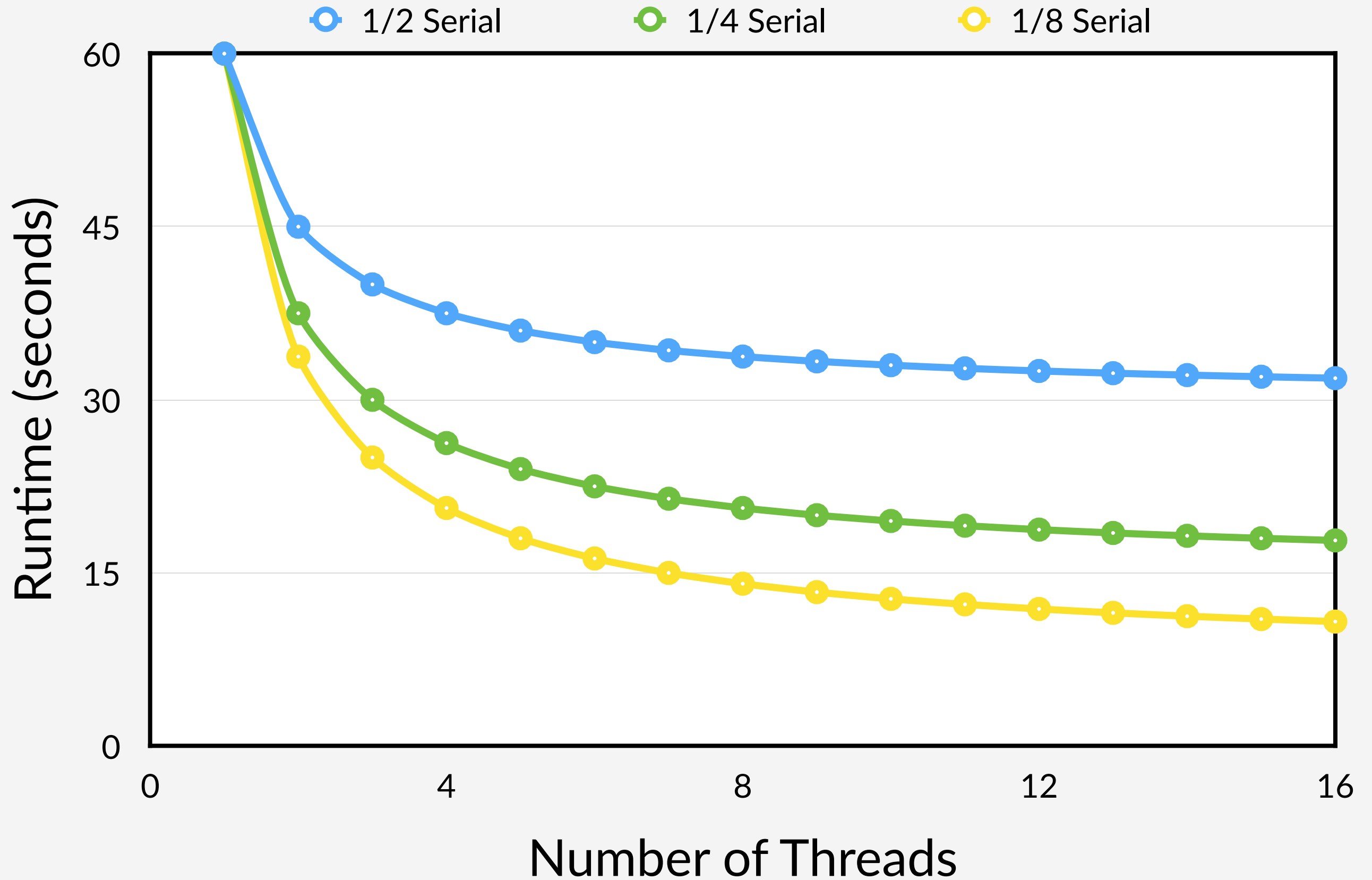
Amdahl's Law



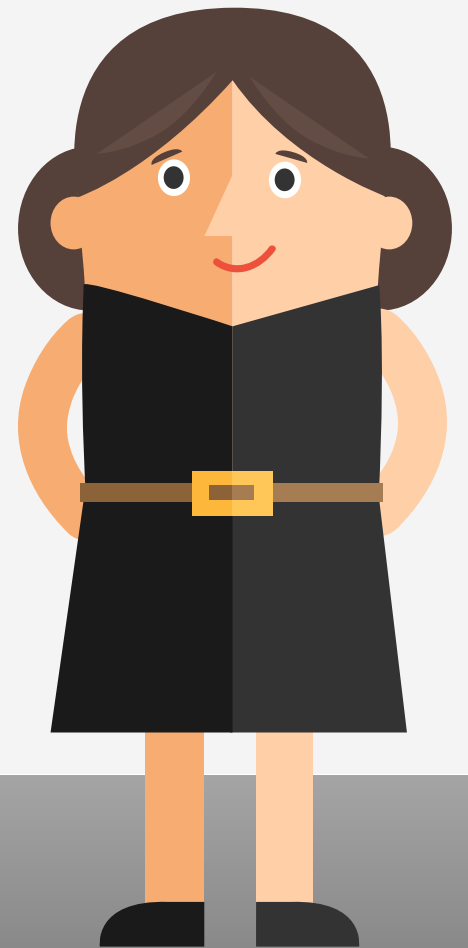
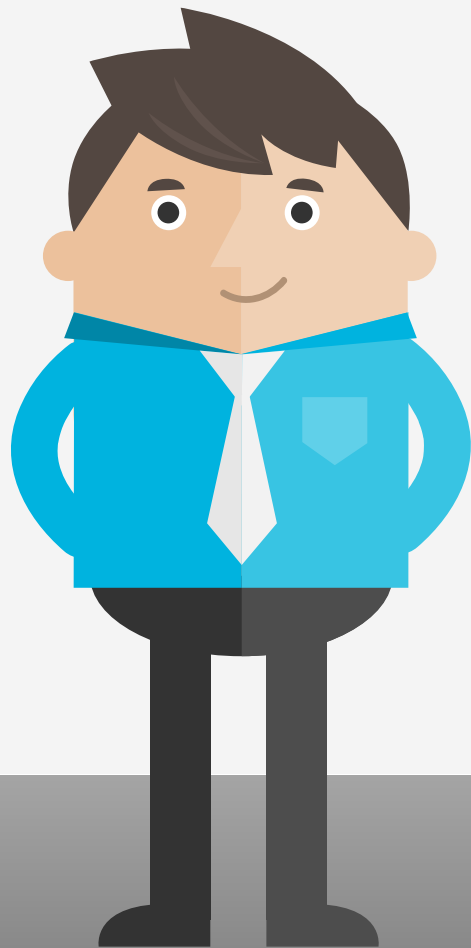
Amdahl's Law



Amdahl's Law

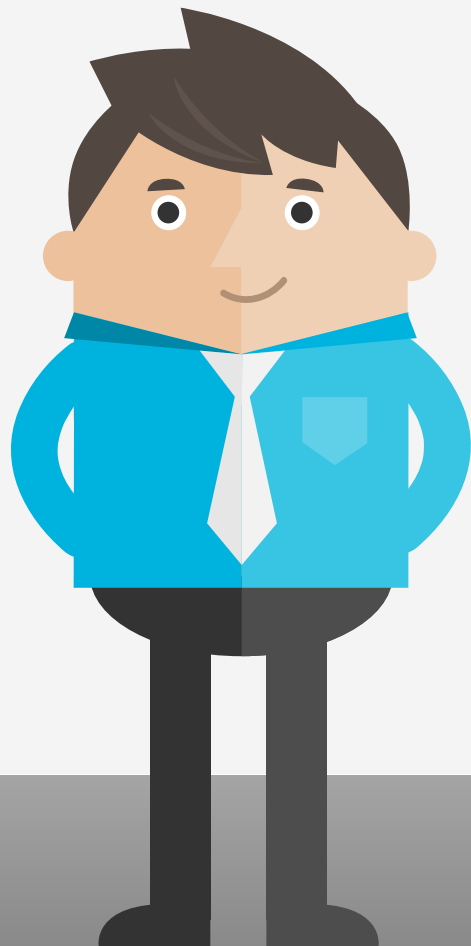


Contention



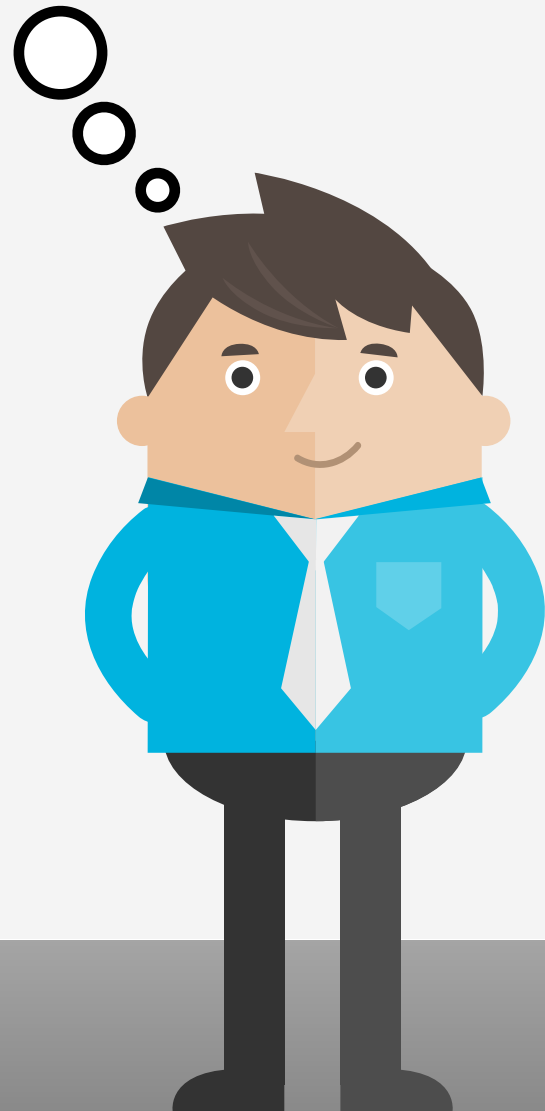
Contention

I'll make sure we
have bread and milk



Contention

I wonder if we have
any yogurt



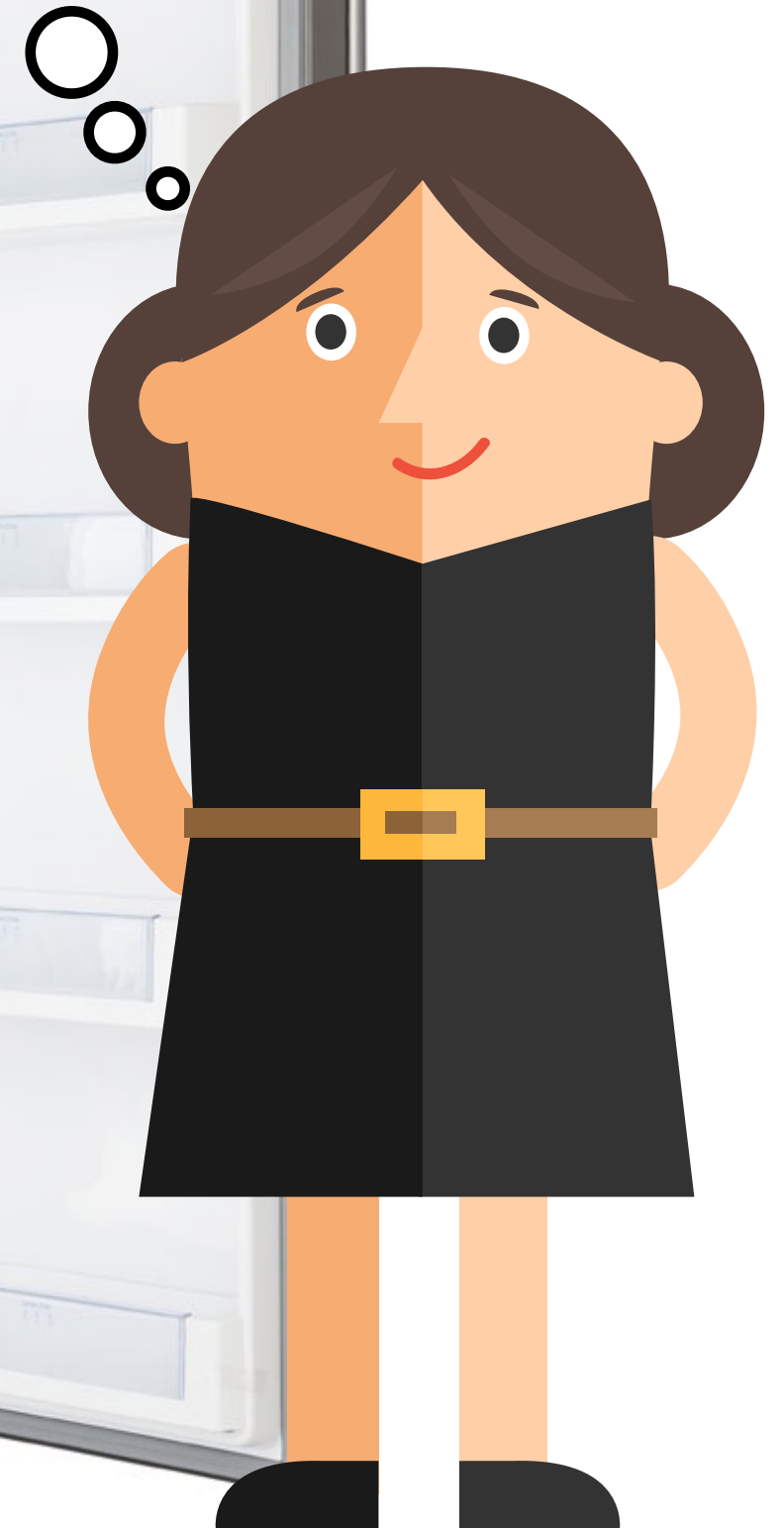
I'll make sure we
have bread and milk

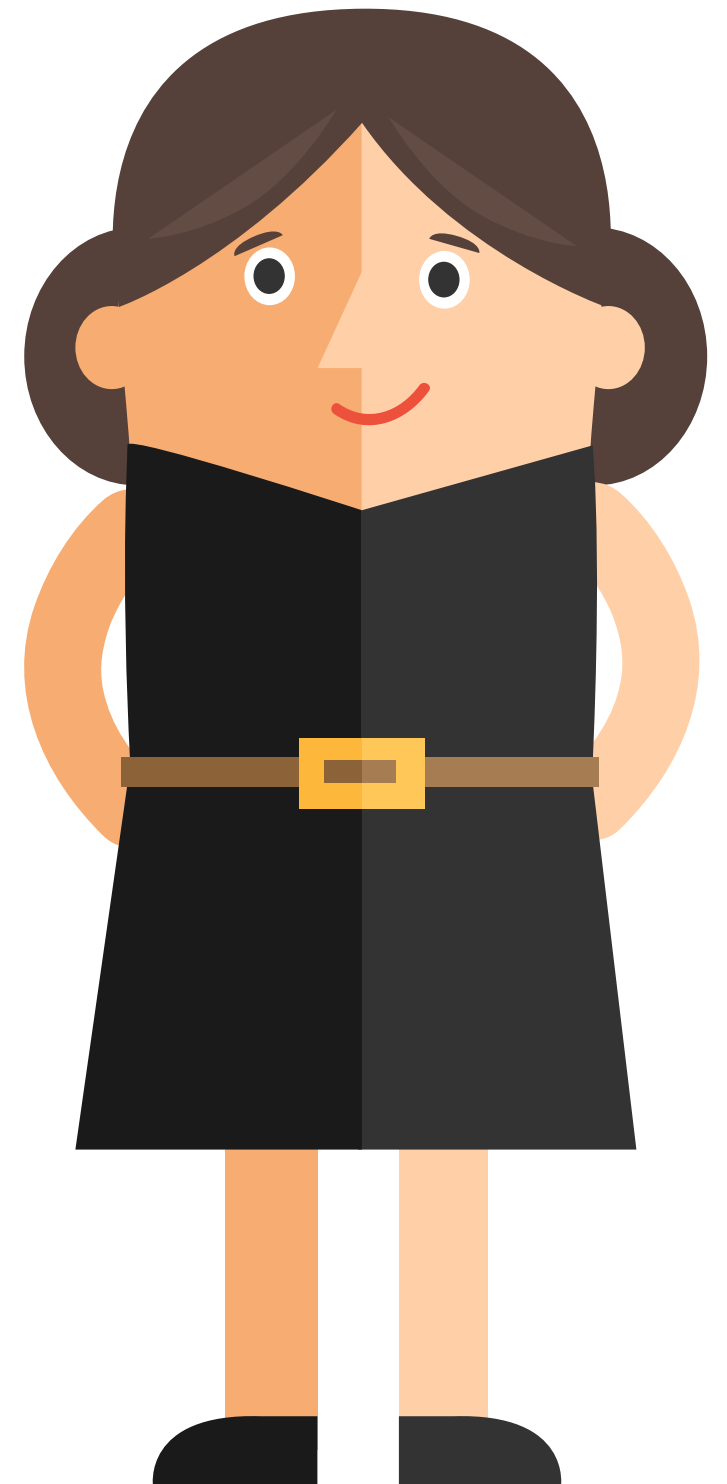


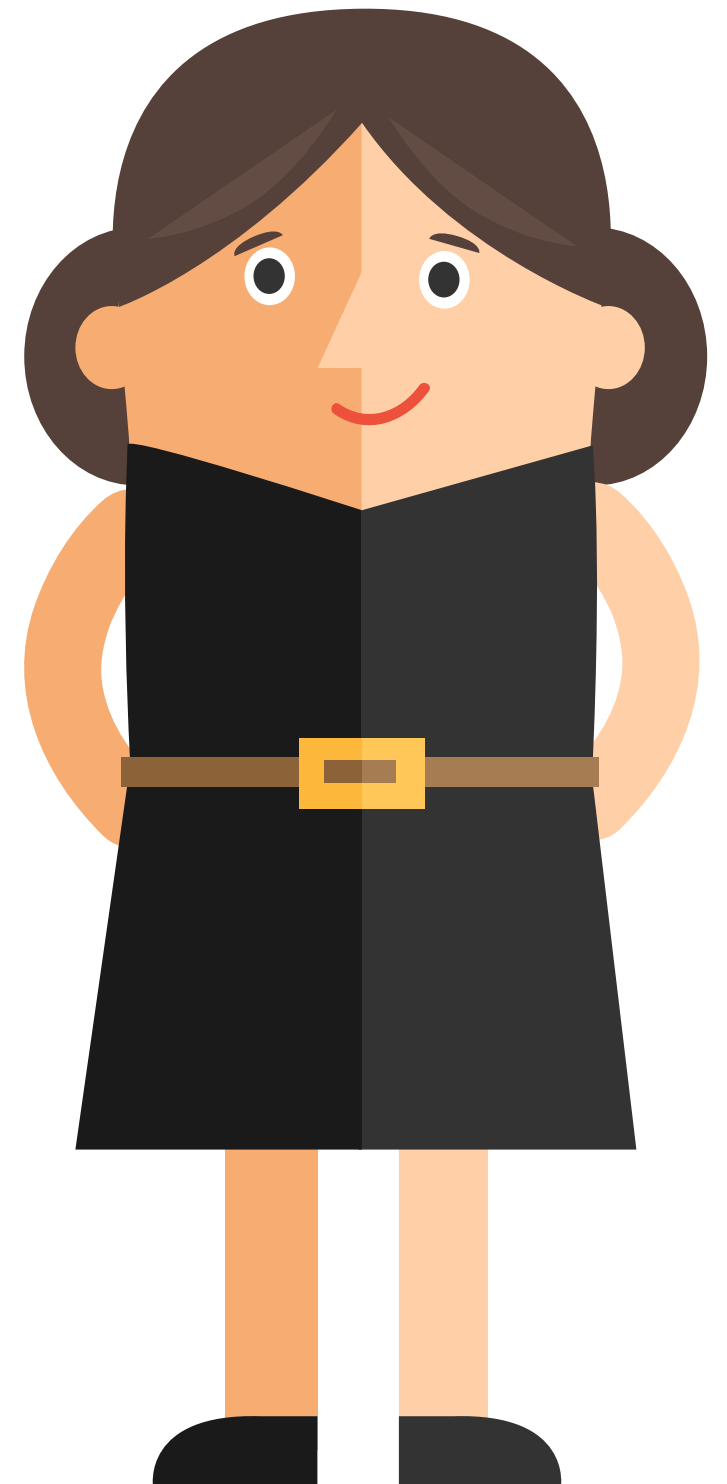




Oh no! Better go to
the store.











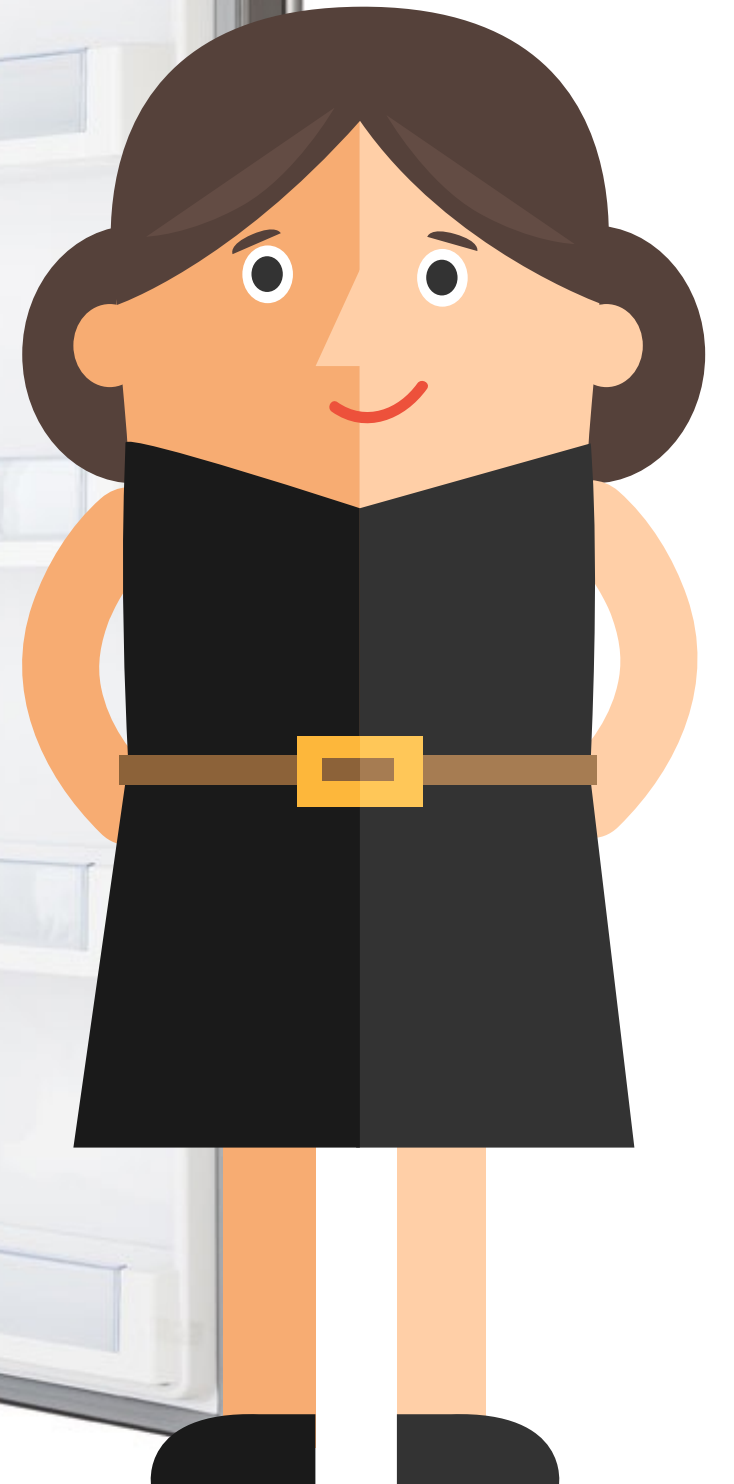














Darn, no yogurt.
Better go to the store.





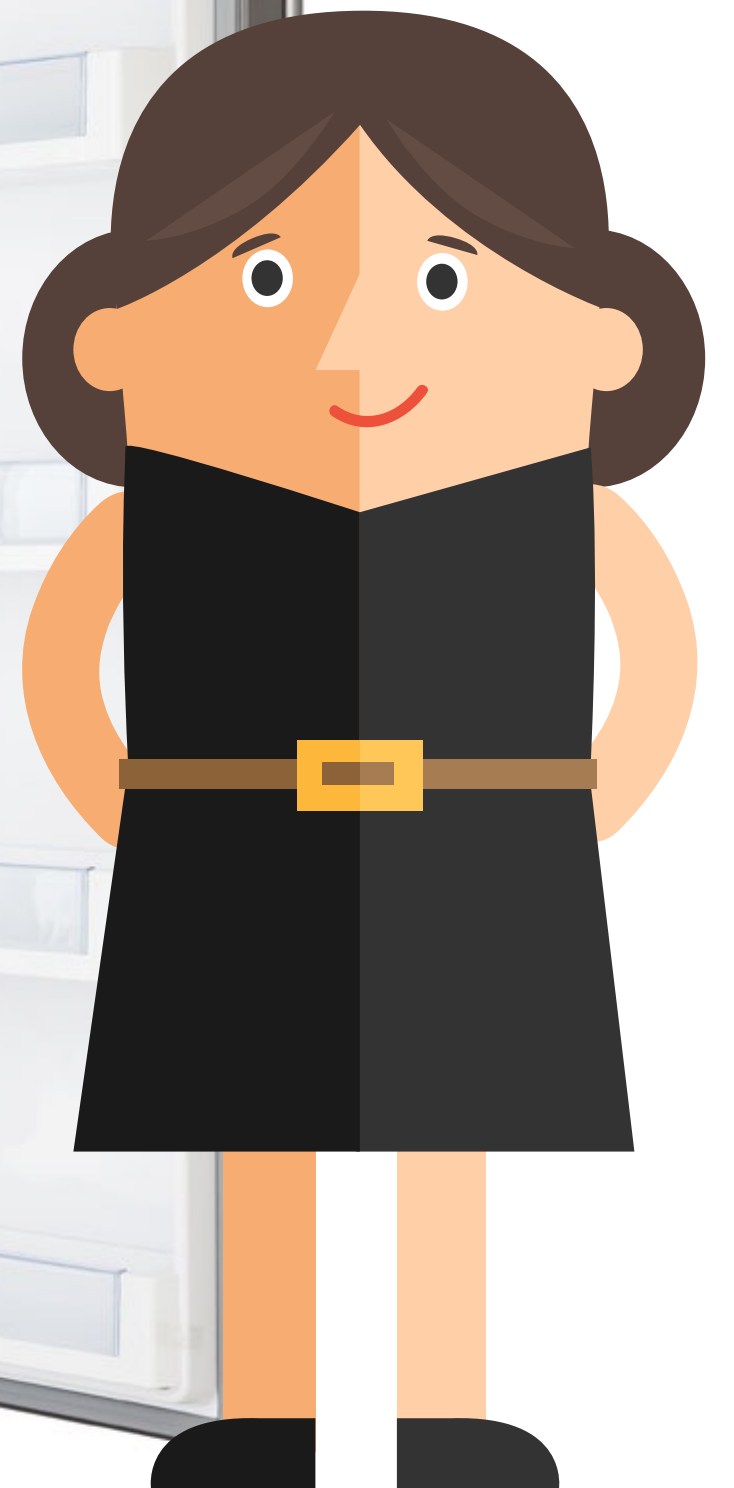
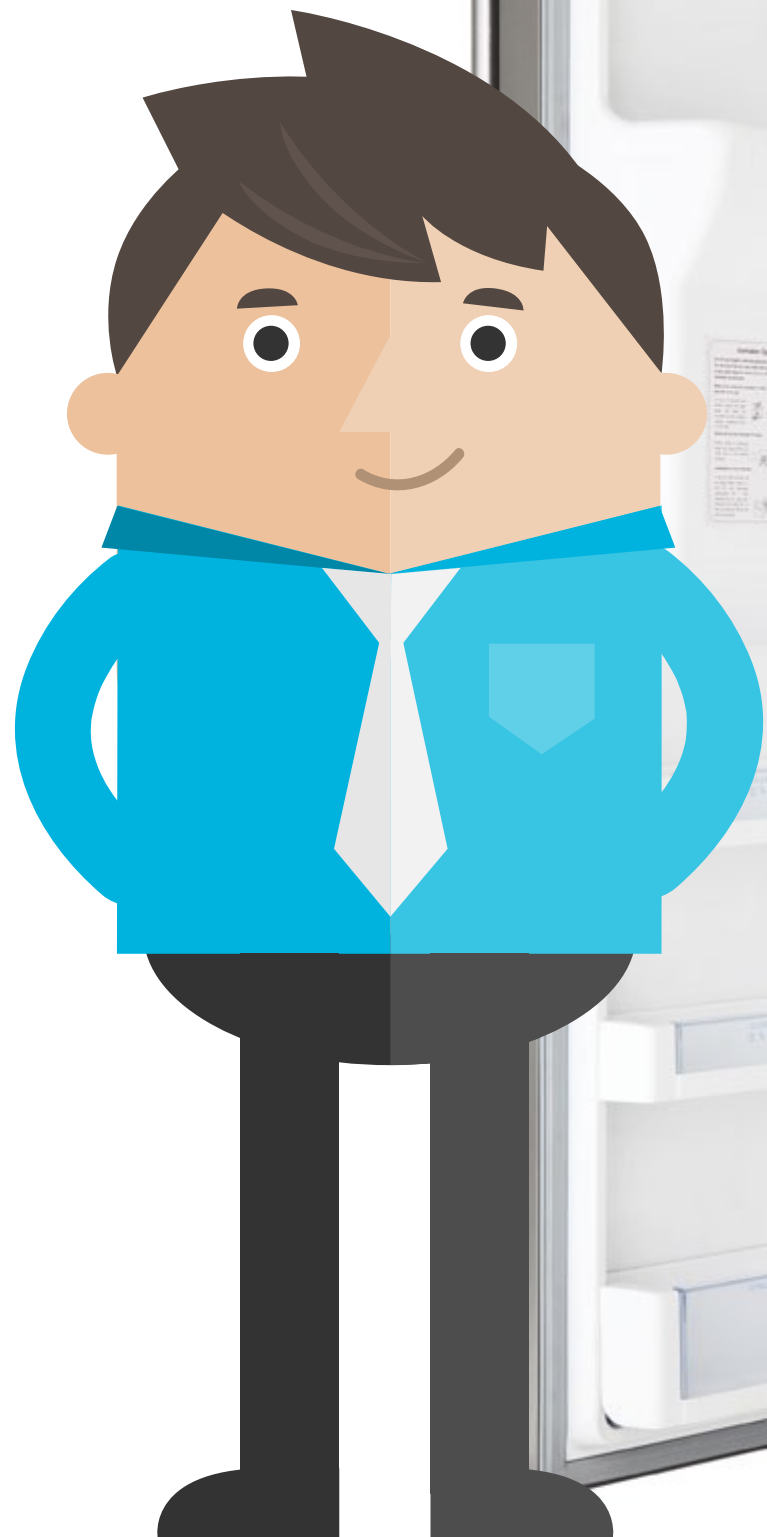




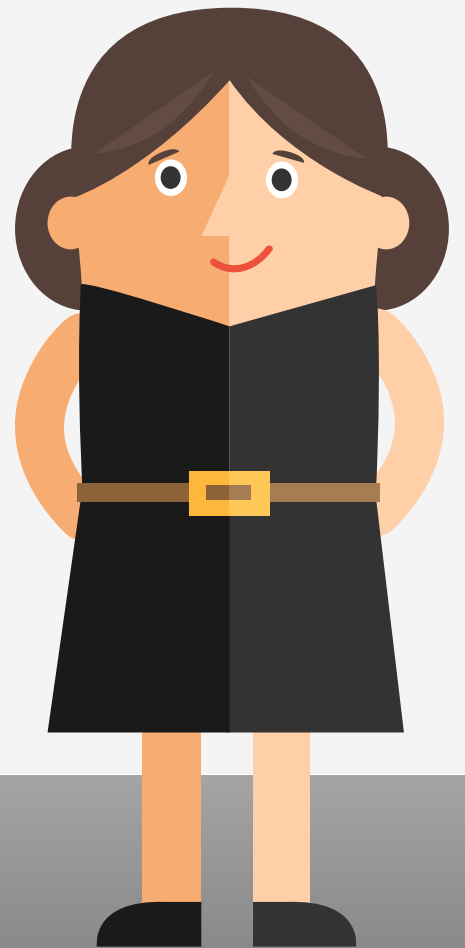
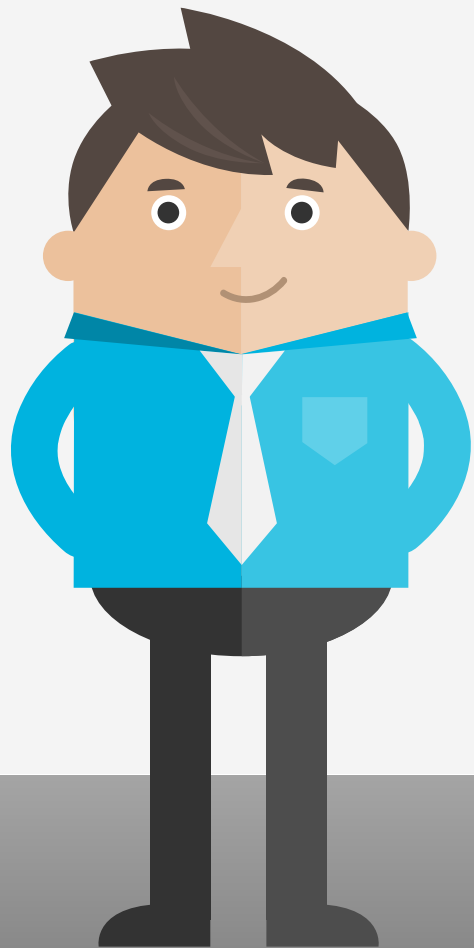






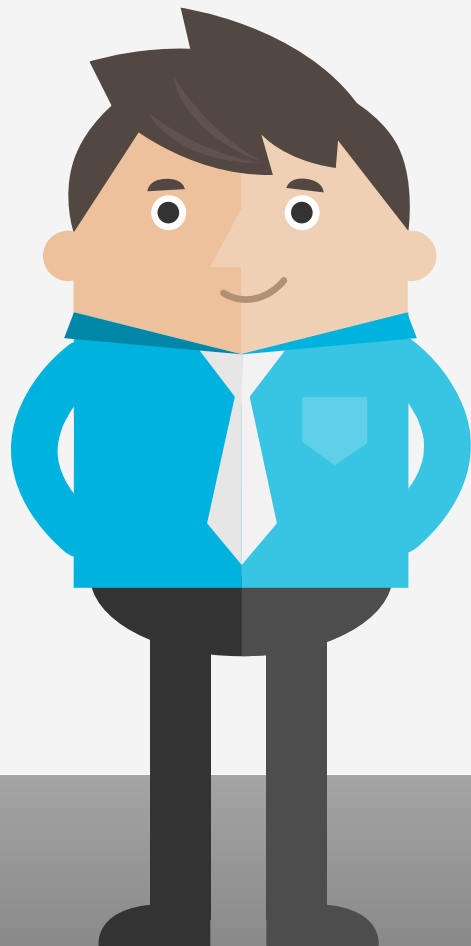


Fine-grained locking



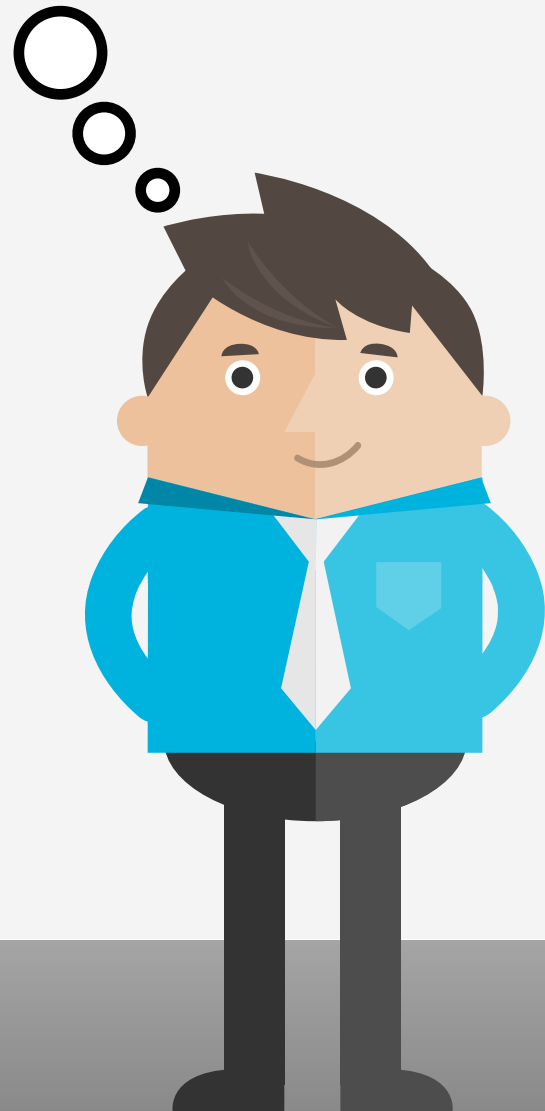
Fine-grained locking

I'll make sure we
have bread and milk



Fine-grained locking

I wonder if we have
any yogurt



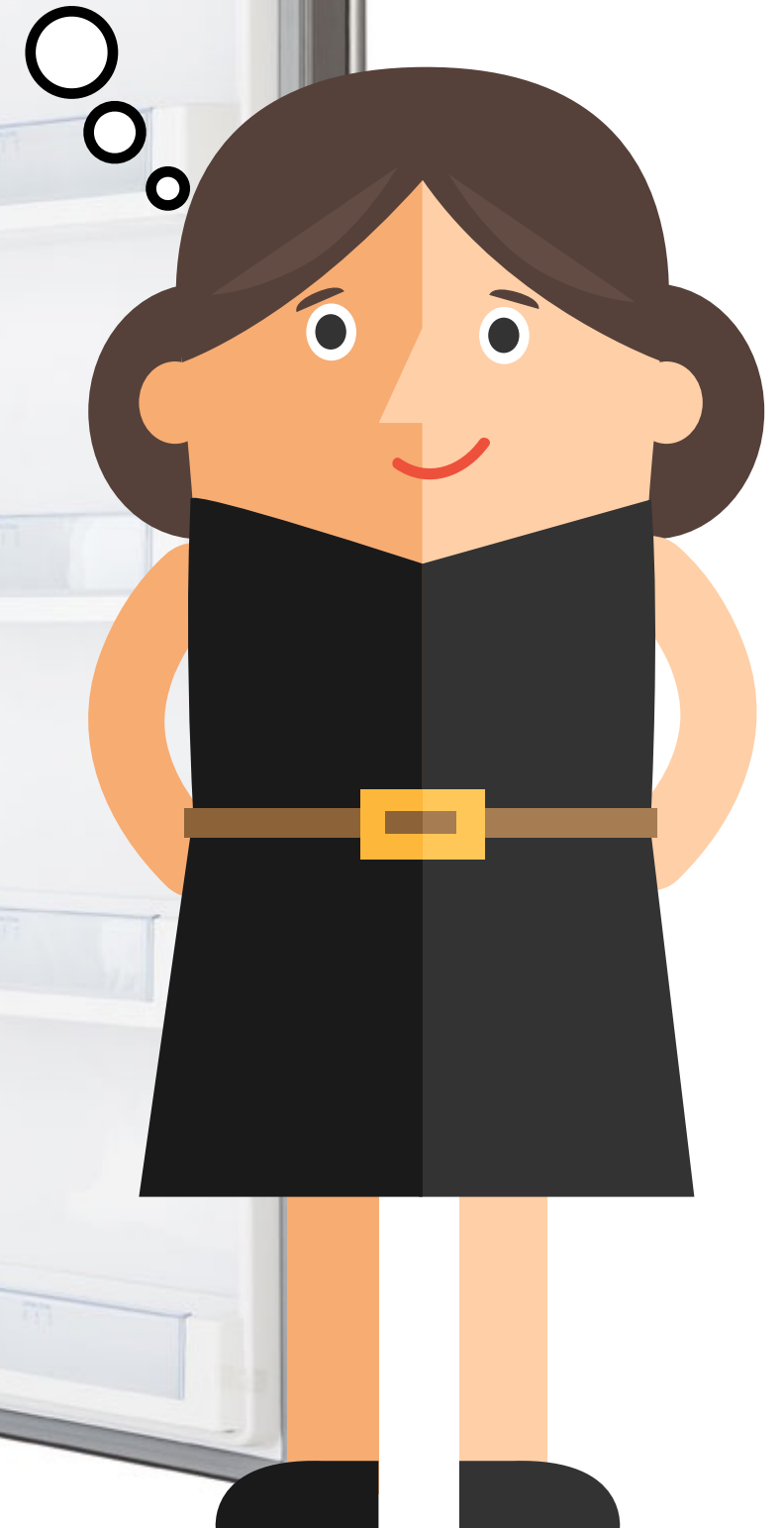
I'll make sure we
have bread and milk





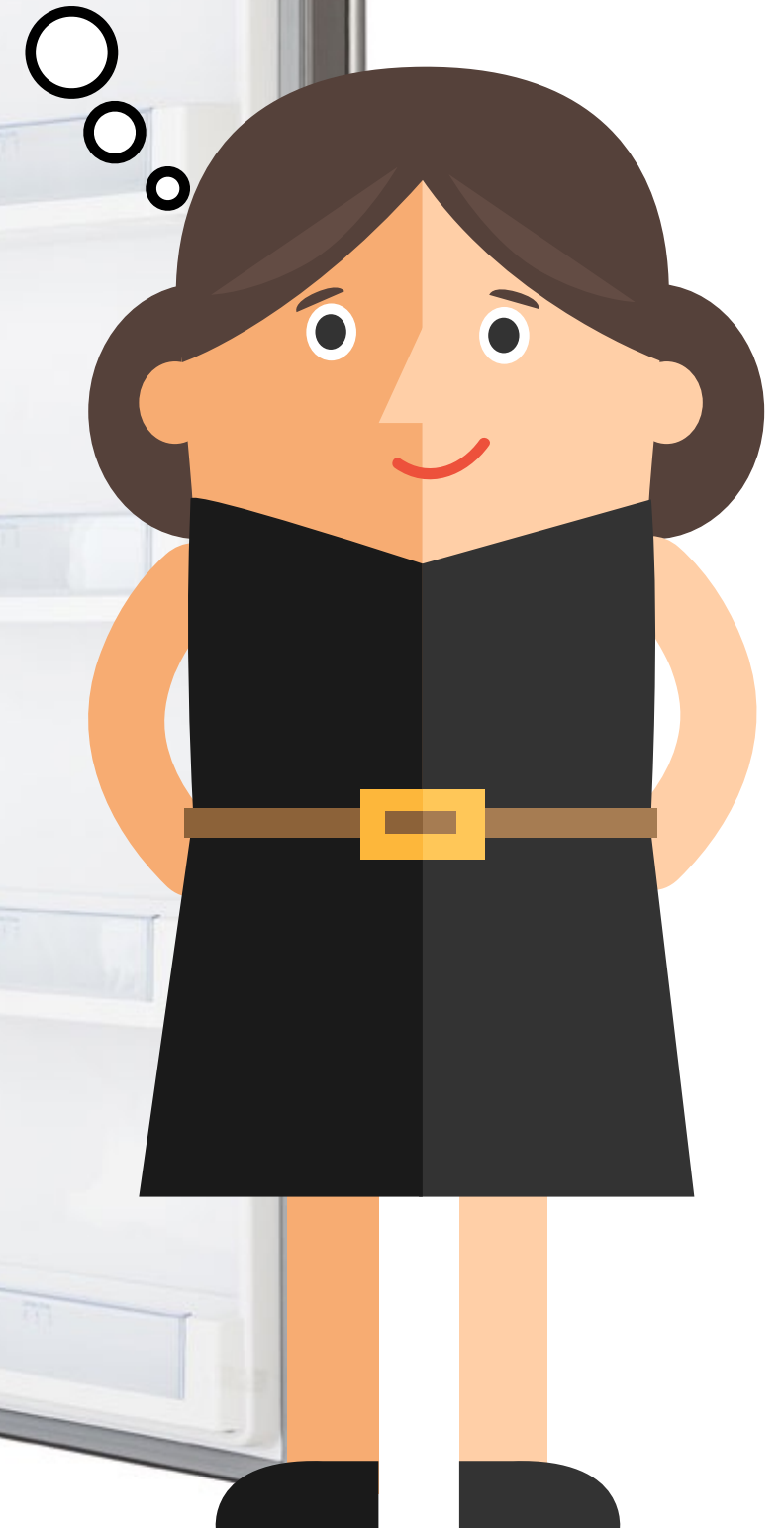


Oh no! Better go to
the store.



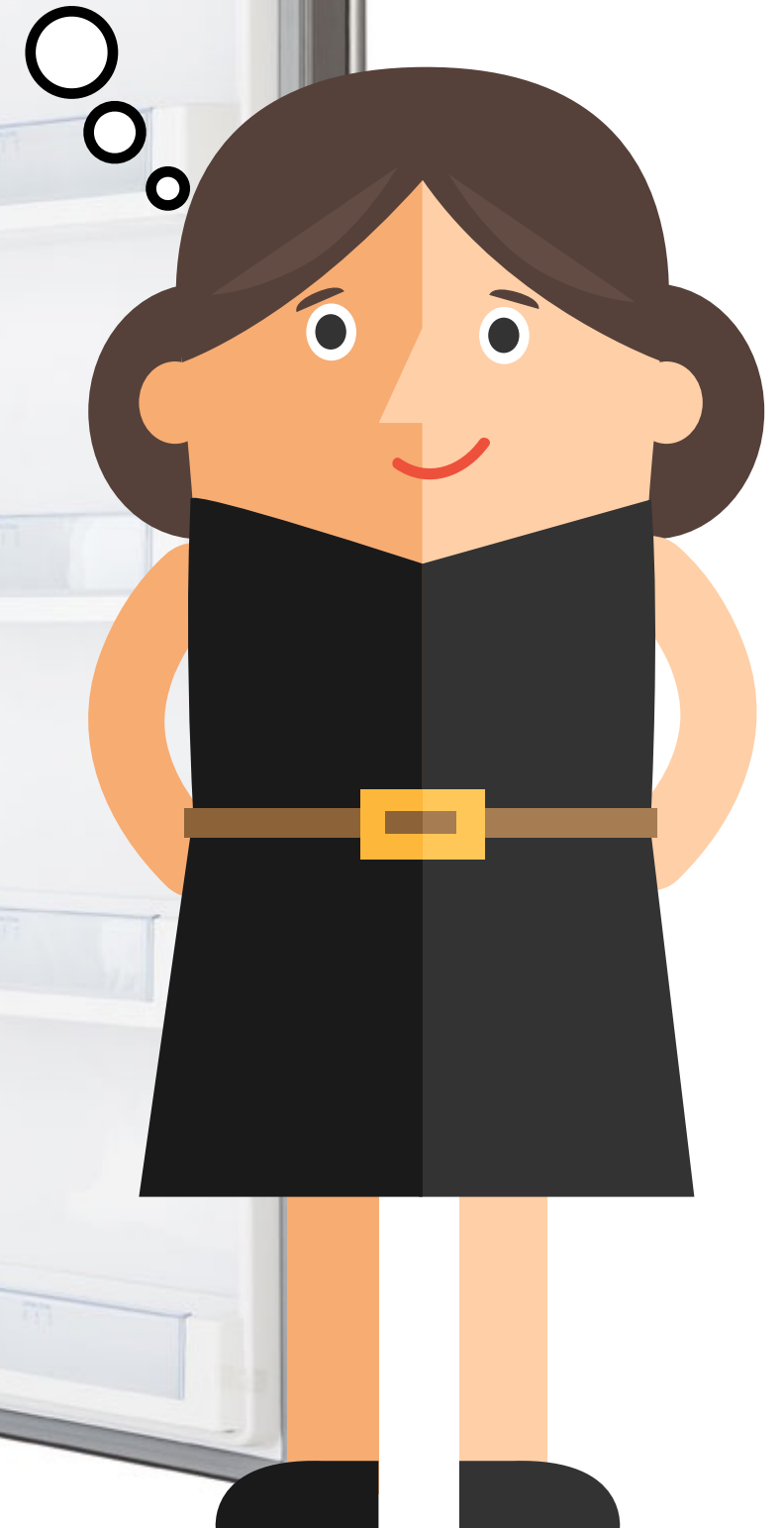


Oh no! Better go to
the store.





Oh no! Better go to
the store.





Darn, no yogurt.
Better go to the store.



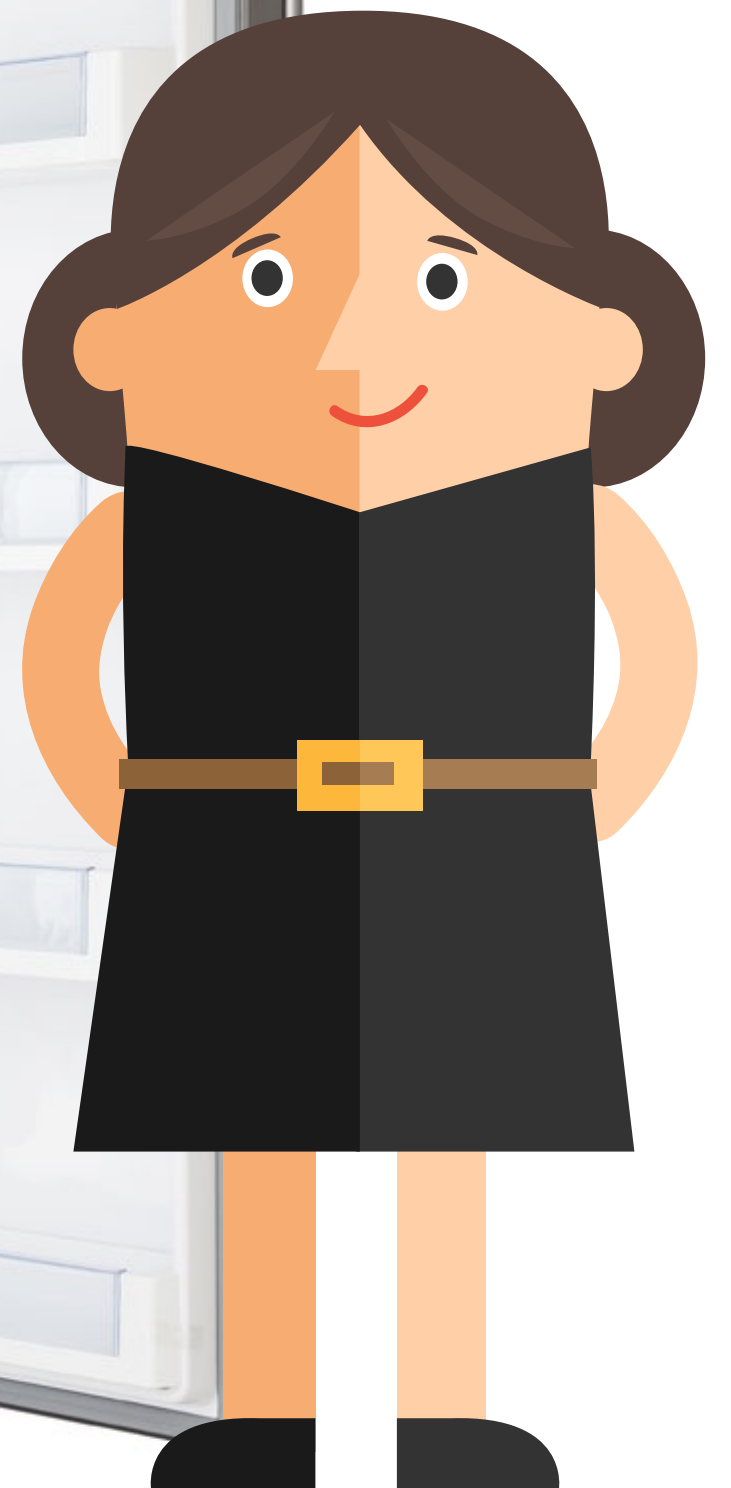
Darn, no yogurt.
Better go to the store.



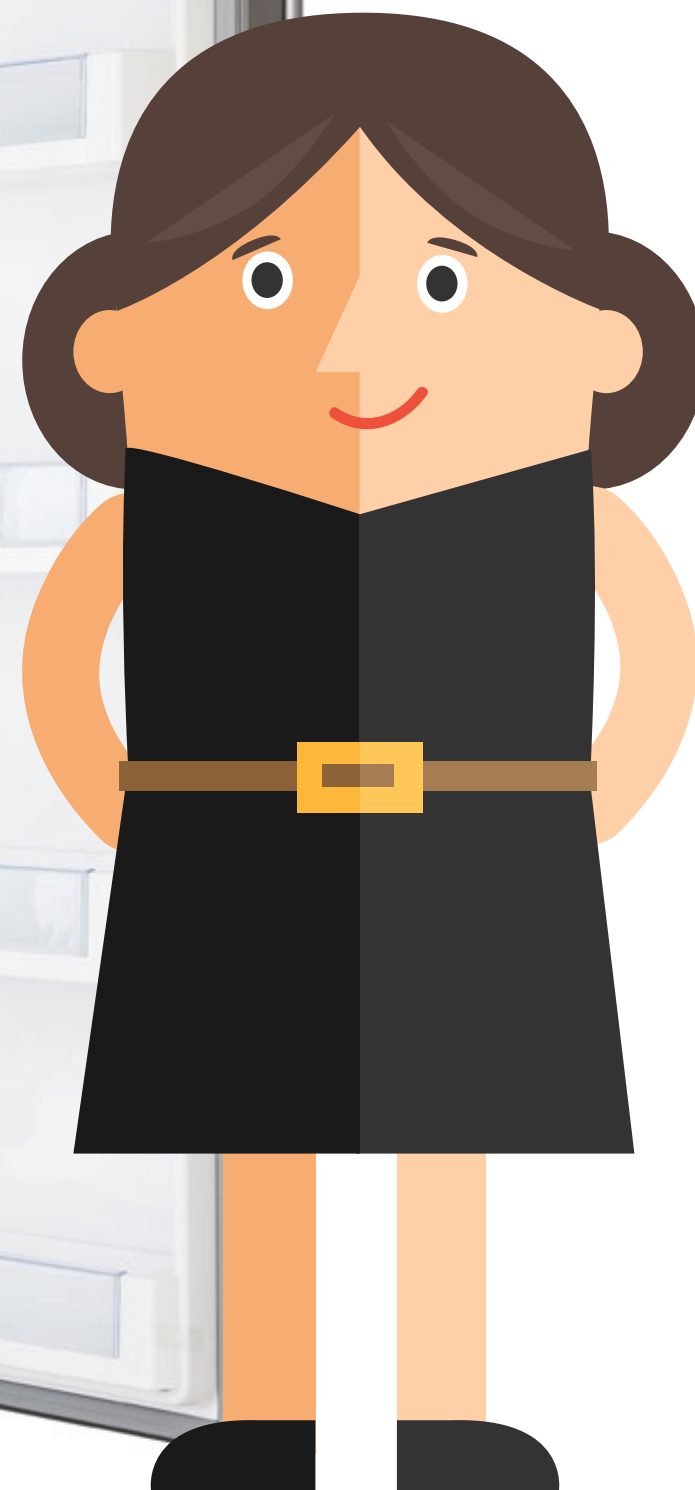
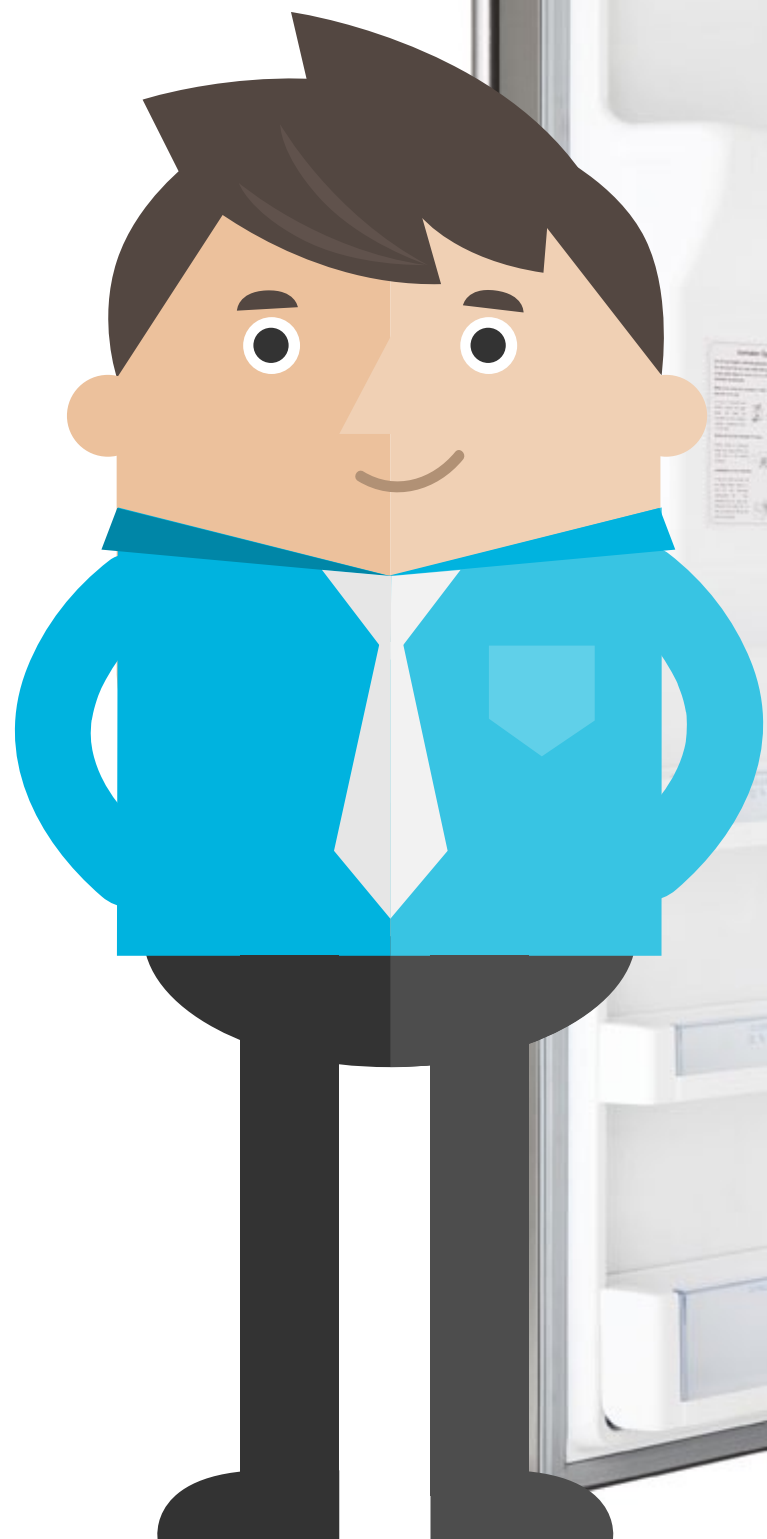




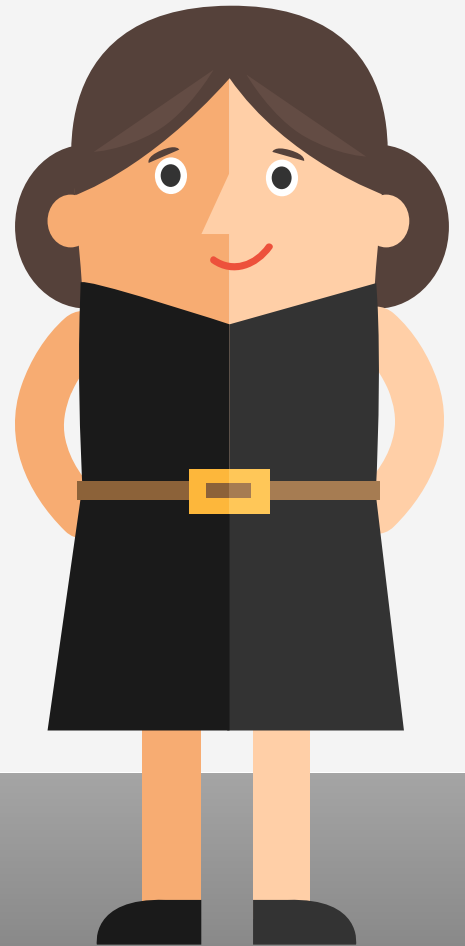
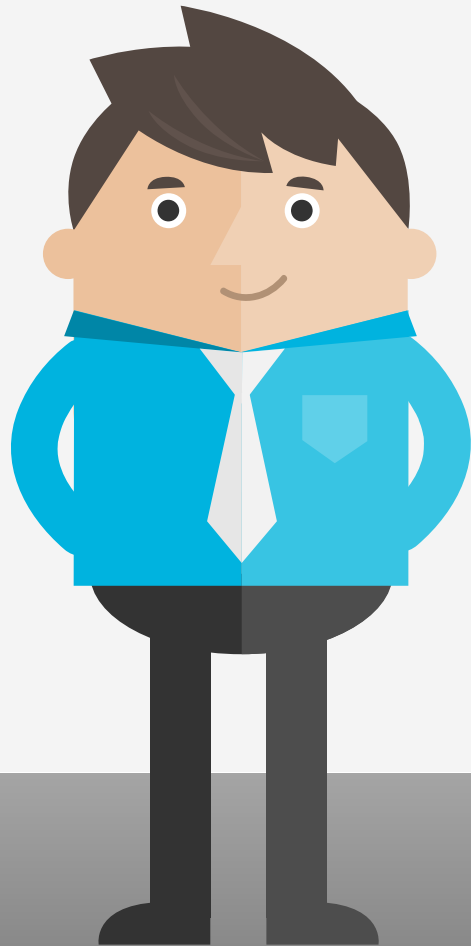






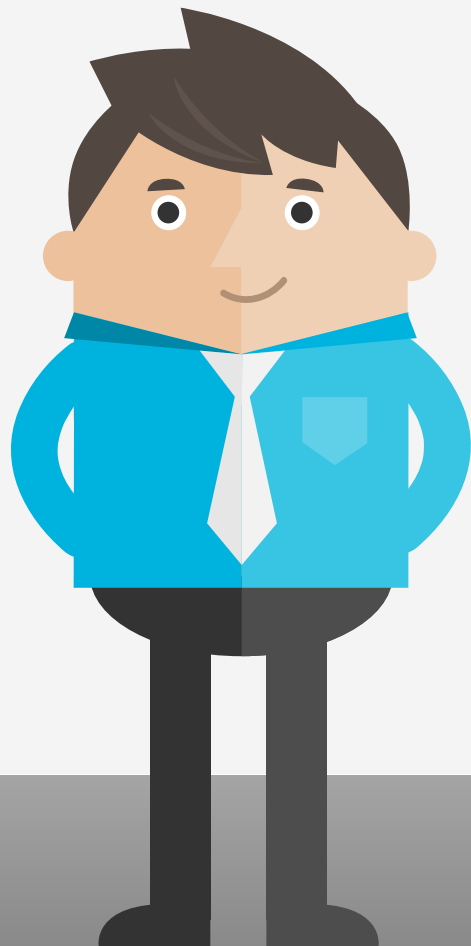


Deadlock



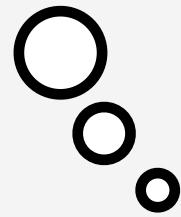
Deadlock

Buy bread and milk.



Deadlock

Buy milk and bread.



Buy bread and milk.

